

Year 3 Football

National Curriculum objectives

Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.
Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Key Learning

- Control the ball, dribble and turn
- Pass the ball accurately and control the ball when receiving a pass including whilst on the move
- Shoot and play the position of a goalkeeper
- Apply learnt skills in a game

Equipment

- Class set of footballs.
- Class set of cones.
- Coloured bibs.

Key Vocabulary

Accuracy: How close to the target you are able to kick the ball.

Control: Being able to make the ball and your body move how you want them to.

Dribble: To run with the ball close to your feet, whilst changing direction.

Goalkeeper: A player who may use any part of the body to stop the ball going into the goal.

Inside (of the foot): That part of your foot that faces your other foot.

Move: To run with or without the ball.

Outside (of the foot): The part of your foot that faces away from your other foot.

Pass: To kick the ball to another player on your team.

Run: To move quickly. Running with the ball close to you is dribbling.

Shoot: To kick the ball powerfully with the aim of scoring a goal.

Turn: To change direction quickly with the ball, aiming to get away from an opposing player or to put them off balance.

Key Questions

Which part of the foot is best used to give most control when passing?

What skills do you need when you are goalkeeper?

Can you think of a time when you wouldn't pass to a team-mate?

What do you need to think about when you are preparing to shoot?

Safety

- Remove all jewellery including earrings
- Long hair must be tied back
- Wear suitable footwear
- Use correct techniques
- Complete a warm-up and cool-down