

Enrichment Opportunities



Extra - Curriculum Offer Autumn term

Enrichment Topic	Dance
Learning Objectives	<ul style="list-style-type: none"> To perform in front of an audience on the Victoria Hall stage. To learn and embed a dance routine to music. To learn a range of dance skills and techniques.
Activity Ideas	Dance and perform to a variety of different music tracks.
Outcome	Perform on a theatre stage

Enrichment Topic	Cooking
Learning Objectives	<p>To use basic principles of a healthy and varied diet to prepare dishes.</p> <p>To understand where food comes from.</p> <p>To learn about food hygiene and safety.</p>
Activity Ideas	<p>To plan, prepare, make and evaluate the following dishes:</p> <ul style="list-style-type: none"> Fruit kebabs Pizza Pasta salad Sandwiches Cheese straws Cous cous Rice crispy cakes Decorate biscuits
Outcome	To plan, prepare, make and evaluate the dishes listed above.

Enrichment Topic	Art
Learning Objectives	<ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of a range of artists.
Activity Ideas	<ul style="list-style-type: none"> Picasso Portraits Dream catchers Rain sticks Nature prints Space themed art Colour mixing balloons Rainbow fish window art Aboriginal rainsticks Watercolour abstract art Poppies art
Outcome	To creatively design and make a range of art work.

Enrichment Topic	Football
Learning Objectives	<ul style="list-style-type: none"> PE NC: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities PE NC: Participate in team games, developing simple tactics for attacking and defending
Activity Ideas	Power of PE scheme:

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	<ul style="list-style-type: none"> • Teaching and practising of skills – stopping, dribbling, passing, shooting • Development of skills through drill work • 5 a side matches • Penalty shoot outs • Rules of the sport
Outcome	To compete in a sorting competition

Enrichment Topic	Forest schools
Learning Objectives	<ul style="list-style-type: none"> • Communication (sharing ideas / talking with one another) • Team building • Exploring the environment • Science NC: identify and name a variety of materials and describe their physical properties • Science NC: say which part of the body is associated with each sense. • Maths NC: count to and across 100, forwards and backwards
Activity Ideas	<ul style="list-style-type: none"> • Listening to the environment • Counting • Spotting different colours • Looking for patterns • Creating art using natural resources • Creating scenarios • Bug hunt
Outcome	To be able to confidently explore the environment and discuss their findings.

Extra - Curriculum Offer Spring term

Enrichment Topic	Keeping fit and healthy
Learning Objectives	<ul style="list-style-type: none"> • EYFS: ELG PD/HSC: Children know the importance for good health of physical exercise, and a healthy diet, and talk about ways to keep healthy and safe. • EYFS: ELG PD: Children show good control and co-ordination in large and small movements. They move confidently in a range of ways, safely negotiating space. • NC PE: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.
Activity Ideas	<ul style="list-style-type: none"> • Aerobics • Circuit training • Boot camp • Zumba • Yoga/Pilates
Outcome	To improve health and fitness

Enrichment Topic	Forest schools
Learning Objectives	<ul style="list-style-type: none"> • Communication (sharing ideas / talking with one another) • Team building

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	<ul style="list-style-type: none"> • Exploring the environment • Science- identifying plants and language linked to how to grow a plant. • Noticing similarities and differences in the environment • Exploring pattern in the environment. • Rules of a game
Activity Ideas	<ul style="list-style-type: none"> • Exploring the environment. Using the environment as resource to make up games e.g. the floor is Lava. • Using Natural materials to make patterns. • Spotting different colours/ Colour matching –natural objects. • Creating art using natural resources • Planting bulbs/seeds • Cress heads • Toasting marshmallows on fire pit.
Outcome	Learning what you need to plant a bulb/seed and how to make it grow. Using natural environment to create games and activities.

Enrichment Topic	Dodgeball
Learning Objectives	<ul style="list-style-type: none"> • PE NC: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities • PE NC: Participate in team games, developing simple tactics for attacking and defending
Activity Ideas	<p>Power of PE scheme:</p> <ul style="list-style-type: none"> • Teaching and practising of skills – stopping, dribbling, passing, shooting • Development of skills through drill work • 5 a side matches • Penalty shoot outs • Rules of the sport
Outcome	To compete in a sorting competition

Enrichment Topic	Magical Maths
Learning Objectives	<p>Week 1:</p> <ul style="list-style-type: none"> • Count to and across 100, beginning with 1. • Recognise a half as one of two equal parts of an object, shape or quantity. • Recognise a quarter as one of four equal parts of an object, shape or quantity. • Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity. • Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. • Add and subtract one-digit numbers to 20. Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot. <p>Week 2:</p>

