

Milestone Knowledge Summative Trackers



EYFS		
Personal, Social and Emotional Development (PSED)	PSHE	How to develop positive relationships Know how to manage their needs 3 different emotions 2 healthy food choices 1 healthy lifestyle choice
	Social Understanding	Share three facts about a religion they know well (e.g symbols, festivals, special books and stories) Name and describe two different groups of people who are familiar to them Make one connection between the features of their family and other families
Physical Development	PE	3 different examples of movement 2 things to consider when moving around 1 example of a rule they should follow in sport How to develop fine and gross motor skills How to develop strength, balance, co-ordination and agility
Understanding the world	History	Name 3 life events eg: birthday, starting school etc. Give 2 important pieces of information about a person of significance Explain 1 difference and similarity between now and the past (within their living memory) Their age and when their birthday is Who in their family is older or younger than them
	Geography	3 facts about the seasons (e.g. there are four seasons, these are...) Recognise 2 environments that are in their community Recognise 2 environments that are outside their community Recall 1 fact about how humans can impact on their environment (positively and negatively)
	Science	Identify and name 3 things that grow in the local environment When discussing materials, can draw 2 comparisons (hard or soft, hot or cold, same or different) Can name 1 animal and describe its physical attributes Can name the seasons Can describe and recognise different weather types.
Expressive Art and Design	Art	The 3 primary colours and how they can mix 2 materials that can be used within artwork 1 piece of artwork that they can talk about in more detail, including their feelings
	Drama	3 stories that they can take part in dramatically 2 reasons why they have enjoyed a dramatic performance 1 small world they have created/help to create
	Music	3 elements of music you can use to talk about music (pitch, speed, volume) 2 different musical worlds they have listened to music from 1 way music can change (E.g. getting louder) and identify it when listening
	D.T	3 materials that can be used to construct an end goal and explain why they are suitable 2 products that they use and their purpose and function

		1 example of a product that has been constructed/engineered
	Computing	3 different types of technology and how to use them (e.g. IPad, Laptop, Camera, Phone) How to give 2 instructions to achieve a given goal How to use online resources appropriately