

Year 6	Spring 1 A Child's War	Spring 2 Frozen Kingdom
R.E	Getting to know God <ul style="list-style-type: none"> have the opportunity to reflect on what the Kingdom of God is like reflect on the importance of responding to the invitation to the Kingdom know that everyone is called to enter the Kingdom and reflect on our response reflect on words and deeds necessary to show commitment to the Kingdom know that Jesus' miracles reflected the beginning of the Kingdom and show us what God is like 	Jesus, our teacher <ul style="list-style-type: none"> know that Jesus healed many people and brought others back to life, leading many to believe that he was the Son of God understand that Jesus' enemies plotted to have him arrested know about the arrest of Jesus and the trial before the high priests learn about Jesus' trial before Pilate and learn that he was condemned to death and crucified understand that Jesus was resurrected have the opportunity to lead the school in the Stations of the Cross
Science	Animals including humans (Biology) <ul style="list-style-type: none"> identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function describe the ways in which nutrients and water are transported within animals, including humans Key vocabulary: Circulatory, heart, blood, veins, vessels, arteries, oxygenated, deoxygenated, valve, exercise, respiration	Living Things and their Habitats (Biology) <ul style="list-style-type: none"> describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals give reasons for classifying plants and animals based on specific characteristics Key vocabulary: Classification, vertebrates, invertebrates, micro-organisms, amphibians, reptiles, mammals, insects
Computing	Programming <ul style="list-style-type: none"> Identify examples of information that is a variable Explain why a variable is used in a programme Choose how to improve a game by using variables Design a project that builds on a given example Design and evaluate a project 	Data and information <ul style="list-style-type: none"> Create a set of data in a spreadsheet Build a data set in a spreadsheet Explain that formulas can be used to produce calculated data Apply formulas to data Create a spreadsheet to plan an event Choose suitable ways to present data
History	The Second World War <ul style="list-style-type: none"> Jewish children during the war rationing and food available in war time The London Blitz Evacuees and school life 	Antarctic Exploration/The Titanic <ul style="list-style-type: none"> conditions aboard the 'unsinkable' ship timeline of Polar Exploration and how it has changed over time
Geography	Maps <ul style="list-style-type: none"> locating the cities and ports impacted during the Blitz countries involved in the war and their allies 	The Polar Regions <ul style="list-style-type: none"> similarities and differences between the Arctic and Antarctic the threat of Tourism to the polar environment
Art	Sketching <ul style="list-style-type: none"> Portraits of Sir Winston Churchill using sketching techniques of light and shade 	Water colours <ul style="list-style-type: none"> using paint techniques such as brushing, sponging and blowing to create images based upon the Northern Lights
D.T	Design to meet a criteria <ul style="list-style-type: none"> Design and build a Lighthouse structure meeting a criteria including a working circuit (link to Science) 	Dioramas <ul style="list-style-type: none"> creating a large scale model of the Titanic with individual dioramas of the 1st, 2nd and 3rd class cabins
Spanish	Self, family and friends <ul style="list-style-type: none"> describe family member using possessive adjectives – mi (my) your (tu) jobs of family explain own feelings – 'Estoy hambriento'. <i>I am hungry.</i> 	Animals and home environment <ul style="list-style-type: none"> describe features of a home to create an Estate Agency advert – 'Tiene dos baños y cuatro dormitorios'. <i>It has two bathrooms and four bedrooms.</i>
Music	<ul style="list-style-type: none"> play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression improvise and compose music for a range of purposes songs from the Second World War such as 'Pack Up Your Troubles' and 'It's A Long Way to Tipperary' 	
P.E. Developing fundamental movement skills through:	Netball <ul style="list-style-type: none"> purposeful participation playing by the rules Dance <ul style="list-style-type: none"> timing and performing in unison 	Flag football <ul style="list-style-type: none"> introduction to the rules and tactics of flag football Handball <ul style="list-style-type: none"> tactical awareness as a team and an individual