

Subject: Mathematics – Foundation Paper

Exam Board: AQA 8300

<https://www.aqa.org.uk/subjects/mathematics/gcse/mathematics-8300/specification-at-a-glance>

Overview

- Three Papers – Paper 1 is Non-Calculator and Paper 2 and 3 are Calculator
- All the specification will be assessed – **anything could come up on any paper** – the list of topics is attached
- All papers are 1 hour 30 minutes in length
- Revision Guides, Revision Cards, Equipment and Calculators are available to purchase via WisePay
(Please note that the turnaround from purchasing on WisePay to getting the product is not immediate)

Revision Sites

Sparx Maths – <https://www.sparxmaths.uk/>

This has extensive revision opportunities via the Independent Study section. In addition, the weekly homeworks are set up to provide additional support for students in preparation

Students have set up their own login details for this.

Corbett Maths – www.corbettmaths.com

This provides excellent support for students with practice questions and videos. No login details are required for this

Kerboodle - www.kerboodle.com

Our textbook that we use as our base for our courses is available here. Students have logins for Kerboodle and password resets can be done by speaking with individual teachers

Seneca Learning - <https://senecalearning.com/en-GB/>

Seneca is a great way to learn, with quick clips and quizzes to help

Third Space Learning - <https://thirdspacelearning.com/secondary-resources/>

An excellent site which breaks down topics into step-by-step guides and cards

Mathswatch – <https://vle.mathswatch.co.uk/vle/>

This is currently being phased out but login details still work. They have an excellent six week preparation plan via the extras page

Other Useful revision resources

- GCSEPod - <https://www.gcsepod.com/>
- BBC Bitesize Learning - <https://www.bbc.co.uk/bitesize/examspecs/z8sg6fr>
- Oak National Academy - <https://classroom.thenational.academy/subjects-by-key-stage/key-stage-4/subjects/maths>

Revision Tips

Revision for Mathematics is based upon practice (and more practice). You need to be confident at the skills and concepts that make up the course in order to be able to work through the more challenging problems. Revision should be interactive, not just reading notes

- RAG the topics (**Red** = not confident, **Amber** = have a grasp but need more practice, **Green** = Confident) in the revision list
- Work on the Red and Amber material first – return to the green from time-to-time
- Use the Revision Sites to start to work through these areas
- Work through maths problems and past papers – highlight questions you cannot do and ask friends, parents, teachers for help
- Do not just read your notes/revision guides as you need to practice your Maths skills.

AQA 8300 GCSE Foundation Mathematics: Checklist

Number

order positive and negative integers, decimals and fractions
use the symbols $=$, \neq , $<$, $>$, \leq , \geq
apply $+$, $-$, \times and \div to integers, decimals and simple fractions (proper and improper), and mixed numbers – all both positive and negative
understand and use place value
recognise and use relationships between operations, including inverse operations (e.g. cancellation to simplify calculations and expressions)
be able to use order of operations, including brackets, powers, roots and reciprocals (BIDMAS)
know and be able to find the following: prime numbers, factors (divisors), multiples, HCF, LCM, prime factorisation, including using product notation and the unique factorisation theorem
apply systematic listing strategies
use positive integer powers and associated real roots (squares up to 15×15 , cube and higher), recognise powers of 2, 3, 4, 5
know that $1000 = 10^3$ and 1 million $= 10^6$
Calculate with roots and with integer powers
Give exact answers as fractions and/or multiples of π
Identify a number that is in standard form and be able to calculate with it
work interchangeably with terminating decimals and their corresponding fractions (such as 3.5 and $\frac{7}{2}$ or 0.375 and $\frac{3}{8}$)
identify and work with fractions in ratio problems
interpret fractions and percentages as operators
use standard units of mass, length, time, money and other measures (including standard compound measures)
know and use metric conversion factors for length, area, volume and capacity.
estimate answers
check calculations using approximation and estimation, including answers obtained using technology (mainly calculators)
round numbers and measures to an appropriate degree of accuracy (e.g. to a specified number of decimal places or significant figures)
specify error intervals using inequalities e.g. $4.5 \leq x < 5.5$
understand not to round values unless it is the final answer
apply and interpret limits of accuracy e.g. to the nearest cm.

