

## MATHS

### Measurement

#### Children will learn:

- O'clock and half past
- Quarter past and Quarter to
- Tell the time past the hour
- Tell the time to the hour
- Tell the time to 5 minutes
- Understand minutes in an hour
- Understand hours in a day

### Position and direction

#### Children will learn:

- Use language of position
- Describe movement
- Describe turns
- Shape patterns with turns

## RE:

Being honest, open and truthful

Being attentive to the sacred as well as the precious

## PSHE:

**PSHE: Importance of Sleep; Keeping Healthy; Growing; Keeping Safe in the Environment**

#### Children will learn:

- Why sleep is important
- Why medicines can keep people healthy and manage allergies
- The importance of eating healthily
- How to look after their teeth
- How to manage their feelings and ask for help when needed
- About risks and hazards at home and how to deal with emergencies

## TERMLY EVENTS:

Trip to Coventry Transport Museum-  
Wednesday 21st May 2025

## HISTORY

Consolidation on transport

Educational visit to Coventry Transport Museum

## MUSIC: Friendship song / Exploring improvisation

#### Children will learn:

- Listen and appraise music
- Practise playing the instrument and then perform their song!

## ART:

**This term in Art, we are looking at sculpture.**

#### Children will be:

- developing pattern making techniques.
- exploring carving as a form of 3D art.
- designing a relief tile using different decoration techniques
- comparing the work of artists such as Janice Walrafen and Chris Gryder
- making a relief tile.
- evaluating their relief tile

## COMPUTING: Making Music / Introduction to quizzes

#### Children will learn:

- Use a computer to create music
- Listen to a variety of music and consider how it makes them think and feel
- Create music digitally and non-digitally
- Look for patterns and purposefully create music
- Begin to understand what the term data means
- Learn how data can be collected in the form of a tally chart
- Learn the term 'attribute and use this to organise data
- Form pictograms and block diagrams and use these to answer data questions

## SCIENCE:

**Bulbs and seeds / Animals and their needs**

#### Children will learn:

- Understand that plants need water, warmth and light to grow
- Understand that the roots of a plant grow first, followed by a shoot and then leaves
- Know that plants change through the seasons with some plant dying and others becoming dormant
- Know that animals grow from juveniles into mature adults
- Know that mammals give birth to live young but other animals lay eggs
- Know that many immature animals, including humans, need care in order to mature, but others grow up independent of their parents
- Know that a good diet, hygiene and exercise are important for maintaining food health

## GEOGRAPHY:

**Fieldwork**

#### Children will learn:

- Follow a simple map
- Look at old local maps of the area and compare with modern day to see how the area has changed over time

## ENGLISH

### READING:

#### Children will learn to:

- Sound out most unfamiliar words accurately, without undue hesitation
- Understand the use of alphabetically ordered texts
- Re-read books to build up their fluency and confidence in word reading
- Explain and discuss their understanding
- Continue to build up a repertoire of poems learnt by heart
- Answer questions and make some inferences
- Check that it makes sense to them, correcting any inaccurate reading
- Explain what has happened so far in what they have read

### WRITING:

- **Children will learn to:**
- Add suffixes to spell longer word incl: -ment/ -ness/ -ful/ -less/ -ly
- Add suffixes -ed, -er, -est, -ing
- Use some of the strokes needed to join letters
- Consider what they are going to write before beginning
- Make simple additions, revisions and corrections to their writing
- Read aloud what they have written to make the meaning clear
- Use taught punctuation correctly (FS / CL / ! / ? / Comma for List / Apostrophe for Contraction and Singular Possession)

## PE: Run, jump throw

#### Children will learn:

- Develop power agility and coordination over a range of activities
- Throw and handle a variety of objects including quoits, beanbags, hoops and balls
- Negotiate obstacles showing increased control of body and limbs
- Improve running and jumping movements; working for sustained periods of time
- Experience and improve jumping for distance and height
- Reflect on activity and connect with a healthy lifestyle

## Y2: SUMMER KNOWLEDGE AND SKILLS

## DT:

**Food Technology**

**This term children will be looking at making a healthy plate of food.**

#### Children will learn:

- Generate initial ideas and simple design criteria through talking and using own experiences
- Develop and communicate ideas through drawings and mock-ups
- Select from and use a range of tools and equipment to perform practical tasks such as cutting and joining to allow movement and finishing
- Use simple utensils and equipment to e.g. peel, cut, slice, squeeze, grate and chop safely
- Select from and use a range of materials and components such as paper, card, plastic and wood according to their characteristics
- Explore and evaluate a range of products (wheels and axles, fruit and vegetables)
- Evaluate their ideas throughout and their products against original criteria
- Understand where a range of fruit and vegetables come from e.g. farmed or grown at home
- Understand and use basic principles of a healthy and varied diet to prepare dishes, including how fruit and vegetables are part of *The eat well plate*
- Know and use technical and sensory vocabulary relevant to the project.