

Curriculum Map for Design Technology

The Hollybrook schools

	AUT 1	AUT 2	SPR 1	SPR 2	SUM 1	SUM 2
Year 1		Mechanisms: Moving pictures		Food tech: Smoothies		Structures: windmills
Year 2	Food tech: Healthy wraps		Textiles: Puppets		Mechanisms: Moving monsters	
Year 3		Structures: Castles		Food tech: Eat seasonally Pitta pizzas		Textiles: Cushions
Year 4	Electrical systems: Festival lights		Food tech: Adapting a recipe (biscuits)		Mechanical systems: Circus transport	
Year 5		Structures: Bridges		Food tech: Bread making		Textiles: Fastenings
Year 6	Electrical systems: Steady Hand Game		Food tech: Developing a recipe - crumble		Mechanisms Automata toys	