

2026/27 Yearly Overview - ICT

	Autumn 1	<i>Why are you delivering this topic at this time of year?</i>	Autumn 2	<i>Why are you delivering this topic at this time of year?</i>	Spring 1	<i>Why are you delivering this topic at this time of year?</i>
Yr 7	Computing Systems and Networks – Connecting Computers	This introductory unit establishes essential online safety knowledge and helps pupils understand how digital devices and networks work. It provides the foundation knowledge needed for all future ICT learning.	Creating Media – Desktop Publishing	Once pupils understand digital systems, they apply this knowledge by creating digital publications. This develops creativity, communication and presentation skills early in the year.	Creating Media – Stop Frame Animation	This unit builds on digital media skills and introduces animation techniques. Learners develop planning, sequencing and evaluation skills through engaging practical activities.
	Spring 2	<i>Why are you delivering this topic at this time of year?</i>	Summer 1	<i>Why are you delivering this topic at this time of year?</i>	Summer 2	<i>Why are you delivering this topic at this time of year?</i>
	Data and Information – Branching Databases	At this stage pupils are ready to organise and handle information. The database unit develops logical thinking and prepares learners for more advanced programming concepts.	Programming A – Sequencing Sounds	Having developed confidence with digital media and data, pupils begin programming. Sequencing sounds introduces coding concepts in an accessible and engaging way.	Programming B – Events and Actions in Programs	This final unit consolidates programming knowledge by exploring events and actions within programs. It prepares pupils for more advanced coding and supports transition into the following academic year.