

DT Long Term Curriculum Plan

	Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer Two
Year 1	How can you make a card move? Mechanisms (fireworks)	Food Technology – Making Christmas party Food				
Year 2		Textiles	Seasonal Produce Fruit crumbles (food tech)			Gears, Levers and Pulleys (GFoL)
Year 3	Roundhouses (Structures)			Food – Technology Pizzas		Roman Catapults (Mechanisms)
Year 4		Operation Board Game (Electrical and Mechanical Components)		Anglo-Saxon Purses (Textiles)	Food Technology linked with Titanic	
Year 5		Structures	Brazil Masks		Food Technology Workhouse Broth	
Year 6	Moving Vehicles		Structure: Automated Animals			