

**Class: Year 3W, 3B & Y4**

**Term: Spring**

**Project Title: What was it like to live in the Stone Age?**

**Museum exhibition: Stone Age artefacts.**

**Project Synopsis:**

Our project this term is ‘What was it like to live in the Stone Age?’

We are going to research the different aspects of life in the Stone Age. We will look at the journey from the Stone Age to the Iron Age.



**Project Outcomes:**

The project will involve children using cross-curricular skills alongside BLP.

At the start of the project, we will experience a hunter gather skills day.

At the end of the project, we are hoping to present artefacts in a Stone Age museum exhibition.

**Curriculum Opportunities:**

**As Writers:** We will write stories with historical settings, a non-chronological report about life in the Stone Age and an explanation text.

High-quality texts: The Stone Age Boy, Stig of the Dump, Ug Boy Genius of the Stone Age, The Pebble in my Pocket, The Boy with the Bronze Axe.

**As Mathematicians:** We will measure the Sun’s movement/temperature in our seasonal observation.

**As Scientists:** We will compare and group different types of rocks, recognise that soils are made from rocks and organic matter and learn how fossils are formed.

**As Geographers:** We will develop and use geographical skills including knowledge of different settlements and land use at Neolithic sites.

**As Historians:** We will study from the Stone Age to the Iron Age (late Neolithic hunter gatherers and early farmers), Anglo Saxons.

**As Theologians:** We will study how early humans developed religious beliefs to help explain the world around them and the beliefs of the spirits of the animals they hunted.

**As Artists:** We will explore cave paintings and replicate our own using natural resources.

**As Designers:** We will design and make jewellery and tools.

**As Musicians:** We will use and understand staff and other musical notations. We will also create rhythms themed to the Stone Age.

**As Computer Scientists:** We will select, use and combine a variety of software to design and create part of an information text and sequence, select and repeat on a fossil animation on Scratch. (We will also learn about e-safety.)

**As Philosophers:** We will discuss living conditions, the killing of animals and tools.

**As Linguists:** We will learn in French animals, body parts and colours.

**Project Enhancements:**

As part of our project we will experience a hunter gather skills day. We will also be watching The Croods.

**Immersive space:**

We will create a Cave as part of the reading area, with fossils and cave paintings on the display boards in the classroom. We will hang bunting and bones and cover the ceiling in cave paintings.

**How can you help?**

You can continue to support your child with their home learning by supporting them in completing their homework, practising their spellings and using TT Rockstars.

It would also help if you encourage them to attend homework club.