

Milestone Knowledge Summative Trackers



LKS2	
History	<ul style="list-style-type: none"> -5 periods of time (including the Stone Age, Roman Britain and Ancient Egypt) and place these chronologically -4 names, dates and nationality of significant people within the time periods studied, and their historical significance -3 aspects of life during British prehistory (Stone Age, Bronze Age and Iron Age) -2 ways in which the Ancient Egyptians and Roman civilisations have impacted on Britain and the wider world and left a legacy today -One way in which a significant event or individual in history has affected Greater Manchester -How to define what makes a civilisation and what an Empire is, drawing upon examples studied.
Geography	<ul style="list-style-type: none"> -5 cities and 5 counties in the UK, and their defining physical and human characteristics -The location on a map of 5 countries, which must include at least one in South America, one in North America, and one in Europe (other than UK) <ul style="list-style-type: none"> -4 types of settlement -3 natural processes, including the water cycle -2 ways in which human activity impacts the environment, and how that has changed over time -1 way that economic activity and trade links affects countries relationships with each other.
Social Understanding	<ul style="list-style-type: none"> -5 ways that people may express their religious beliefs, with specific examples, linked to known religions. -Describe 4 religions in terms of their beliefs and the similarities and differences between them (Christianity, Islam, Hinduism, Judaism, Buddhism, Sikhism,) <ul style="list-style-type: none"> -Can name three sacred texts and the religion they belong to. -2 religious practices and their significance within the religion. -One example of religious art and what it represents.
Art	<ul style="list-style-type: none"> -5 artistic traditions/styles and an artist linked with them -4 specific pieces of artwork (including two significant to the local area and the artists who created them and the date of creation) <ul style="list-style-type: none"> -3 ways to compare artistic outcomes -2 sources they have used to inform their own practise, and how they have drawn on their influence <ul style="list-style-type: none"> -1 detailed journey from original idea to final outcome
Drama	<ul style="list-style-type: none"> -5 examples of stage directions that could be used in a script -4 more complex emotions to draw upon in performance, and how to achieve this through actions, voice and vocabulary <ul style="list-style-type: none"> -3 periods of dramatic history and the common features of that period -2 reflections on why particular dramatic elements have been used in a performance <ul style="list-style-type: none"> -1 extended script that has been refined after rehearsal and reflection
Music	<ul style="list-style-type: none"> -5 notes on a stave (middle C to G) -4 Italian terms to describe tempo (allegro, adagio, accelerando, rallentando) and -4 Italian terms to describe dynamics (forte, piano, crescendo, diminuendo). 4 sections of an orchestra (strings, woodwind, brass, percussion) <ul style="list-style-type: none"> -3 note types (crotchets, paired quavers, minims) and their rests -2 periods of musical history and 2 composers/performers associated with the period, considering links to our local context within one of these. -1 traditional instrument, the country it is associated with and its significance to its country's musical traditions

Science	<ul style="list-style-type: none"> -5 different materials (including rocks and fossils) and their comparative properties, drawing upon knowledge of conductors, insulators and magnets -4 parts of a plant and their functions, making links to plant growth, survival and reproduction. <ul style="list-style-type: none"> -The 3 states of matter and how they can be changed. -The life cycles of 2 living things, and comparisons between these, making links to classification and plant and animal groups. -What light and sound are and 2 ways in which a shadow can be changed and a sound can be changed (e.g. pitch, volume) <ul style="list-style-type: none"> -What electricity is and how to make a simple, complete, circuit -A human system (e.g. the digestive system and skeletal system) and its function.
Computing	<ul style="list-style-type: none"> -5 ways to stay safe online (keeping personal information private, child safe search engines, where to go for help and support) -4 different components of a known programming system (Looks, motion, sound, events, control, sensing, operators) -3 factors to consider when writing programming language (e.g. sequencing, selection, repetition, input, output) <ul style="list-style-type: none"> -2 ways in which a well know technology or program can be used to present information or data efficiently and accurately -1 way in which a program or algorithm might need to be 'de-bugged'
D.T	<ul style="list-style-type: none"> -5 materials and components (e.g. construction materials, textiles and ingredients, electrical systems) -4 aspects to be considered when designing a product (e.g. purpose, functionality, appearance, innovation) <ul style="list-style-type: none"> -3 ways to fulfil a given design specification -2 ways to critically analyse a product -1 way in which technology or design has advanced over time with consideration of the impact of a local figure nationally or internationally.
PE	<ul style="list-style-type: none"> -5 skills used in a wide range of activities <ul style="list-style-type: none"> -4 tactics that can impact a game -3 principles for attacking and fielding -2 link movements for dance -1 performance using a range of movement patterns -At least 1 locally significant sports figure and 1 locally significant sporting venue linked to a sport they have developed tactics and strategies within.
PSHE	<ul style="list-style-type: none"> -5 feelings and triggers and the importance of expressing these (Mo Scale and vocabulary) <ul style="list-style-type: none"> -4 key ways to stay safe online -3 groups and communities they are a part of -2 ways in which negative experiences can impact on mental health and wellbeing <ul style="list-style-type: none"> -How to promote physical health and fitness
MFL	<ul style="list-style-type: none"> -5 names for different foods, clothes, body parts, colours, pets, seasons, weather, days of the week, months of the year <ul style="list-style-type: none"> -4 pronouns to identify a person -3 adjectives to describe -2 ways to introduce themselves (name, age, family members) <ul style="list-style-type: none"> -Children will know how to count to 20 -1 reason why learning a foreign language is valuable