



KEY STAGE 1 ART AND DESIGN OBJECTIVES COVERAGE 1 2 3 4 YEAR 1 Why are humans not like tigers? ٧ v ٧ v Why can't a penguin live near the equator? v ٧ What do aliens think of life on planet Earth? Is the Wii/ Xbox Better than Grandma or Grandad's old toys? Which birds and plants would Peter Rabbit find in our v v v v park? Where do and did the wheels on the bus go? YEAR 2 Why would a dinosaur not make a good pet? v v How have people like Rosa Parks helped to make the ٧ world a better place? What is our school made of? Where would you prefer to live? England or Kenva? ٧ v v ٧ What do we know about the Victorians and the way they v v lived? How old are the trees around us? v ٧

Key Stage 1 Art and Design Objectives

Pupils should be taught to:

- 1. To use a range of materials creatively to design and make products
- 2. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- 3. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- 4. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work