



Subject overview 2024-25

Subject: Computing

| | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|----------|--|---|---|--|---|--|-------------------------------|
| Autumn 1 | Please see EYFS Knowledge Content Document | Programming A – Moving a robot | Computing systems and networks – IT around us | Computing Systems and Networks Connecting Computers | Computing systems and networks – The Internet | Computing systems and networks - Systems and searching | Finding and Using Information |
| Autumn 2 | | Computing systems and networks – Technology around us | Creating media - Digital music | Creating Media Stop Frame Animation | Creating media - Audio production | Creating media - Video production | Digital Creation |
| Spring 1 | | Creating media – Digital painting | Creating media – Digital photography | Data and information Branching databases | Programming A – Repetition in shapes | Programming A – Selection in physical computing | |
| Spring 2 | | Data and information – Grouping data | Programming A – Robot algorithms | Creating media Desktop publishing | Data and information – Data logging | Data and information – Flat-file databases | Network and Communications |
| Summer 1 | | Programming B - Programming animations | Programming B - Programming quizzes | Programming A Sequencing sounds | Creating media – Photo editing | Creating media – Introduction to vector graphics | Computing and coding |
| Summer 2 | | Creating media – Digital writing | Data and information – Pictograms | Programming B Events and Actions | Programming B – Repetition in games | Programming B – Selection in quizzes | Working With Data |

Nb. All year groups cover 'E-Safety' objects throughout

