



	Autumn1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 12 Teacher 1 MPE	Media Messages: 01/A News and Social and Participatory Media		Evolving Media: 02/A Film	Evolving Media: 02/A Film		NEA
	Week 1: News, Genre and Conventions Week 2: Values and Gatekeeping Week 3: Representation Week 4: Brand Identity Week 5 The future of Newspapers Week 6: Media Ownership Week 7: Newspaper Audiences Week 8: Semiotics Week 9: Exam prep Week 10: Theory Week 11: Hyperreality Week 12 &13: Representation Theory Hall		Week 1 & 2 The Jungle Book (1967) Week 3 – The Jungle Book 1967 Historical and economic contexts / ownership, distribution and control Week 4 & 5 The Jungle Book (2016) Week 6 The Jungle Book 2016 Marketing, distribution and production	Week 1 – Walt Disney as an Industry Week 2 & 3–Theories – Curran & Seaton, Hesmondhalgh, Livingston & Lunt Week 4 – Exam preparation Week 5 – Exam practice Teaching resources www.ocr.org.uk/Images/428806-the-jungle-book-1967-and-2016-teacher-guide.pdf	End of year Exam prep Revision of Newspapers – Paper 1 section A www.ocr.org.uk/Images/532965-news-and-online-media.pdf	Week 1 – 2 Exam Feedback Week 2 – 6 NEA (see below)
Final Assessment:	Paper 1 Section A Question 1,2,3 & 4			Paper 2 section A Question 1: Explain how changes in production and/or distribution methods have affected the film industry. Refer to Disney's 1967 and 2016 versions of The Jungle Book to support your answer		

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Year 12 RBK	Introduction to Media	Media Messages: 01/B Advertising and Marketing	Media Messages: 01/B Music Videos	Media Messages: 01/B Magazines		NEA
	Week 1 & 2: History of Media Week 3: Media Industries Week 4: Media Language Week 5: Media Audiences Week 6 & 7: Creative task Introduction to production	Week 1: Introduction to advertising and marketing Week 2: Media Language in set text: Lucozade advert Week 3: Media Representations in male grooming adverts Week 4: Social and Cultural Contexts Week 5: Paper 1 Section B 10 mark question on set text Week 6: Group Presentations of set text adverts Set adverts: www.ocr.org.uk/Images/417532-unit-h409-01-media-messages-	Week 1 & 2: Introduction to music videos (genre codes and conventions, intertextuality) Week 3: Media Language in music videos Week 4: Media Representations in set text Unfinished Sympathy Week 5: unseen advertising exam practice Week 6: Social and cultural context in set	Week 1: Introduction to print media Week 2: Media representations in The Big Issue Week 3: Media Language in Unseen front covers Week 4: Social and Cultural context in The Big Issue Week 5: Exam practice	End of year exam prep Revision of paper 1 section B www.ocr.org.uk/Images/580815-media-language-and-representation.pdf	Week 1 - 6 NEA Statement of intent Production of Music Video Production of web pages Research 2 weeks Production and editing 4 weeks (across all media lessons x9 per fortnight)

		set-advertising-and-marketing-products.pdf	text Unfinished Sympathy Week 7: Set text Burn the Witch: Media Representations			
Final Assessment:		Paper 1 Section B Question 5 & 6	Paper 1 Section B Question 5 & 6	Paper 1 Section B Question 5 & 6		NEA



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Year 13 MPE	Evolving Media: 02/B Long-form Television		NEA/ Revision	Revision	Revision	
	Week 1 – Introduction to the synoptic unit – long-form television drama Week 2 – Stranger things Season 1 Episode 1 – Audience, intertextuality and genre Week 3 – Stranger Things – Audience and Fandom Week 4 – Stranger Things – Economic and social context, industries and distribution Week 5 – Stranger Things – Media language and representation (and ideology) Week 6 – The Killing Season 1 Episode 1 – Economic, social and political context Week 7 – The Killing – language of Danish TV drama Week 8 – The Killing – representation and audience Week 8 – Long Form Television Q3 (30 marks) Week 10 – Long Form Television Q4 (10 marks) https://www.ocr.org.uk/Images/512928-long-form-television-drama.pdf https://www.trinmedia.com/copy-of-ms-2b-lftv-media-language-a		Academic Ideas and arguments (theory) https://www.ocr.org.uk/Images/421658-academic-ideas-and-arguments-factsheet.pdf MPE will revise the News section for Paper 1 and the TV section for paper 2 (both of which are synoptic and compulsory)	Long Form TV: https://www.ocr.org.uk/Images/523305-applying-academic-ideas-to-long-form-tv-drama.pptx		
Final Assessment:	Paper 2 Section B Question 3 and 4					

	Autumn1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 13 RBK	Evolving Media: 02/A Radio	Evolving Media: 02/A Video Games	NEA / REVISION	REVISION	Revision	
	Week 1 – Production and distribution BBC Radio 1 Breakfast Show Week 2 – Ownership and funding Week 3 – Regulation, Technology and audiences Week 4 – Audience theory Week 5 – Economic, political and cultural contexts https://www.ocr.org.uk/Images/427412-the-radio-1-breakfast-show.pdf	Week 1 – Introduction to Minecraft Week 2 – Video game Industries Week 3 – Video game audiences Week 4 – Theory ‘Fandom’, ‘Cultural Industries’ and ‘identity’ Week 5 – Exam focus https://www.ocr.org.uk/Images/422763-video-games-minecraft-factsheet.pdf	https://www.ocr.org.uk/images/316675-unit-h409-02-evolving-media-sample-assessment-material.pdf https://www.ocr.org.uk/Images/472318-evolving-media.pdf	https://www.ocr.org.uk/Images/421658-academic-ideas-and-arguments-factsheet.pdf RBK will revise the remaining components on each paper – language and representation (which will be either advertising, music video or magazine) and Industries and Audiences (which will be either Film, Radio or video games)		
Final Assessment:	Paper 2 section A Question 1: Explain how economic contexts influence radio production	Paper 2 section A Question 2: Explain the impact of digitally convergent media platforms on video game production,				

		distribution and consumption. Refer to Minecraft to support your answer				
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