

The aim of this card battle is to snare the entire deck by always playing a higher card than your opponent. Easier said than done, when the pressure is on!

### How to play War - card game

This is a great card game to teach the kids. It will keep them entertained for hours as they try to beat their opponent. With a little bit of guidance, the kids will be beating you in no time. A fantastic game to be pulled out on family night!

### What you need

- deck of cards

### Activity

- The object of War is to win all the cards in the deck.
- Aces are high, 2s are low.
- The tricks are played according to rank; suits are ignored.
- All 52 cards are dealt to each player (if you have two players, each player has a total of 26 cards).
- You do not look at your cards - they are placed in a stack face-down.
- Holding the stack of cards face-down in one hand, you use the other hand to flip the card face-up on the table in front of you.
- Each player flips a card, so if you have two players you will have two cards facing up in front of you.
- The highest card wins the trick and the trick winner takes the 2 cards and places them at the bottom of his or her stack of face-down cards.
- You continue play like this until one of you has accumulated all the cards.
- In the game of War, a war is a means to break a tie.
- When two cards of the same rank are played, you break the tie by playing new cards in addition to those already on the table.
- The player with the highest-ranking new card wins the tie breaker and all the played cards.
- If you both play a card of the same rank - let's say you both play a Jack - you have to have a war.
- You leave the Jacks face-up on the table and put one card on top of your Jack - face-down - and then another card face-up on top of the face-down card.
- So you'll have the following configuration of cards in front of you: the tied Jack, a face-down card, and a face-up card.
- The person with the highest face-up card takes all the cards on the table and places them face-down at the bottom of their stack.
- If the top card is another tie, you place another face-down card, then a face-up card - basically, you keep going until someone wins the war.
- This is the best and fastest way to accumulate cards.
- If one of you runs out of cards in the middle of a war, the other player wins.

## Rolling Stone



This card game looks pretty simple, because it is! But beware, just as you're about to win things can go horribly wrong. Excitement plus!

This card game for kids can be a lot of fun but also very frustrating: just when you are about to win, you can find yourself right back at square one!

### **Number of Players:**

4 - 6

### **Age Range:**

6+

### **Cards:**

If six players: One standard deck with the twos removed

If five players: Twos, threes and fours removed

If four players: Two, threes, fours, fives and sixes removed.

Aces are high

### **Instructions:**

The players cut the deck and the highest card deals all the cards around the group clockwise, until each player has eight cards.

The players sort their cards by suit and then the player to the left of the dealer plays one card face-up. The next player then has to play a card which is of the same suit. Play continues until a player cannot place a card, at which point they have to pick up all the face-up cards and add them to their hand.

They then start the next round with one of their cards *of a different suit*.

The winner is the player who runs out of cards first.