Algebra

use and interpret algebraic notation, including:	<ul style="list-style-type: none"> • ab in place of $a \times b$ • $3y$ in place of $y + y + y$ and $3 \times y$ • a^2 in place of $a \times a$, a^3 in place of $a \times a \times a$, a^2b in place of $a \times a \times b$ • $\frac{a}{b}$ in place of $a \div b$ • coefficients written as fractions rather than as decimals • brackets
substitute numerical values into formulae and expressions	
know and be able to identify the following: expressions, equations, formulae, inequalities, terms and factors	
simplify and manipulate algebraic expressions (including those involving surds) by:	<ul style="list-style-type: none"> • collecting like terms • multiplying a single term over a bracket • taking out common factors • simplifying expressions involving sums, products and powers, including the laws of indices • expanding two brackets • factorising quadratic expressions, including the difference of two squares
understand and use standard mathematical formulae e.g. $A = \pi r^2$	
be able to change the subject of a formulae	
know the difference between an equation and an identity	
argue mathematically to show algebraic expressions are equivalent, and use algebra to support and construct arguments	
where appropriate, interpret simple expressions as functions with inputs and outputs	
work with coordinates in all four quadrants	
plot graphs of equations that correspond to straight-line graphs in the coordinate plane	
use the form $y = mx + c$ to identify parallel lines	
find the equation of the line through two given points, or through one point with a given gradient	
identify and interpret gradients and intercepts of linear functions graphically and algebraically	
identify and interpret roots, intercepts and turning points of quadratic functions graphically - find roots algebraically	
recognise, sketch and interpret graphs of linear functions and quadratic functions, including simple cubic functions and the reciprocal function $y = \frac{1}{x}$ with $x \neq 0$	
plot and interpret graphs, and graphs of non-standard functions in real life contexts	
find approximate solutions to problems such as simple kinematic problems involving speed-distance-time and acceleration-time graphs including reciprocal graphs	
solve linear equations in one unknown, including those with the unknown on both sides of the equation and those with brackets	
find approximate solutions to an equation using a graph	
solve quadratic equations algebraically by factorising and find approximate solutions using a graph	
be able to form and solve expressions from a given situation	
be able to form an equation (or two simultaneous equations), solve the equation(s) and interpret the solution	

Ratio, proportion and rates of change

solve linear inequalities in one variable and represent the solution set on a number line
generate future terms of a sequence using a term-to-term rule or the nth term
recognise and use sequences of triangular, square and cube numbers and others including Fibonacci-type sequences and quadratic sequences.
Understand simple arithmetic geometric progressions
deduce expressions to calculate the nth term of linear sequences
change freely between and use related units (e.g. time, length, area, volume/capacity, mass) and compound units (e.g. speed, rates of pay, prices, density, pressure) in numerical and algebraic contexts
use scale factors, scale diagrams and maps
express one quantity as a fraction of another
use ratio notation, including reduction to simplest form
divide a given quantity into two parts in a given part : part or part : whole ratio
express the division of a quantity into two parts as a ratio
apply ratio to real contexts and problems including better value or best-buy problems.
express a multiplicative relationship between two quantities as a ratio or a fraction
understand and use proportion as equality of ratios
relate ratios to fractions and to linear functions
define percentage as 'number of parts per hundred'
interpret percentages and percentage changes as a fraction or a decimal, and interpret these as a multiplier
express one quantity as a percentage of another
compare two quantities using percentages
work with percentages greater than 100%
solve problems involving percentage change, including percentage increase/decrease and original value problems, and simple interest including in financial mathematics
solve problems involving direct and inverse proportion, including graphical and algebraic representations
use compound units such as speed, rates of pay, unit pricing, compare lengths, areas and volumes using ratio notation
understand scale factors
make links to similarity (including trigonometric ratios)
understand that X is inversely proportional to Y is equivalent to X is proportional to $\frac{1}{Y}$
interpret equations that describe direct and inverse proportion
interpret the gradient of a straight-line graph as a rate of change
recognise and interpret graphs that illustrate direct and inverse proportion
set up, solve and interpret the answers in growth and decay problems, including compound interest

