DESIGN AND TECHNOLOGY

D&T	<u>Autumn I</u>	Autumn 2	Spring I	Spring 2	Summer I	Summer 2
Year I	(art)	Textiles (templates and joining techniques)	(art)	Mechanisms (sliders and levers)	(art)	Food (Preparing fruit and vegetables including cooking and nutrition requirements for KS1
Year 2	Structures (free standing structures)	(art)	Mechanisms (wheels and axels)	(art)	Food (Preparing fruit and vegetables including cooking and nutrition requirements for KS1)	(art)
Year 3	Food healthy and varied diet (including cooking and nutrition requirements for KS2)	(art)	Textiles (2D and 3D product)	(art)	Mechanisms (levers and linkages)	(art)
Year 4	(art)	Food healthy and varied diet (including cooking and nutrition requirements for KS2)	(art)	Electrical systems (simple circuits and switches – programming and control)	(art)	Structures (shell structures)
Year 5	(art)	Mechanisms (pulleys or gears)	(art)	Food celebrating culture and seasonality (including cooking and nutrition requirements for KS2)	(art)	Textiles (combining different fabric shapes)
Year 6	Structures (strong frame structures)	(art)	Food celebrating culture and seasonality (including cooking and nutrition requirements for KS2)	(art)	Electrical systems (complex switches and circuits – programming monitoring and control)	(art)

