

Nursery

Expressive Arts and Design

Exploring and using Media and Materials

- Joins in singing favourite songs
- Creates sounds by banging, shaking, tapping or blowing.
- Shows an interest in the way musical instruments sound.
- Experiments with blocks, colours and marks.

Being Imaginative

- Beginning to use representation to communicate e.g. drawing a line and saying 'that's me'.
- Beginning to make-believe by pretending.

<u>Taught Vocabulary</u>

Observation, different, similar, compare, artist, draw, pattern, repeating, thick, thin, line, shape, colour, materials, tools, technique, match, mix, primary colours, secondary colours, model, collage, textiles, rolling, kneading, shaping, texture, construct, join, natural, manmade.

Reception

Expressive Arts and Design

Creating with Materials

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. (ELG)
- Share their creations, explaining the process they have used. (ELG)
- Make use of props and materials when role playing characters in narratives and stories. (ELG)

Being Imaginative and Expressive

- Invent, adapt and recount narratives and stories with their peers and teacher. (ELG)
- Sing a range of well-known nursery rhymes and songs. (ELG)
- Perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time to the music. (ELG)

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Y1/2

To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

- Draw lines of varying thickness
- Use dots and lines to demonstrate pattern and texture
- Use different materials to draw, for example pastels, chalk and felt tips
- Start to record simple media explorations into a sketch book
- Name primary and secondary colours



- Experiment with different brushes and tools
- Use a variety of natural, recycled and manufactured materials for sculpting,
 e.g. clay, straw and card
- Use a variety of techniques, e.g. rolling, cutting, pinching

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

- Use a combination of materials that have been cut, torn and glued
- Sort and arrange materials
- Add texture by mixing materials

About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

- Describe the work of famous, notable artists and designers
- Express an opinion on the work of famous, notable artists
- Use inspiration from famous, notable artists to create their own work and compare

Taught Vocabulary:

Delicate, simple, bold, thick, thin, contrasting, simple, dramatic, rough, fine, smooth, uneven, swirling, flowing, big, small, vibrant, colourful, bright, dark, realistic/unrealistic, complex, simple, boring, engaging, dull, flat, shapes, lines, sketching, brush strokes, natural/unnatural, busy, plain

Y3/4

To create sketchbooks to record their observations and use them to review and revisit ideas

- Use sketchbooks to record ideas
- Explore ideas from first-hand observations
- Question and make observations about starting points, and respond positively to suggestions
- Adapt and refine ideas

To improve their mastery of art and design techniques, including drawing, painting, sculpture, collage, textiles and printing, with a range of materials

- Experiment with showing line, tone and texture with different hardness of pencils
- Use shading to show light and shadow effects
- Use varied brush techniques to create shapes, textures, patterns and lines



- Cut, make and combine shapes to create recognisable forms
- Use clay and other malleable materials and practice joining techniques
- Select colours and materials to create effect, giving reasons for their choices
- Learn and practice a variety of techniques, e.g. overlapping, tessellation, mosaic and montage
- Develop skills in stitching, cutting and joining
- Make repeated patterns with precision
- Replicate patterns from observations

To learn about great artists, architects and designers in history

- Use inspiration from famous artists to replicate a piece of work
- Reflect upon their work inspired by a famous notable artist and the development of their art skills
- Express an opinion on the work of famous, notable artists and refer to techniques and effect

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Year 5/6

To create sketchbooks to record their observations and use them to review and revisit ideas

- Use sketchbooks to collect and record visual information from different sources as well as annotating work in sketch books
- Think critically about their art and design work
- Use digital technology as sources for developing ideas

To improve their mastery of art and design techniques, including drawing, painting, sculpture, collage, textiles and printing, with a range of materials

- Use different techniques for different purposes i.e. shading, hatching within their own work
- Begin to develop an awareness of composition, scale and proportion in their paintings
- Mix colour, shades and tones with confidence building on previous knowledge
- Use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces
- Use tools and materials to carve, add shape, add texture and pattern
- Develop cutting and joining skills, e.g. using wire, coils, slabs and slips



- Create and arrange accurate patterns
- Use a range of mixed media
- Experiment with a range of media by overlapping and layering in order to create texture, effect and colour
- Develop techniques in mono, block and relief printing

To learn about great artists, architects and designers in history

- Recognise the art of key artists and begin to place them in key movements or historical events
- Discuss and review own and others work, expressing thoughts and feelings explaining their views
- Identify artists who have worked in a similar way to their own work

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