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	<ul style="list-style-type: none"> • Compare and order numbers from 0 up to 100. Develop recognition of patterns in the number system (e.g. odd and even numbers). • Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers. • Shapes – Recognise and name common 2-D and 3-D shapes • Identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line. • Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces. <p>Week 3:</p> <ul style="list-style-type: none"> • Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. • Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times. • Develop their recognition of patterns in the number system (e.g. odd and even numbers). <p>Week 4:</p> <ul style="list-style-type: none"> • Use the language of: equal to, more than, less than (fewer), most, least. Compare and order numbers from 0 up to 100; use $<$, $>$ and $=$ signs. • Compare lengths (e.g. long/short, longer/shorter). Measure, compare, record and order lengths. <p>Week 5:</p> <ul style="list-style-type: none"> • Read and write numbers to at least 100 in numerals and in words. • Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Add and subtract one-digit numbers to 20. Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (\times), division (\div) and equals (=) signs. Show that addition or multiplication of two numbers can be done in any order (commutative) and subtraction or division of one number from another cannot. • Recognise and create repeating patterns with objects and with shapes.
Activity Ideas	Magical Maths company to deliver activities. See above for activity ideas also.
Outcome	To complete maths activities in a fun and exciting way, providing opportunities for maths mastery activities.
Enrichment Topic	Art
Learning Objectives	<ul style="list-style-type: none"> • To use a range of materials creatively to design and make products.

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	<ul style="list-style-type: none"> To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of a range of artists.
Activity Ideas	<ul style="list-style-type: none"> Winter paintings Penguin collage picture Observational drawings Colour mixing paintings Sand art pictures Collages Pencil skills Tree rubbings
Outcome	To creatively design and make a range of art work.

Extra - Curriculum Offer Summer term

Enrichment Topic	Art
Learning Objectives	<ul style="list-style-type: none"> To use a range of recycled materials to make a large piece of art work that will be displayed in school To learn about recycling and alternative ways to use our waste materials
Activity Ideas	To work together to design and make a large piece of art using recycled materials
Outcome	To learn a different way to use our rubbish and work together to create a piece of art.

Enrichment Topic	Basketball
Learning Objectives	<ul style="list-style-type: none"> PE NC: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities PE NC: Participate in team games, developing simple tactics for attacking and defending
Activity Ideas	<ul style="list-style-type: none"> Teach and practise basketball skills; passing, catching, dribbling, shooting, attacking, defending, changing direction Develop skills through drill work and skills games Embed and practise basketball rules Play mini matches Create a sense of sportsmanship and fair play
Outcome	To compete in a sorting competition

Enrichment Topic	Gardening
Learning Objectives	<ul style="list-style-type: none"> Science NC: identify and name a variety of plants and animals in their habitats, including microhabitats. Science NC: observe and describe how seeds and bulbs grow into mature plants Science NC: find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.
Activity Ideas	<ul style="list-style-type: none"> To plan a garden Decorating plant pots To plant seeds (chn to decide what they'd like to plant) To de-weed the African Garden

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	<ul style="list-style-type: none"> To plant flowers in the African Garden To go 'bug hunting' – learn about mini beasts and their benefits Make a bug hotel Make natural decorations such as nature mobiles
Outcome	To use their 'planned garden' to transform an area in the school environment.

Enrichment Topic	Forest schools
Learning Objectives	<ul style="list-style-type: none"> Communication (sharing ideas / talking with one another) Team building Exploring the environment Science NC: identify and name a variety of materials and describe their physical properties Science NC: say which part of the body is associated with each sense. EYFS: Children know about similarities and differences in relation to living things. EYFS: Children make observations of animals and plants and explain why some things occur, and talk about changes.
Activity Ideas	<ul style="list-style-type: none"> Listening to the environment Counting Identifying plants Creating mini-beast/plant ID charts Identifying mini-beasts Creating mini-beast homes Creating art using natural resources Noticing change through the seasons/weather Team games/team building activities such as den building
Outcome	To be able to confidently explore the environment and discuss their findings.

Enrichment Topic	Library story time
Learning Objectives	<ul style="list-style-type: none"> To imbed a love of learning to read To encourage independent reading
Activity Ideas	<ul style="list-style-type: none"> To look at a range of stories/topics To independently develop reading skills To engage with group reading To evaluate favourite book
Outcome	To feel confident to independently read and to engage in group reading sessions.

Enrichment Topic	Sewing
Learning Objectives	<p>Taken from the Art and Design National Curriculum:</p> <ul style="list-style-type: none"> To produce creative work by exploring their ideas. To become proficient in art, craft and design techniques To evaluate and analyse creative works using the language of art, craft and design
Activity Ideas	<ul style="list-style-type: none"> Learn how to use their age appropriate needle and thread to create a range of stitches.

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	<ul style="list-style-type: none">• To look at a range of different sewing techniques used in different purposes and to try to recreate their favourite.• Learn how to sew a button (sock puppets) and share.• Learn how to fix a hole/rip using a patchwork technique. (Children could bring in their old clothes that are ripped to fix).• Design a bookmark that uses their taught sewing techniques/research new techniques tailored to children's designs.• Create and share their designed bookmark using stitch work. (would be completed over 2 weeks)
Outcome	To use taught arts and crafts skills and techniques to create their own sock puppet and bookmark.