

Art gallery curator,
Art valuer/auctioneer

Art therapist, art teacher

Art lecturer, design
lecturer or art history
lecturer at a university

Illustrator, web designer, photographer

Media production, design and photography.

KS4 AQA GCSE Art and Photography Assessment objectives				
A01: Develop ideas through investigations, demonstrating critical understanding of sources.	A02: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.	A03: Record ideas, observations and insights relevant to intentions as work progresses.	A04: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	
KS3 National Curriculum Aims				
To use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas.	To use a range of techniques and media, including painting.	To increase their proficiency in the handling of different materials.	To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work.	Know about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

Externally Set Assignment

Full coverage of A01-4 within work produced from Jan-April

10 hour timed outcome relating to research and development of ideas

AQA paper released on 2nd January. Students to select a theme of their choice from 7 options

PHOTOGRAPHY – IMAGE/IDENTITY

- A03 studies/photoshoots, experimenting with composition, lighting /light modification and photo editing techniques.
 - Produce contact sheets/guides.
 - A04 Produce a final outcome.

- A02 Refine ideas, explore composition, select and experiment with techniques and processes. Experiment with film/digital photo and darkroom techniques.

TRIAL EXAM – past exam Q's

- Producing final outcomes which demonstrate mastered application of skills and techniques, contextual knowledge and independent ideas.

- Student directed project. Full coverage of all assessment objectives for the coursework portfolio

YEAR 11

A01/A02 Image and Identity

- Mind map/initial research on theme. Artist/photographer investigations Experimentation through own photographic studies.

A04 Produce final artwork outcomes

- A01 Select Q. Mind map etc. on theme. Artist investigations and collect own sources to develop.

Exam

Visit to college for a workshop

Trial Exam

Consolidate learning on techniques/skills based project work – exam paper to test knowledge, skills and understanding, studio based still life studies test. Completion and submission of all project work.

YEAR 10

Journal Art

- Introduction to GCSE key skills
- Tom Phillips, Jennifer Collier, Ingrid Dykers and Peter Beard.
- Develop skills through themed workshops linked to drawing, painting, textiles, photography and mixed media
- Learn creative sketchbook presentation skills

Art - Image and Identity

- GCSE Skills and teacher led project. Recap visual language.
- A01, explore theme, mind map, artist investigations

- A03 Drawing and mixed media studies relating to ideas - pencil, ink, pastel, acrylic, watercolour, printmaking, clay / wire investigations
- A02 Refine ideas. Explore composition ideas, experiment with colour and media purposefully

Photography – Skills/techniques

- GCSE skills/techniques based projects - Introduction to Photography - Camera settings/modes, composition, light photography, photograms, film photography, studio based work, studio lighting/modifiers. Photoshop/image manipulation.

Visit from past students / video / visitors?

Visit to London. Artist inspiration

Street Art

- Is it art? Public art and expression
- Develop skills in design, stencil art, Photoshop and painting
- Know about Banksy, Fairley

Architecture & Cityscapes

- Appreciation, awe and knowledge of the built environment. Create mixed media cityscape
- Revisiting perspective skills, record architectural features
- Building skills in relief painting, ink, pen and collage
- To learn famous buildings / landmarks, history of architecture. Investigate the styles of Ian Murphy, Paul Kenton and Ruth Allen

Art Careers

- Produce career profiles
- Learn about the School GCSE Pathway routes
- Learn about the Creative Industries. Visit websites

YEAR 9

Surreal Rooms

- Perspective drawing, Imagination and advertising
- Extend formal perspective drawing skills
- Why do we notice Surreal adverts more? Study Magritte and Dali
- To use imagination to create a surreal room

Animal Eyes

- Macro painting skills
- Be inspired by photographer Suren Manvelyan, and blending skills of Georgia O'Keeffe
- Develop acrylic painting techniques using layers, building brush skills
- To develop colour mixing skills

Yorkshire sculpture park visit?

YEAR 8

Landscapes

- Introduction to distance drawing, colour mixing and watercolour To develop knowledge of drawing from landscape studies
- To develop skills in perspective drawing Horizon levels, tonal values
- Experiment with paint and colour techniques
- To learn about Land art and public art for a space. Design / create a maquette.
- To extend colour theory knowledge by using wet media create an artwork

Viewpoints

- Developing still life drawing, photography and Photoshop skills using wet media create an artwork
- To know how to draw and record from still life
- Commercial food photography
- Researching Still life artist Sarah Graham and Op and Pop art styles
- Still life final outcome using oil pastel

Past and present pots

- 3D ceramics
- To develop coil pot and glaze techniques
- To learn Egyptian, Greek and Roman pots and contemporary artist Grayson Perry's use of decoration, symbolism / meaning

Multicultural

- Exploration of patterns and printing techniques.
- To know relief repeat designing, printing and embellishment techniques
- Developing knowledge of repeat patterns in Japanese, Kente, Islamic and European Folk art

African masks and abstract faces

- Explore how they influence artists styles
- To know the purpose and meaning of African masks
- Design and create abstract face in 3D relief
- To develop collage skills creating a symmetry mask
- Learn how Picasso and sculptor Cantrell have been influenced

Portraiture

- Self-Portraits - Me, myself and I
- Develop own portraits using artists influence in paint, pen and collage To know about correct proportion and drawing to produce own self portrait study
- Artist research - Van Gogh, Chuck Close and Julian Opie
- Explore identity, How to draw expressions and emotions

Baseline

- Observational drawing, formal elements and history of Art overview
- To know what the colour wheel is. Identify primary and secondary colours and how they are created using paint
- To develop a critical understanding of art and art history
- Drawing Assessment - Still life object Pencil tones
- Introduction to the Language of Art

YEAR 7