Geometry and Measures

use conventional terms, vocabulary and notations	
use the standard conventions for labelling and referring to the sides and angles of triangles e.g. labelling angle ABC	
draw diagrams from written description	
use the standard ruler and compass constructions (perpendicular bisector of a line segment, constructing a perpendicular to a given line from/at a given point, bisecting a given angle); use these to construct given figures and solve loci problems, including constructing an angle of 60° .	
know that the perpendicular distance from a point to a line is the shortest distance to the line	
apply the properties of angles at a point (the angles total 180°), angles at a point on a straight line (the angles total 360°) and vertically opposite angles	
understand and use alternate and corresponding angles on parallel lines	
derive and use the sum of angles in a triangle (e.g. to deduce and use the angle sum in any polygon, and to derive properties of regular polygons)	
derive and apply the properties and definitions of: special types of quadrilaterals, including square, rectangle, parallelogram, trapezium, kite and rhombus and triangles and other plane figures using appropriate language	
use the basic congruence criteria for triangles (SSS, SAS, ASA, RHS)	
apply angle facts, triangle congruence, similarity and properties of quadrilaterals to conjecture and derive results about angles and sides, including Pythagoras' theorem and the fact that the base angles of an isosceles triangle are equal, and use known results to obtain simple proofs	
identify, describe and construct congruent and similar shapes, including on coordinate axes, by considering rotation, reflection, translation and enlargement, including fractional scale factors	
identify and apply circle definitions and properties, including: centre, radius, chord, diameter, circumference, tangent, arc, sector and segment	
solve geometrical problems on coordinate axes e.g. can you add another point to create a rhombus)	
identify properties of the faces, surfaces, edges and vertices of: cubes, cuboids, prisms, cylinders, pyramids, cones and spheres	
interpret plans and elevations of 3D shapes	
construct and interpret plans and elevations of 3D shapes	
use standard units of measure and related concepts (length, area, volume/capacity, mass, time, money etc.)	
measure line segments and angles in geometric figures, including interpreting maps and scale drawings	
be able to use bearings including the eight compass point bearings and three-figure bearings.	
know and apply formulae to calculate: area of triangles, parallelograms, trapezia,	
volume of cuboids and other right prisms (including cylinders)	
know the formulae for circumference and area of a circle,	
calculate perimeters of 2D shapes, including circles, areas of circles and composite shapes	
surface area and volume of spheres, pyramids, cones and composite solids including frustums.	
calculate arc lengths, angles and areas of sectors of circles	

apply the concepts of congruence and similarity, including the relationships between lengths in similar figures	
know the formulae used for Pythagoras' theorem and trigonometric ratios and apply them to find angles and lengths in right-angled triangles in 2D	
know the exact values of $\sin \theta$, $\cos \theta$ and $\tan \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ, 90^\circ$	
describe translations as 2D vectors	
apply addition and subtraction of vectors, multiplication of vectors by a scalar, and diagrammatic and column representations of vectors	

Probability

be able to use tables and frequency trees to display the outcomes of probability experiments	
calculate the expected outcome of future (or given) probability events	
using appropriate language and the 0 to 1 probability scale to describe a theoretical probability	
apply the property that the probabilities of all outcomes in an event sum to 1	
apply the property that the probabilities of mutually exclusive events sum to 1	
understand that an increase in the sample size (the number of trials) will result in a more reliable result.	
understand sets and combinations of sets systematically, using tables, grids, Venn diagrams, including using tree diagrams	
understand and construct probability sample spaces for single and combined experiments with equally likely outcomes and use these to calculate theoretical probabilities	
calculate the probability of two or more events, whether independent or dependent	

Statistics

infer properties of populations or distributions from a sample, whilst knowing the limitations of sampling	
interpret and construct tables, charts and diagrams, including frequency tables, bar charts, pie charts and pictograms for categorical data, vertical line charts for ungrouped discrete numerical data, tables and line graphs for time series data and know their appropriate use	
interpret, analyse and compare the distributions of data sets using either: <ul style="list-style-type: none"> • appropriate graphical representation involving discrete, continuous and grouped data • appropriate measures of central tendency (median, mean, mode and modal class) and spread (range, including consideration of outliers) 	
know and understand the terms: primary data, secondary data, discrete data and continuous data.	
apply statistics to describe a set of data	
use and interpret scatter graphs for bivariate data: know and understand the terms for correlation: positive, negative, no, weak and strong.	
draw estimated lines of best fit and make predictions	
use a line of best fit to predict a value from the trend line (extrapolation and interpolation) whilst knowing the dangers/limitations of so doing	