ELT Computing Curriculum Overview

	Autumn Term	Spring 1	Spring 2	Summer Term
Year 1	Photos using **Camera**	Unplugged Physical Computing Lessons	Scratch Jr	Videos using **Clips**
Year 2	Data Handling with **Numbers**	Unplugged Physical Computing Lessons	Scratch Jr	Multimedia using **Clips and Book Creator**
Year 3	Multimedia using **iMovie**	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit Computer Networks	Data Handling using **Numbers and Data Loggers**
Year 4	Multimedia using **Garageband**	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit	3D Modelling using **TinkerCAD** and App Prototype using **KeyNote**
Year 5	Podcasting using **Pages and GarageBand**	Physical Computing with Micro:Bit	Computer Networks	Stop Motion using **iMotion** and Augmented Reality using **Halo AR**.
Year 6	3D Modelling using **TinkerCAD** and App Prototype using **KeyNote**	Physical Computing with Micro:Bit	Physical Computing with Micro:Bit Computer Networks	Extended Data Handling using **Numbers** and Multimedia using '**All Apps**'
All Year Groups	Digital Literacy E-Safety Lessons are delivered throughout every year group in every half term using Project Evolve resources.			