

KS3 Art and Design Curriculum Map



Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 7	Art and Design Carousel					
	GRAPHICS	ART	TEXTILES	3D DESIGN		
	Typography Learners will explore the basics of graphic design through typography. Through practical activities, students develop their creativity and understanding of how text and images communicate ideas. The project culminates in students designing their own poster for an advertising campaign.	Portraits Learners explore portraiture through bold and creative approaches. They study the work of contemporary and historical artists to inspire their ideas, develop drawing and observation skills, and experiment with different materials. The project culminates in students creating a vibrant abstract self-portrait that celebrates individuality and creativity.	Felt Monsters Learners will explore the textile design process by creating their own felt monster, inspired by contemporary artists. They develop ideas from an initial design brief through to making and presenting their finished piece. Along the way, students build creativity, confidence, and basic textile skills while learning how to evaluate and improve their work.	Architecture Learners will explore modern architecture, focusing on how new ideas and materials transformed building design in the 20th century. They look at the work of influential architects and learn how buildings can combine function, creativity, and innovative design. Students then create their own modern architectural drawings and models.		



Ambition

We have the highest expectations for academic excellence and personal development and work hard to achieve them.



Academic Excellence

We provide a supportive and challenging environment to ensure our students achieve academic excellence.

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 8	Art and Design Carousel *Optional trip to Conway arts centre in July					
	TEXTILES	ART	GRAPHICS		3D DESIGN	
	Landscapes Learners will explore landscapes inspired by the work of David Hockney. They develop their understanding of colour, pattern, and composition while experimenting with fabric and stitch.	Bugs Learners explore the fascinating world of bugs through observational studies and creative experimentation. They investigate the shapes, patterns, and textures found in insects and plants, layering natural forms to create detailed mixed media artworks.	Murals Learners explore how design can communicate information by using engaging and dynamic layout and fonts. Inspired by the bold, colourful work of contemporary artists, such as Yayoi Kusama they create eye-catching graphic for Tatton park's Japanese gardens.		Structure and Layers Learners investigate geometric shapes, structure, and layers through art and design. They explore abstract ideas and experiment with drawing, painting, collage, and simple model making. Learners develop their understanding of balance and form while creating work that moves from 2D ideas into 3D outcomes.	


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Year 9	Art and Design Carousel *Optional trip to Conway arts centre in July					
	Graphics	Textiles	3D Design		Art	
	Infographics In this Year 9 Graphics project, students will create an infographic for Knutsford town centre. They will explore the work of different artists, colour, typography, logos, and layout to produce a professional-looking design. Using Adobe Photoshop, students will develop and refine their ideas before preparing their final label for print, learning key graphic design and digital editing skills throughout the project.	Ocean Layers Learners explore the theme of the ocean, focusing on layers, texture, and pattern. They design and create colourful underwater scenes that bring sea environments to life, encouraging experimentation with materials and an appreciation of the natural world.	Organic Shape and Form Learners explore how organic shapes and forms found in nature can inspire architectural design. Through creative exploration and hands on making, students design ideas for a -small-scale- shelter, encouraging imaginative thinking and an appreciation of how architecture can work in harmony with nature.		Sealife This project allows learners to investigate sea life through visual art. They develop ideas inspired by marine environments and explore how colour, shape, and form can be used to create strong compositions. The project also encourages awareness of environmental issues and the importance of protecting our oceans.	



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