

Year 1 Curriculum Overview

	Science	Religious Education	Computing	Physical Education	History	Geography	Art	Design & Technology	Music	PSHE & RHE
Autumn 1	Everyday Materials	1.1 Believing: Who is a Christian and what do they believe	What is technology and how can it help us?	Dance Net & Wall Game Skills 1		Place Knowledge: What do I know about the UK and where I live in Rochdale?	Painting (colour, line, shape): Hot and cold landscapes Georgia O'Keefe & Mondrian		Ourselves: Retelling familiar story with vocal and body percussions Our School: Use contrasting sounds to represent areas of the school	Being me in my World
Autumn 2	Everyday Materials		How does technology help us with creating art?	Gymnastics – Balancing and spinning on points and patches Object Manipulation 2	Chronology: What was life like when my parents were young? (25 years ago)			Mini Unit – Paint Mixing Using paint and brushes correctly. Mixing paints		Mechanisms (one moving part): Create a simple pop up toy
Spring 1	Plants	1.5 Expressing: What makes some places sacred?	How does technology help us to create and manipulate text?	Dance Invasion Games 1		Place Knowledge: Why are some places in the world always hot and others always cold?			Weather: use voices, instruments to describe the weather Travel: learn songs about travel and transport	Dreams and Goals
Spring 2	Plants		1.6 Expressing: How and why do we celebrate special and sacred times?	How does technology help us to sort objects and find information?	Gymnastics – Wide, narrow & curled rolling & balancing Athletics 2	Significant or famous people or events: Who were the famous Manchester people of the past?		Drawing (line, tone texture): Close observational drawings of plants		Mini Unit: Food Technology: Design and make a healthy sandwich
Summer 1	Animals including Humans	1.7 Living: What does it mean to belong to a faith community?	How do robots move?	Dance Target Games 2	Chronology: How has life changed since the time my grandparents were young? (50 years ago)				Our bodies: body percussion Animals: Understanding of pitch	Relationships
Summer 2	Animals including Humans		How can we program a sprite to move?	Striking & Fielding Games Skills 1 Gymnastics – Pathways: small and long		Human and Physical: Why is Blackpool/ Lytham St Anne's so different to Rochdale?		Mechanisms (axle): Create a swing for a play person		Water: vocal pitch shapes and tuned percussion Seasons: Exploring pitch