

Curriculum Overview Year 1

<p>English</p> <p>Reading</p> <ul style="list-style-type: none"> ~ Match graphemes for all phonemes ~ Read accurately by blending sounds ~ Read words with very common suffixes ~ Read contractions & understand purpose ~ Read phonic books aloud ~ Link reading to own experiences ~ Join in with predictable phrases ~ Discuss significance of title & events ~ Make simple predictions about stories. <p>Writing</p> <ul style="list-style-type: none"> ~ Name letters of the alphabet ~ Spell common 'exception' words ~ Spell days of the week ~ Use common prefixes & suffixes ~ Form lower case letters correctly ~ Form capital letters & digits ~ Compose sentences orally before writing ~ Read own writing to peers or teachers ~ Join sentences together to make a short story <p>Grammar</p> <ul style="list-style-type: none"> ~ Leave spaces between words ~ Begin to use basic punctuation: . ? ! ~ Use capital letters for proper nouns. ~ Use common plural & verb suffixes Speaking & Listening ~ Listen & respond appropriately ~ Ask relevant questions ~ Maintain attention & participate 	<p>Science</p> <ul style="list-style-type: none"> ~ Identify basic plants and their parts (roots, leaves, flowers, etc.) ~ Identify and compare common animals ~ Identify and name basic body parts ~ Distinguish between objects and materials ~ Identify and name common materials ~ Observe weather associated with changes of season ~ Perform simple tests, recording the data. 	<p>Design and Technology</p> <ul style="list-style-type: none"> ~ Design purposeful, functional & appealing products. ~ Generate, model and communicate ideas. ~ Use a range of tools and materials to complete practical tasks. ~ Evaluate existing products and own ideas. ~ Build and improve structure and mechanisms ~ understand where food comes from.
<p>Maths</p> <p>Number/Calculation</p> <ul style="list-style-type: none"> ~ Count to / across 100 forwards and backwards ~ Read & write numbers to 100 ~ Read & write numbers to 20 in words ~ Count in 1s, 2s, 5s and 10s ~ identify 'one more' and 'one less' ~ Use language, e.g. 'more than', 'most' ~ Use +, - and = symbols ~ Know number bonds to 20 ~ add and subtract one-digit and two-digit numbers to 20, including zero ~ Solve one-step problems involving addition, subtraction, multiplication and division <p>Geometry & Measures :</p> <ul style="list-style-type: none"> ~ Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest ~ Begin to measure length, capacity, weight ~ Recognise coins & notes ~ Use time & ordering vocabulary ~ Tell the time to hour/half-hour ~ Use language of days, weeks, months & years ~ Recognise & name common 2-d and 3-d shapes ~ Order & arrange objects ~ Describe position & movement, including half and quarter turns Fractions ~ Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$ ~ Solve problems for length, height, weight and mass. 	<p>Religious Education</p> <p>Continue to follow locally agreed syllabus for RE (Christianity and Judaism) Is everybody special? Should we celebrate Harvest/Christmas? How should we care for the world? Should everyone follow Jesus? Can stories change people? Do we need shared special places?</p>	<p>Music</p> <ul style="list-style-type: none"> ~ Sing songs ~ Play tuned and untuned instruments musically ~ Listen and understand live and recorded music ~ Make and combine sounds musically
	<p>Geography</p> <ul style="list-style-type: none"> -Use basic geographical vocabulary to refer to local and familiar features -Use directional language -Use atlases, globes and maps -Identify weather and seasons in the UK -Name and locate the countries of the UK and know UK capital cities -Use simple fieldwork and observational skills to study the geography of school 	<p>Computing</p> <ul style="list-style-type: none"> ~ Understand use of algorithms ~ Write and test simple programmes ~ Use logical reasoning to make predictions ~ Organise, store, retrieve and manipulate data ~ Communicate online safely and respectfully ~ Recognise uses of IT outside school
	<p>Physical Education</p> <ul style="list-style-type: none"> ~ Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination. ~ Participate in team games ~ Perform dances using simple movement. 	<p>Art and Design</p> <ul style="list-style-type: none"> ~ Use a range of materials ~ Use drawing, painting and sculpture ~ Develop techniques of colour, pattern, texture, line, shape, form and space. ~ Learn about a range of artists, craftsmen and designers.
	<p>Modern Languages</p> <p>Not required at KS1</p>	<p>History</p> <p>Key Concepts</p> <ul style="list-style-type: none"> ~ Life of significant historical figures ~ Events beyond living memory ~ Remembrance day