

Key Vocabulary

Appearance
 Physical
 Properties

 Hard/soft
 Shiny/dull
 Rough/smooth
 Absorbent/not absorbent

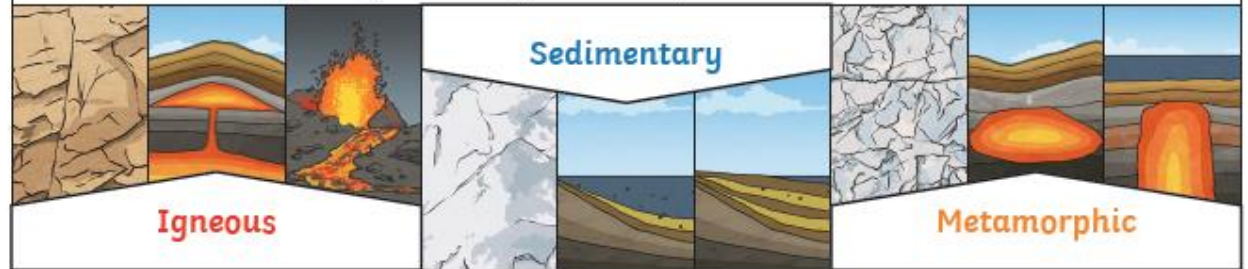
Rocks













Sedimentary
 Igneous
 Soil
 Fossil
 Organic matter

 Buildings
 Gravestones
 Grains
 Crystals

Key Knowledge

There are three types of naturally occurring rock.



Natural Rocks			Human-Made Rocks
Igneous	Sedimentary	Metamorphic	
Obsidian	Chalk	Marble	Brick
			
Granite	Sandstone	Quartzite	Concrete
			
Basalt	Limestone	Slate	Coade Stone
			

Some words you might use to discuss the properties of a rock:

hard, soft, permeable, impermeable, durable (meaning resistant to weathering), high density, low density. Density measures how 'bulky' the rock is (how tightly packed the molecules are).

To look at all the planning resources linked to the Rocks unit, [click here](#).

Key Vocabulary

Key Questions:

1. Can you name some naturally occurring rocks?
2. How is soil formed?
3. What are fossils?

Caves are formed when water **permeates** through the base rock and **erodes** some of the rock away. Over thousands of years these caves can become very large.

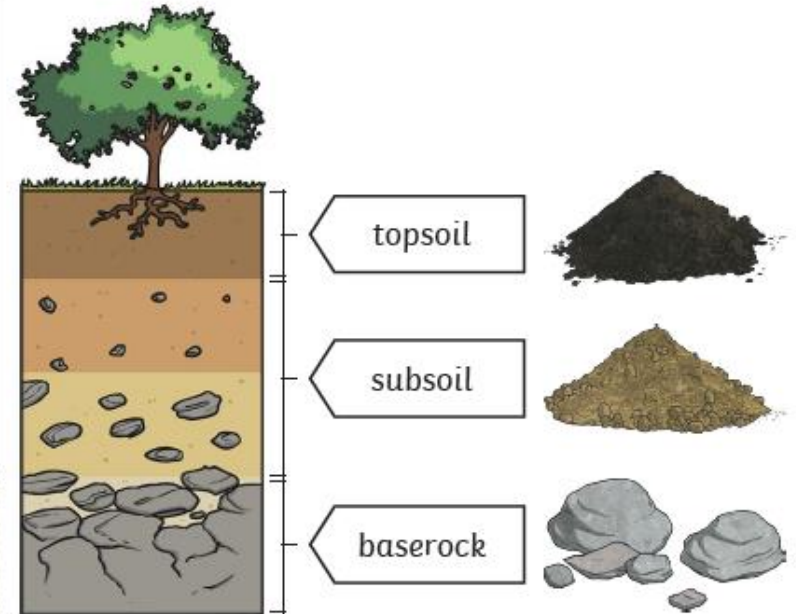


Key Knowledge

Soil

Soil is the uppermost layer of the Earth. It is a mixture of different things:

- minerals (the minerals in soil come from finely broken-down rock);
- air;
- water;
- organic matter (including living and dead plants and animals).



Fossilisation

An animal dies. It gets covered with **sediments** which eventually become rock.

More layers of rock cover it. Only hard parts of the creature remain, e.g. bones, shells and teeth.

Over thousands of years, **sediment** might enter the mould to make a **cast fossil**. Bones may change to mineral but will stay the same shape.

Changes in sea level take place over a long period.

As **erosion** and weathering take place, eventually the fossil becomes exposed.

