

Literacy

Novel as a theme

Sequence and discuss the main events in a story and raise questions to deepen understanding of the text.

Select, generate and effectively use adverbs in texts.

Create and develop settings, characters and plots based on a model of The Iron Man.

Diaries.

Analyse and evaluate a range of diaries, making predictions based on their understanding of the text.

Use the determiner a or an correctly.

Numeracy

To draw 2d shapes and make 3d shapes and discuss their various properties.

To identify horizontal, vertical, perpendicular and parallel lines.

To solve written word problems using efficient methods.

To add and subtract fractions with the same denominator and recognise equivalent fractions. To count in tenths up and down.

To read the time on an analogue clock, including those with roman numerals.

DT

Research and make a pop up book based on the Iron Man by Ted Hughes.

Understand how mechanisms make objects move.

**This term's
topic is
The iron man!!**

Science

To compare how friction affects how things move on different surfaces.

To notice that some forces need contact between objects and others can act over a distance.

To observe how magnets attract and repel materials.

Understand the structure of a magnet.

Music

Investigate the impact of music on film trailers and compose our own music to advertise the iron man.

Homework goes out on Thursday and is due back to school the following Tuesday.

Spelling tests on Tuesday.

Times table test on Monday.

Art

To explore how I illustrators interpret characters in stories.

PE

Net and wall games- to throw and catch a ball with increasing accuracy and use this skill as part of a group game.