

## Art and Design Long Term Plan

	Autumn		Sp	ring	Summer		
EYFS	Significant Artist: Wassilly Kandinsky		Significant A	Significant Artist: Paul Klee		Significant Artist: Andy Warhol	
	Drawing	Painting	Collage	Sculpture	Printing	Multimedia	
	<ul> <li>Begin to hold a pencil correctly and use it to make marks.</li> <li>Attempt to use other materials to make marks (crayons, felt tips etc)</li> <li>Represent their ideas and feeling through art.</li> <li>Draw shapes that are beginning to be recognisable and appropriate e.g. a circle for a face.</li> </ul>	<ul> <li>-Use a brush or other tool to make marks with paint.</li> <li>-Choose from a range of pre-mixed colours to create painted artworks.</li> <li>-Paint simple shapes and images that can be recognised or explained by the child.</li> <li>-Use large muscle movement to paint and make marks.</li> </ul>	-Start to use scissors appropriately to cut into materials. -Use glue and tape to fix objects together, even if not always successful. (Wool, fabric, tissue paper, paint) -Apply materials to a variety of surfaces.	<ul> <li>-Use rollers, cutters and their hands to begin to mould soft materials, such as play dough.</li> <li>-Use mixed media to create simple 3-D sculptures.</li> </ul>	<ul> <li>-Use pre-made stamps &amp; found objects to explore printmaking.</li> <li>-Notice and continue simple patterns (ABAB).</li> </ul>	<ul> <li>Experiment using aspects of a computer art package.</li> <li>Record visual images using an iPad.</li> <li>Develop fine motor skills through the use of a mouse or iPad.</li> </ul>	
		rent artworks using simple nd shapes in the artwork.	sentences, expressing a sim	nple opinion about an artwo	rk.	1	

•	Autumn		Spring		Summer	
Year 1	Significant Artist: V	Significant Artist: Van Gogh, Yayoi Kusama		Significant Artist: Joan Miro		tist: Mondrain
	Drawing -Hold a pencil appropriately, making a range of marks and lines with a pencil and different materials, with control and awareness, using appropriate vocabulary to describe them. -Use charcoal, coloured pencils and wax crayons to draw. -Make simple observational drawings. Draw to express emotion using mark making (e.g. angry happy). -Record their work.	<ul> <li>Painting</li> <li>-Use different sized paintbrushes appropriately with increasing control to make a range of marks with paint.</li> <li>-Mix primary colours to make secondary colours.</li> <li>-Use poster paints and watercolours on traditional surfaces.</li> <li>-Explore how colour can portray mood and emotion.</li> <li>-Paint from observation and imagination.</li> <li>-Use resist techniques (e.g. Wax crayons &amp; wash).</li> </ul>	Printing (Printing with found objects) -Print using pressing, rolling, rubbing and stamping using everyday objects, chosen to create a desired effect. -Notice more complex patterns in nature and artworks, using this to create their own (AABAAB, ABCABC).	Sculpture (Freestanding card construction) -Mould play dough or soft materials, making round and flat shapes and adding texture. -Use scissors and different fixing methods when creating 3-D objects. -Using mixed media (junk/objects) to create 3-D sculptures that can be recognised within the theme.	Collage (Paper collage exploring composition and colour) -Use appropriate materials to create a desired texture. -Using mixed media (junk/objects) to create 3-D sculptures that can be recognised within the theme.	Multimedia (Digital Collage) -Use simple IT programmes to explore digital painting. -Use shape tools to create a variety of shapes. -Control drawing tools to add lines.
	-Notice details and familia -Make simple comparison -Make some links betwee -Begin to comment on ho -Start to ask their own qu	luation & analysis) Ige of artworks by artists, craft p ar objects/ shapes/ colours in ar is between artists and artworks in their work and an artwork. w an artist/designer has used co estions about an artwork. ir own artworks, noting key det	n artwork including ligh olour, pattern and sha	nt and dark.	l ole opinion about an artw	ork (no explanation)

