Year 2 Curriculum Overview

	Science	Religious Education	Computing	Physical Education	History	Geography	Art	Design & Technology	Music	PSHE &RHE
Autumn 1	Everyday materials	**1.2 Believing:** Who is a Muslim and what do they believe?	How does information technology improve our world?	**Net & Wall Games Skills 2** **Dance**	**A very long time ago:** How was life different in Victorian Britain?		**Painting (pattern, repetition, clean lines)** **C**reate a painting to include an animal and apply colour mixing Artist/style: Tinga Tinga		**Ourselves:** Develop an expressive song with voices and instruments **Toys:** control tempo to play to a steady beat and sequence of sounds	**Being me in my World**
Autumn 2	Everyday materials	**1.3 Believing** Who is Jewish and what do they believe?	How do different devices help us capture photographs and provide pupils with experiences capturing, editing, and improving photographs?	**Fundamental Movement Skills 2** **Gymnastics –** Stretching, curling and arching		**Place knowledge:** Why is London our capital city and which are the other cities of the UK?	**Mini Unit Sculpture (clay):** Exploring clay	**Textiles (join by sewing):** Create a Kenyan traditional print	**Our land:** To listen to and perform music inspired by myths **Storytime:** Create a spooky scene with sound effects	**Celebrating Difference**
Spring 1	Plants	**1.4 Believing** What can we learn from sacred books?	How can I use a computer to create music and to recognise the difference between digital and non-digital music?	**Target Games 3** **Dance**	**Significant or famous people or events:** Which internationally famous person did something incredible in the past?				**Weather** weather wraps and songs **Seasons:** Understanding of pitch	**Dreams and Goals**
Spring 2	Plants		How do I use data to create a tally chart?	**Gymnastics-** spinning, turning & twisting **Athletics 2**		**Place knowledge:** How different would my life and a small village in Kenyan village?	**Drawing (line, shape, colour, tone):** Using pastels to capture the Great Fire of London Artist: Verschuier		**Number:** steady beats and rhythm patterns **Water:** composition to describe the sounds and creatures of a pond	Healthy Me
Summer 1	Animals including humans	**1.8 Living** How should we care for others and the world? Why should it matter?	How do I present instructions in a sequence and use logical reasoning to predict outcomes?	**Dance** **Invasion Games Skills 2**	**Chronology:** How has transport changed over time?			**Mechanisms (axle and wheels):** Create a moving vehicle with axles and wheels	**Our Bodies:** **M**usic with a steady beat and play rhythm patterns **Pattern:** simple notation	**Relationships**
Summer 2	Animals including humans		How do I create a sequence of commands to create a quiz?	**Gymnastics –** Pathways: straight, zig zag & curving **Striking & Fielding Game Skills 2**		**Locational:** What goes on at an airport? Or What goes on at a train station?		**Mini Unit: Food Technology:** Make a healthy pizza	**Animals:** pitch line notation using voices and tuned instruments **Travel:** Learn a Tanzania game song and improvise own descriptive music	**Transitions**