



Art and Design Programme of Study 2019-2020



KEY STAGE 2 ART AND DESIGN OBJECTIVES COVERAGE			
	1	2	3
YEAR 3			
How far can you throw your shadow?	✓	✓	✓
What do rocks tell us about the way the Earth was formed?	✓	✓	✓
What makes plants and flowers grow and flourish?	✓	✓	✓
What makes the Earth angry?	✓	✓	✓
Additional Science Unit – How can Usain Bolt move so quickly?	✓	✓	✓
YEAR 4			
How can we recreate the wonder of Ancient Egypt?	✓	✓	✓
Why is the sound made by Little Mix enjoyed by so many?	✓	✓	✓
Who were the Romans and what did we learn from them?	✓	✓	
Why are most of the world's cities located by rivers?	✓	✓	✓
YEAR 5			
Who were the Anglo-Saxons?	✓	✓	
Why should the rainforests matter to all of us?	✓	✓	✓
How different will you be when you are as old as your grandparents?	✓	✓	✓
Additional Science Unit – Do all plants and animals start life as an egg?	✓	✓	✓
YEAR 6			
Were the Vikings always victorious and vicious?	✓	✓	
Why was the Islamic Civilization (around 900AD) known as the Golden Age?	✓	✓	✓
Have we always looked like this?	✓	✓	✓
Additional Science Unit - Light	✓	✓	✓

Key Stage 2 Art and Design Objectives

Pupils should be taught to:

1. to create sketch books to record their observations and use them to review and revisit ideas
2. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
3. know about great artists, architects and designers in history.