
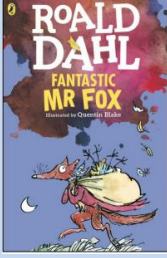
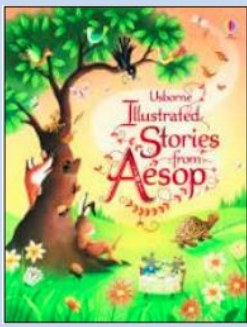





Heyhouses C.E. Primary School Termly Overview

Summer Term 2 Year 2

<u>Subject</u>	<u>Unit</u>	<u>Outcome</u>	<u>Hands on Experience-visitors etc.</u>
English 	Week 1 Recounts	<ul style="list-style-type: none"> • Use the first-person perspective. • Recount events in chronological order • Use adjectives and expanded noun phrases to describe an event 	
	Week 3 Character Descriptions.	<ul style="list-style-type: none"> • Select precise adjectives to use in expanded noun phrases • Use adverbs to add detail 	
	Week 4 Fantastic Mr Fox	<ul style="list-style-type: none"> • Annotate a drawing using evidence from the text read to them • Sequence events in the order they are revealed. 	
	Week 5 Fantastic Mr Fox	<ul style="list-style-type: none"> • Retrieve items from a text. • Find the meaning of unknown words using knowledge of context and synonyms. 	
	Week 6 Aesop's Fables	<ul style="list-style-type: none"> • Find and retrieve synonyms from the text. • Identify and empathise with a character's behaviour and feelings. 	

	<p>Week 7 Humorous Poetry</p>	<ul style="list-style-type: none"> • Use intonation to make the meaning clear. • Perform a poem they have written. 	
<p>SPAG </p>	<p>C.U.S.P Spelling and Grammar</p>		
<p>Spelling </p>	<p>Weekly Spelling Homework</p>		
<p>Maths </p>	<p>Unit 12 Problem solving and efficient methods</p>	<ul style="list-style-type: none"> • Use place value and number facts to solve problems. • Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems. • Solve problems with addition and subtraction: using concrete objects and pictorial representations, including those involving numbers, quantities and measures. • Solve problems with addition and subtraction: applying their increasing knowledge of mental and written methods. 	
	<p>Unit 12 Position and Direction</p>	<ul style="list-style-type: none"> • Use mathematical vocabulary to 	

	Unit 13 Statistics	<p>describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)</p> <ul style="list-style-type: none"> • Interpret and construct simple pictograms, tally charts, block diagrams and simple tables 	
<u>Science</u>	Animal Life Cycles	The children will study the different life cycles of various animals.	
<u>Computing</u>	Programming Quizzes involving scratch jnr	<ul style="list-style-type: none"> • Understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following precise and unambiguous instructions • Create and debug simple programs • Use logical reasoning to predict the behaviour of simple programs 	

		<ul style="list-style-type: none"> • Use technology purposefully to create, organise, store, manipulate and retrieve digital content • Use logical reasoning to predict the behaviour of simple programs 	
<u>Geography</u>	Mapping Skills.	<ul style="list-style-type: none"> • The children will devise simple maps and use and construct basic symbols in a key in the context of the school/local area. 	Ashton Gardens Trip.
<u>History</u>			
<u>Art</u>	Rainforest Patterns	<ul style="list-style-type: none"> • Children will understand the creative process through: <ul style="list-style-type: none"> • Using their imagination to create art. • Developing ideas linked to a topic they are interested in. • Talking about their art, explaining its meaning and their intentions. • Being able to identify ways in which to improve their artwork and the work of other 	
<u>Music</u>	Singing with Mr McKenzie	<ul style="list-style-type: none"> • Rhythm and pitch. 	

<u>RE</u>	Jesus is a friend to everyone.	<ul style="list-style-type: none"> To learn about how Jesus made children his friend. 	
<u>PSHE</u>	Think Positive	<ul style="list-style-type: none"> identify and discuss feelings and emotions, using simple terms. describe things that make them feel happy and unhappy. understand that they have a choice about how to react to things that happen. talk about personal achievements and goals. describe difficult feelings and what might cause these feelings. discuss things for which they are thankful. focus on an activity, remaining calm and still. 	
<u>PE/Games</u>	Athletics	<ul style="list-style-type: none"> To throw and catch accurately To take part in team sports. 	<p>Sports day</p> <p>Rugby</p>

