

Year 2 Art Scheme of Work

Autumn: L.S Lowry

Four main learning objectives:

I can experiment with mark marking.
I can identify the primary colours, make various tints and use the appropriate vocabulary.
I can produce recognisable observational drawings of a city-scape
I can create an art piece inspired by L. S. Lowry's pencil drawings.

By the end of the key stage:

- ♣ to use a range of materials creatively to design and make products
- ♣ to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- ♣ to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- ♣ About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Generating ideas	Making	Evaluating	Knowledge
Discussing L S Lowry's work and making 3 comments	Using sketching pencils, graphite, charcoal and chalk to create different marks	Complete an artist research page on L S Lowry sharing 3 opinions about his work	Understanding who L S Lowry is and how he makes his artwork
Drawing in the style of Lowry using a range of pencils, graphite and charcoal.	Using sketching pencils and graphite to draw in the style of L S Lowry	'Art gallery' style plenary where the children can share their opinions on other's work	Tints and shades
Trialling designs based on L S Lowry	Experiment with a range of materials including a range of paper to see what effects it can make	Share opinions on their own trial designs expressing their likes and dislikes	sketching pencils
Choosing which material to use for a design	To sketch in the style of L S Lowry	Completing an evaluation on their final design discussing the skills and processes they've used to complete it.	Lighter/ darker Bright/dull Blend Pencil H/B/HB Photograph Matchstick people Perspective Proportion Architecture
Discuss mood and how it's presented in artwork	To use an iPad to create a piece of digital media (photography)		Edit
	To trace over one of our own pieces of digital media		

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Spring: Megan Coyle

Four main learning objectives:

I can produce a range of effects by 'scrunching', 'curling', 'shaping' paper
I can begin to use layering techniques, and develop awareness of how this can give different effects to the final composition in terms of colour, shape.
I can recall primary, secondary, hot and cold colours
I can begin to layer a range of medias and explain their effect.

By the end of the key stage:

- ♣ to use a range of materials creatively to design and make products
- ♣ to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- ♣ to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- ♣ About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Generating ideas	Making	Evaluating	Knowledge
Completing an artist research page on Megan Coyle	Artist research page in the style of Coyle	Art gallery' style plenary where the children can share their opinions on other's work	Understanding who Megan Coyle is and creating an artist page
Examine Coyle's work and other collage artists to understand their place in the art world	Using sketching pencils to draw animals	Share opinions on their own trial designs expressing their likes and dislikes	Collage
Creating a choice of 3 designs to follow to create a final piece	Using oil pastels and pens to draw animals	Completing an evaluation on their final design discussing the skills and processes they've used to complete it.	Natural
Experimenting with paper collage to see how to add detail.	Using different technique when painting with water colours	Changing ideas and on-going evaluating to improve own and others' work	Vivid colours
	Experiment with hot and cold colours		Hot and cold colours
	Using paper as a layering technique to create texture		Texture
	Choosing colours and creating a colour pallet to base our final pieces on		Layers
	Making a final design in the style of Coyle using the acquired skills		Contrast
			Collage techniques – scrunch, twist etc.
			Overlapping

Year 2 Art Scheme of Work

Summer: Andy Goldsworthy

Four main learning objectives:

I can compare two artists

I can draw an observational drawing of a natural object.

I can make a sculpture from natural materials.

I can sculpt clay using a range of techniques.

By the end of the key stage:

♣ to use a range of materials creatively to design and make products

♣ to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

♣ to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

♣ About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Generating ideas	Making	Evaluating	Knowledge
Completing an artist research page on Goldsworthy	Artist research page in the style of Goldsworthy	'Art gallery' style plenary where the children can share their opinions on other's work both inside the classroom and in the woodland area	Natural
Examine Goldsworthy's work to understand its place in the art world	Experiment with playdough by adding and taking away material to create detail	Share opinions on their own trial designs expressing their likes and dislikes	Sculpture
Creating a choice of 3 designs to follow to create a final piece	Experimenting with clay and clay tools based on their designs	Completing an evaluation on their final design discussing the skills and processes they've used to complete it.	Composition
Experimenting with clay to see how to add detail.	Rolling, cutting, gouging, printing on clay	Changing ideas and on-going evaluating to improve own and others' work	Shape
Explore outdoor art using natural resources	Designing their final design based on Goldsworthy		Mould
	Making outdoor art sculptures in the woodland using natural materials		3D
			Temporary art
			Clay
			Clay techniques (gouging, rolling etc)
			Clay tools