

Autumn term: Visual elements

- Explore the 7 visual elements Line, Tone, Texture, Shape, Form, Space, Colour and Pattern.
- Key Knowledge and Skills:
 1. Observational Recording
 2. The use of Tonal Shading
 3. The use of line
 4. How to produce texture through mark making
 5. Shape vs. Form – how to create 3D forms
 6. The use of space and composition within art
 7. Introduction to colour
 8. Research art movements, styles, and artists

Students will develop their drawing skills and apply the visual elements to their work.

Spring term: Blue Planet

- Explore the 'under the water' theme relevant to secondary and primary sources.
- Key Knowledge and Skills:
 1. Observational Recording
 2. Tonal Shading
 3. The use of line
 4. Introduction of working the style of an artist
 5. Application of wet and dry media
 6. The use of space and composition within art
 7. Consideration of the world around us

Students will secure their drawing skills and apply their understanding of the visual elements to a theme.

Summer term: Africa

- Explore African art and artifacts
- Key Knowledge and Skills:
 1. Observational Recording
 2. The use of visual elements
 3. Introduction of working the style of an artist
 4. Application of wet and dry media in 2D and 3D forms
 5. The appreciation of cultural influence on art

Students will embed their drawing skills and explore the context of the visual elements.

Autumn term: Colour theory

- Investigate colour theory and understand how colour is applied to surfaces.
- Key Knowledge and Skills:
 1. Understand the order of the Colour wheel
 2. Primary, secondary, tertiary colour mixing
 3. Warm/cool colours
 4. Complementary colours
 5. Tints, tones and shades
 6. How to mix colours
 7. Colour within pop art

Students will develop their painting skills and apply colour theory to their work.

Spring term: Pop art

- Understand the art movement 'Pop art' and how colour is used in art, craft and design
- Key Knowledge and Skills:
 1. Understand the types of colours on the colour wheel colour and how they can be used to catching the eye of the viewer
 2. How to apply paint successfully
 3. How colour was used within pop art
 4. Explore the work of Pop artists such as Andy Warhol and Julian Opie
 5. Visual Recording of Popular Culture

Students will secure their painting skills and communicate through specialist vocabulary their views on an art movement.

Summer term: Day of the Dead

- Develop an understanding of how colour is used in culture
- Key Knowledge and Skills:
 1. Learn about the Day of the Dead celebration
 2. Symmetrical and asymmetrical design work
 3. Design for purpose
 4. Explore colour in printing
 5. Cultural Research: Day of the Dead celebration, sugar skulls etc
 6. Investigate how influences can come from culture etc.

Students will embed their understanding of colour through the exploration of printing.

Spring term: Food and drink

- Explore primary resources to record a range of experimental techniques.
- Key Knowledge and Skills:
 1. Colour Theory
 2. Design Brief
 3. Use of visual elements
 4. 3D creation
 5. Printing methods
 6. Artist Research – Peter Anton, Claus Oldenburg, Jae Yong Kim, Lucy Sparrow

Students will **experiment** and use art terms to analyse artist's work.

Autumn term: Insects

- Students will work to a design brief and records ideas through a range of media and processes.
- Key Knowledge and Skills:
 1. Colour Theory
 2. How to work to a Design Brief
 3. Use of visual elements
 4. Designing a 2D creation
 5. Illustration methods

Students will **record** ideas and insights relevant to intensions.

YEAR 10 GCSE Art, Craft and Design

Autumn term Theme-Food and Drink:

- Understand the visual elements and complex colour theory.
- Explore a range of mark making techniques such as drawing, painting, and printing.
- Sketchbook introduction and presentation methods.
- Investigate one art movement and two artist's/designer's work.
- Artists/designers will be from various periods ranging from past to present.
- All contextual research will be relevant to theme and intensions.
- Understand how to analyse the work of artists/designers, using who, when, how, what, where and why.
- Explore photography skills to record from primary references, first hand investigations.

Summer term: Portraits

- Develop drawing and designing skills and understand how to refine artwork.
- Key Knowledge and Skills:
 1. Colour Theory
 2. Use of visual elements
 3. Introductory knowledge of the GCSE Art, Craft and Design assessment criteria
 4. Portrait feature recording
 5. Layering materials
 6. Tonal studies

Students will **refine** work to understand quality and standards.

Spring term: Theme-Food and Drink:

- Understand and experiment with the methods of the following techniques and processes:
 5. Mono printing
 6. Lino printing
 7. Oil pastel printing
 8. Collage

Investigate a range of 2D and 3D material and medias such as:

6. Oil pastels
7. Ink and pen
8. Cardboard
9. Charcoal

- Create a series of plans for a final outcome, realising the intension relevant to the component theme.
- Understand the logistics of planning and constructing a final piece, 2D or 3D.

Summer term: Theme-Under the Sea:

- Apply knowledge of the visual elements and colour theory to a series of drawings and paintings.
- Explore a range of mark making techniques such as drawing, painting, printing, stitching and 3D methods.
- Develop sketchbook preparation methods.
- Understand how to analyse the work of artists/designers, using who, when, how, what, where and why.
- Explore photography skills to record from primary references, first hand investigations. Use ICT to manipulate photographic images.

Autumn term: Theme-Under the Sea

- Understand and experiment with the methods of the following techniques and processes:
 1. Mono printing
 2. Lino printing
 3. Oil pastel printing
 4. Collage
- Investigate a range of 2D and 3D material and medias such as:
 1. Oil pastels
 2. Ink and pen
 3. Cardboard
 4. Charcoal
 5. Mod Roc
- Create a series of plans for a final outcome, realising the intension relevant to the component theme.
- Understand the logistics of planning and constructing a final piece, 2D or 3D.

YEAR 11 GCSE Art, Craft and Design

Spring term: Final exam preparation 60%

- Exam question and preparation in sketchbooks.
- Exam sketchbook/boards.
- Plan of preparation
- Drawings
- Paintings
- Photography
- Artist research and analyse
- Methods/techniques
- Final preparation pieces

Summer term: Under the Sea. Food and drink. Final exam 40%

- Re visit coursework sketchbooks and final outcomes for components 1 and 2.
- Recap on skills and techniques used during component 1 and 2.