+	Autumn	Autumn		Spring	Summer	
Year 2	Significant Artist: Frida Kahlo		Significant Ar	tist: Henri Matisse (Paper cut out series)	Significant Artist	: Anthony Caro
	Drawing (A self portrait inspired by Frida Kahlo)	Printing (Monoprint)	Collage (Paper collage)	Painting (Exploring colour through Fauvist landscapes)	Sculpture (Exploring interior and exterior through architecture)	Multimedia (Digital mixed media collage)
	<ul> <li>-Hold a pencil appropriately, making a range of marks and lines with a pencil and different materials, with control and awareness, using appropriate vocabulary to describe them.</li> <li>-Use charcoal, coloured pencils and wax crayons to draw.</li> <li>-Make simple observational drawings.</li> <li>Draw to express emotion using mark making (e.g. angry happy).</li> <li>-Record their work</li> <li>-Drawing from observation</li> </ul>	-Print using pressing, rolling, rubbing and stamping using everyday objects, chosen to create a desired effect. -Experiment with a range of mono printing techniques.	-Use appropriate materials to create a desired texture. -Using mixed media (junk/objects) to create 3-D sculptures that can be recognised within the theme. -Use cutting skills to cut and shape to desired shape.	<ul> <li>-Use different sized paintbrushes appropriately with increasing control to make a range of marks with paint.</li> <li>-Mix primary colours to make secondary colours to make secondary colours.</li> <li>-Use poster paints and watercolours on traditional surfaces.</li> <li>-Explore how colour can portray mood and emotion.</li> <li>-Paint from observation and imagination.</li> <li>-Use resist techniques (e.g. Wax crayons &amp; wash).</li> </ul>	<ul> <li>-Mould play dough or soft materials, making round and flat shapes and adding texture.</li> <li>-Use scissors and different fixing methods when creating 3-D objects.</li> <li>-Using mixed media (junk/objects) to create 3-D sculptures that can be recognised within the theme.</li> </ul>	<ul> <li>-Use simple IT programmes to explore digital painting.</li> <li>-Explore ideas using digital sources. E.g. internet, photography, film clips.</li> <li>-Use eraser, shape and fill tools.</li> </ul>
	Artists and artworks (Evaluation 8 -Look at and discuss a range of arty -Notice details and familiar objects -Make simple comparisons betwee -Make some links between their w -Begin to comment on how an artis -Start to ask their own questions a -Describe and discuss their own art	works by artists, co s/ shapes/ colours en artists and artwor ork and an artwor st/designer has us bout an artwork.	in an artwork inclu orks. k. ed colour, pattern		opinion about an artwork	(no explanation)

+	Αι	itumn	Spring	Spring		
Year 3	Year 3 Significant Artist: Quentin Blake and Roald Dahl (Illustration)		Significant Artist: Joanne Wish		Significant Artist: Paul Ceza	nne
	Sculpture (Mod Roc figures) -Mould carve and cut clay or other soft materials using appropriate tools. -Build 3- dimentional shapes from 2- dimentional materials (e.g. papier mache).	Collage (Exploring composition) -Build texture and shape using collage to create relief. -Use a range of techniques to attach and fix shapes together. -Use collage (e.g. mosaic) to create images, patterns and backgrounds.	<ul> <li>Painting (exploring textures)</li> <li>-Use different brushes and marks to gain a desired effect (e.g. large brush for large area).</li> <li>-Mix shades and tints.</li> <li>-Mix with purpose and accuracy in increasing range of colours from primary and secondary colours.</li> <li>-Beginning to be able to match colours effectively to portray their subject or mimic an artist.</li> <li>-Use poster paints and watercolours with confidence to blend, wash, and create a range of effects.</li> <li>-Use cold and warm colours.</li> <li>-Use more resist techniques (e.g. tape and ink).</li> </ul>	Printing (Mono type print) -Create simple mono prints (marbling, shaving foam, drawing on plastic/acetate). -Make and use simple stencils to print (e.g. using card or paper) using 2 colours. -Find and copy complex patterns from nature and architecture.	<ul> <li>Drawing (Exploring light and dark)</li> <li>-Hold a pencil and make marks with control.</li> <li>-Use sketching strokes to draw and add texture, movement and depth.</li> <li>-Use felt tips, chalk pastels and oil pastels to add colour to their drawings.</li> <li>-Shade, blend and add highlights to show dimension using a range of pencil grades.</li> <li>-Consider the placement and composition when drawing.</li> <li>-Make more detailed observational drawings, beginning to capture facial expression.</li> <li>-Record their work and add it to their sketchbook, annotating with simple analysis and evaluation.</li> <li>-Using sketchbook to practise techniques and skills.</li> </ul>	Multimedia (Animate mark making) -Use a range of IT programmes to explore digital painting. -Recoding visual information using ipad -Stop motion (Link to computing)
	-Continue to develo -Make comparisons -Make links betwee -Recognise when an -Analyse an artwork -Ask their own ques	with increasing confide on their work and the mo nd where an artwork was k, commenting on the us stions about artworks, de		language of the forma pattern). on.	ing an opinion about an artwork, giving simple r Il elements studied.	easons why.

-Describe and discuss their own artworks, explaining choices with appropriate vocabulary.

