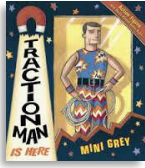




## The Big Question!

What would Traction Man use to build our school?



## PSHE

### Keeping myself safe

Harold's picnic  
How safe would you feel?  
What should Harold say?  
I don't like that!  
Fun or not? Should I tell?  
Some secrets should never be kept



## Science

### Materials

Identify & compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper & cardboard for particular uses.

Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting & stretching.



## RE

### Jesus, friend to everyone.

To enjoy the stories of Jesus' Miracles.  
To increase the children's awareness that Jesus was an extraordinary person who welcomed everyone as a friend.



## English

### Fiction- Traction Man is Here by Mini Grey

New adventure for Traction Man with Scissors Man  
Instructions - How to look after a scrubbing brush pet  
Fact file on materials

Spelling, punctuation and grammar  
Speaking and listening skills  
Cursive handwriting  
Individual and Guided Reading  
(Please continue to listen to your child read at home)



## Year 2



### Spring 1

Mrs O'Hare  
Mrs Bolton

## Mathematics

### Measurement- Money

Recognising, count, select coins and notes  
Select and compare money  
Make the same amounts  
Find the total, difference, change  
Two-step problems

### Number- Multiplication and Division

Recognise, make, add equal groups  
Multiplication sentences using x symbol  
Multiplication sentences from pictures  
Use arrays  
Make doubles  
2, 5, 10 times-tables  
Make equal groups - sharing, grouping  
Odd and even numbers  
Divide by 2, 5, 10

### Statistics

Make tally charts  
Draw & interpret pictograms (1-1)  
Draw & interpret pictograms (2,5,10)  
Block diagrams



## Music

### Unit 3

What's the score?  
Instruments/symbols



## Art/DT



Joining fabrics. Design & make a cape for Traction Man.

## PE (Wednesday and Friday afternoons)

Explorers This unit is based on dance and the children will create a dance based on explorers.



## ICT

Programming 1: Algorithms and debugging

Computing systems and networks 2:  
Word processing

