

Curriculum Overview: Art & Design



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
N	What can we see? Finding circles, shells (observational and imaginative drawing), collecting/arranging/drawing, still life.		How can we explore colour? Explorer’s books, to colour..., collaging with wax crayon rubbings, collecting/arranging/drawing, printing with string, t-shirt paintings		How can we build and explore materials and marks? Burton Hathow Ducklings, nursery night time collage, imaginary landscapes, transforming objects, galaxy painting	
R	Reception will cover specific objectives throughout the year, in line with Development Matters and working towards Early Learning Goals. These objectives are taken from the Access Art scheme of learning (the four units to the right) but will be interwoven with themes/interests/topics throughout the year. The objectives can be found in the Art Progression documents.			How can we explore 3D materials? How can we build worlds? How can we use our bodies to make art? How can we explore colour?		
1	Drawing: Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks. <i>Molly Haslund</i>	Print/Colour/Collage: Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry. <i>Claire Willberg, Xgaoc’o X’are</i>	Working in 3 Dimensions: Playful Making Exploring materials and intention through a playful approach <i>Christo & Jeanne-Claude, Faith Bebbington, Caitlind r.c. Brown & Wayne Garrett</i>	Print/Colour/Collage: Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art. <i>Paul Klee, Emma Burleigh</i>	Working in 3 Dimensions: Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird. <i>John Ruskin, Andrea Butler, Ernst Haekel, Hoang Tien Quyet, John James Audubon, Pejac, Dusciana Bravura</i>	Paint/Surface/Texture: Inspired by Flora & Fauna Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork. <i>Eric Carle, Joseph Redoute, Jan Van Kessel</i>
2	Drawing: Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills. <i>Andy Goldsworthy, Rosie James, Alice Fox</i>	Print/Colour/Collage: Exploring the World Through Monoprint Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership <i>Xgaoc’o X’are, Leonardo Di Vinci</i>	Working in 3 Dimensions: Be An Architect Exploring architecture and creating architectural models. <i>Hundertwasser, Zaha Hadid, Heatherwick Studios</i>	Print/Colour/Collage: Expressive Painting Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life. <i>Marela Zacarias, Charlie French, Vincent Van Gogh, Cezanne</i>	Working in 3 Dimensions: Stick Transformation Project Explore how you can transform a familiar object into new and fun forms. <i>Chris Kenny</i>	Paint/Surface/Texture: Music & Art Explore how we can make art inspired by the sounds we hear. <i>Kandinsky, various “Projection Mapping” artists</i>
3	Drawing: Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance. <i>Heather Hansen, Laura McKendry, Edgar Degas</i>	Print/Colour/Collage: Working with Shape and Colour Painting with Scissors - Collage and stencil in response to looking at artwork. Henri Matisse, Claire Willberg	Working in 3 Dimensions: Telling Stories Through Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film. <i>Rosie Hurley, Inbal Leitner, Roald Dahl, Quentin Blake</i>	Print/Colour/Collage: Cloth, Thread, Paint Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece. <i>Alice Kettle, Hannah Rae</i>	Working in 3 Dimensions: Making Animated Drawings Explore how to create simple moving drawings by making paper “puppets” and animate them using tablets. <i>Lauren Child, Steve Kirby, Andrew Fox, Lucinda Schreiber</i>	Paint/Surface/Texture: Using Natural Materials to Make Images Using natural pigments and dyes from the local environment to make art. Exploring Cyanotype and Anthotype <i>Frances Hatch, Anna Atkins</i>
4	Drawing: Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create concertinas or comic strips to retell poetry or prose through drawing. <i>Laura Carlin, Shaun Tan</i>	Print/Colour/Collage: Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns <i>Rachel Parker, Shaheen Ahmed, Andy Gilmore, Louise Despont</i>	Working in 3 Dimensions: The Art of Display Explore how the way we display our work can affect the way it is seen. <i>Anthony Gormley, Yinka Shonibare, Thomas J Price</i>	Print/Colour/Collage: Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work. <i>Paul Cezanne, Peter Claesz, Melchior d’ Hondecoeter, Jan Davidsz, Jacob Vosmaer, Hilary Pecis, Nicole Dyer, Baas Meeuws, Hirasho Sato</i>	Working in 3 Dimensions: Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? <i>Marcus Coates</i>	Paint/Surface/Texture: Festival Feasts How might we use food and art to bring us together? <i>Claes Oldenberg, Lucia Hierro, Nicole Dyer</i>
5	Drawing: Typography & Maps Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps. <i>Louise Fili, Grayson Perry, Paula Scher, Chris Kenny</i>	Print/Colour/Collage: Making Monotypes Combine the monotype process with painting and collage to make visual poetry zines. Kevork Mourad	Working in 3 Dimensions: Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music. <i>Rae Smith, Fausto Melotti, Tiny Inventions, Rose Hurley, Gabby Savage-Dickson</i>	Print/Colour/Collage: Mixed Media Land & Cityscapes Explore how artists use a variety of media to capture spirit of the place. <i>Vanessa Gardiner, Shoreditch Sketcher, Kittie Jones</i>	Working in 3 Dimensions: Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model. <i>Shoreditch Sketcher, Various Architects</i>	Paint/Surface/Texture: Fashion Design Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief. <i>Alice Fox, Rahul Mishra, Pyer Moss, Tatyana Antoun, Hormazd Narielwalla</i>
6	Drawing: 2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome. <i>Lubaina Himid, Claire Harrup</i>	Print/Colour/Collage: Activism Explore how artists use their skills to speak on behalf of communities. Make art about things you care about. <i>Luba Lukova, Faith Ringgold, Shepard Fairey</i>	Working in 3 Dimensions: Brave Colour Exploring how artists use light, form and colour to create immersive environments. <i>Olafur Eliasson, Yinka Ilori, Morag Myerscough, Liz West</i>	Print/Colour/Collage: Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait. <i>Njideka Akunyili Crosby, Yinka Shonibare, Thandiwe Muriu, Mike Barrett</i>	Working in 3 Dimensions: Take a Seat Explore how craftspeople and designers bring personality to their work. <i>Yinka Ilori</i>	Paint/Surface/Texture: Shadow Puppets Explore how traditional and contemporary artists use cutouts and shadow puppets. <i>Lotte Reiniger, Matisse, Wayang Shadow Puppets, Phillipp Otto Runge, Pippa Dyrllaga, Thomas Witte</i>