•	Autumn		Spri	Summer		
Year 4	Significant Artist: He	enri Rousseau	Significant Artist: A	lberto Giacometti	Significant Artis	st: Kurt Schwitters
	<ul> <li>Printing (Dry point etch)</li> <li>-Create simple mono prints (marbling, shaving foam, drawing on plastic/acetate).</li> <li>-Make and use simple stencils to print (e.g. using card or paper) using 2 colours.</li> <li>-Find and copy complex patterns from nature and architecture.</li> </ul>	Sculpture (Papier Mache mask) -Mould carve and cut clay or other soft materials using appropriate tools. -Build 3- dimentional shapes from 2- dimentional materials (e.g. papier mache).	<ul> <li>Drawing (Exploring figurative forms)</li> <li>-Hold a pencil and make marks with control.</li> <li>-Use sketching strokes to draw and add texture, movement and depth.</li> <li>-Use felt tips, chalk pastels and oil pastels to add colour to their drawings.</li> <li>-Shade, blend and add highlights to show dimension using a range of pencil grades.</li> <li>-Consider the placement and composition when drawing.</li> <li>-Make more detailed observational drawings, beginning to capture facial expression.</li> <li>-Record their work and add it to their sketchbook, annotating with simple analysis and evaluation.</li> <li>-Using sketchbook to practise</li> </ul>	<ul> <li>Painting (Exploring painterly strokes)</li> <li>-Use different brushes and marks to gain a desired effect (e.g. large brush for large area).</li> <li>-Mix shades and tints.</li> <li>-Mix with purpose and accuracy in increasing range of colours from primary and secondary colours.</li> <li>-Beginning to be able to match colours effectively to portray their subject or mimic an artist.</li> <li>-Use poster paints and watercolours with confidence to blend, wash, and create a range of effects.</li> <li>-Use cold and warm colours.</li> <li>-Use more resist techniques (e.g. tape and ink).</li> </ul>	Collage (Combining several techniques in a mixed media piece) -Build texture and shape using collage to create relief. -Use a range of techniques to attach and fix shapes together. -Use collage (e.g. mosaic) to create images, patterns and backgrounds.	Multimedia (Create a photo montage) -Use a range of IT programmes to explore digital painting. -Combine diital media with collage to create a photo montage. -Record and collect images. -Edit, select, cut out using computing tools.
	-Make comparisons with i -Make links between their -Recognise when and whe -Analyse an artwork, com -Ask their own questions a	knowledge of artis ncreasing confidence work and the more re an artwork was o menting on the use about artworks, dev	techniques and skills. ts and artwork, expressing an opinion abo be between artists and artworks, using the e of more than one artist. created (timeline and map). of formal elements (line, shape, texture, p reloping them and sharing in class discussion plaining choices with appropriate vocabula	language of the formal elements studie pattern). on.		simple reasons why.

	Autumn		Spr	Summer		
Year 5	Significant Artist: Norman Foster (Architect)		Significant Artist	Significant Artist: Cornelia Parker		
	Multimedia (Image manipulation through photo editing) -Being able to break down images into its lines, flat areas of colour and layers. -Create an abstract artwork using a graphics package.	<ul> <li>Printing (Collagraph print)</li> <li>-Create relief prints (e.g. Lino, polystyrene or collagraph print)</li> <li>-Make increasingly complex stencils (e.g. screen printing) using then to print in multiple layers and colours.</li> <li>-Print onto a range of materials to explore texture and layers.</li> <li>-Use colour and print to create simple repeating and non-repeating patterns (e.g. wallpaper).</li> </ul>	<ul> <li>Drawing (Exploring composition within still life)</li> <li>-Draw with precision and control.</li> <li>-Select an appropriate drawing media, which is fit for purpose (e.g. pencil, chalk pastel).</li> <li>- Use appropriate software to draw and design digitally.</li> <li>-Create texture using a single medium.</li> <li>-Shade, blend and add highlights to describe light and dark, contrast and shadow.</li> <li>-Make increasingly accurate observational drawings, using formal elements.</li> <li>-Explore and begin to understand perspective.</li> <li>-Draw human bodies, showing movement and emotion.</li> <li>-Record their work and add it to a sketchbook, annotating with detailed analysis and evaluation, using it to demonstrate their development of skills.</li> </ul>	<ul> <li>Painting (Exploration of water colour techniques)</li> <li>-Choose the appropriate medium and tools to paint for purpose (e.g. watercolour for washes and a soft brush, palette knives for textures, sponges for mottled effect).</li> <li>-Mix with increasing purpose and accuracy in a wide range of colours.</li> <li>-Increasingly confident with matching colours effectively to portray their subject or mimic an artist,</li> <li>-Use a wider range of paints, such as acrylic to layer, build texture and rework ideas.</li> <li>-Paint on non-conventional surfaces.</li> <li>-Use mixed media to make collages including paint.</li> <li>-Explore the use of a limited colour palette and the effect of this.</li> <li>-Use resist techniques (e.g. batik, silk painting, making fluid and paint).</li> </ul>	Sculpture (Land art) -Sculpt clay and other materials with precision, including joining clay parts. -Combine techniques and materials to create sculptures (e.g. wire or Modroc). -Work on a small scale with precision. -Work on a large scale, ensuring their work is balanced and secure.	Collage (Exploring abstract collage. -Work on a small scale with precision. -Work on a large scale, ensuring their work is balanced and secure. -Building texture and shape using a wide range of collage materials to create a desired effect

Artists and artworks (Evaluation & analysis)
-Can discuss a range of key artists and artworks with increasing confidence, expressing an opinion with increasing confidence, expressing an opinion about an artwork,
support with reasons.
-Compare multiple artworks and recognise patterns and key concepts between art movements.
-Make clear links between their work and the work of others, noting specific influences and techniques.
-Explain how key artworks contribute to cultural development and historical events.
-Analyse an artwork, commenting on the use of formal elements (line, shape, texture, pattern) and comparing with other artworks.
-Use a question matrix to develop an increasingly complex range of questions about the artwork they study.
-Describe and discuss with confidence their own artwork, justifying their choices with appropriate vocabulary.

	Autun	nn	Spi	ring		Summer
Year 6	Significant Artist:	Significant Ar	tist: Ben Eine	Significant A	rtist: Anthony Gormley	
	<ul> <li>Drawing (Horizon and focal points)</li> <li>Draw with precision and control.</li> <li>Select an appropriate drawing media, which is fit for purpose (e.g. pencil, chalk pastel).</li> <li>Use appropriate software to draw and design digitally.</li> <li>Create texture using a single medium.</li> <li>Shade, blend and add highlights to describe light and dark, contrast and shadow.</li> <li>Make increasingly accurate observational drawings, using formal elements.</li> <li>Explore and begin to understand perspective.</li> <li>Draw human bodies, showing movement and emotion.</li> <li>Record their work and add it to a sketchbook, annotating with detailed analysis and evaluation, using it to demonstrate their development of skills.</li> </ul>	Collage/ Mixed media (Mixed media approach to land scape using gestural shapes and mono printing) -Work on a small scale with precision. -Work on a large scale, ensuring their work is balanced and secure. -Building texture and shape using a wide range of collage materials to create a desired effect	Multimedia (Flip book animation) -Explore flip book animation -Explore the power of language in art	Printing (Screen printing) -Create relief prints (e.g. Lino, polystyrene or collagraph print) -Make increasingly complex stencils (e.g. screen printing) using then to print in multiple layers and colours. -Print onto a range of materials to explore texture and layers. -Use colour and print to create simple repeating and non- repeating patterns (e.g. wallpaper).	Sculpture (Casting and moulding) -Sculpt clay and other materials with precision, including joining clay parts. -Combine techniques and materials to create sculptures (e.g. wire or Modroc). -Work on a small scale with precision. -Work on a large scale, ensuring their work is balanced and secure.	<ul> <li>Painting (Urban landscapes)</li> <li>-Choose the appropriate medium and tools to paint for purpose (e.g. watercolour for washes and a soft brush, palette knives for textures, sponges for mottled effect).</li> <li>-Mix with increasing purpose and accuracy in a wide range of colours.</li> <li>-Increasingly confident with matching colours effectively to portray their subject or mimic an artist,</li> <li>-Use a wider range of paints, such as acrylic to layer, build texture and re- work ideas.</li> <li>-Paint on non-conventional surfaces.</li> <li>-Use mixed media to make collages including paint.</li> <li>-Explore the use of a limited colour palette and the effect of this.</li> <li>-Use resist techniques (e.g. batik, silk painting, making fluid and paint).</li> </ul>

Artists and artworks (Evaluation & analysis)
-Can discuss a range of key artists and artworks with increasing confidence, expressing an opinion with increasing confidence, expressing an opinion about an artwork,
support with reasons.
-Compare multiple artworks and recognise patterns and key concepts between art movements.
-Make clear links between their work and the work of others, noting specific influences and techniques.
-Explain how key artworks contribute to cultural development and historical events.
-Analyse an artwork, commenting on the use of formal elements (line, shape, texture, pattern) and comparing with other artworks.
-Use a question matrix to develop an increasingly complex range of questions about the artwork they study.
-Describe and discuss with confidence their own artwork, justifying their choices with appropriate vocabulary.