

KS3 LEARNING JOURNEY

GCSE FINE ART
AQA

10 & 11

GCSE
PHOTOGRAPHY
AQA

Bronze Arts Award

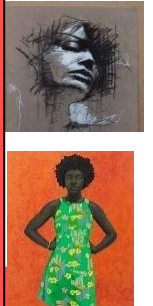
Pupils will complete an independent project of their choice to complete their Bronze Arts Award. It includes the following four sections.

1. Completing an arts challenge
2. Reviewing an arts event
3. Researching an inspirational arts figure
4. Sharing an arts skill.



Project 1- Portraiture (Extended Project)

Pupils explore **portraiture** as a way of representing **identity, character and individuality**. They develop skills in **facial proportions, observation, tone, colour and composition**, while exploring how artists such as **Kehinde Wiley, Amy Sherald and Guy Denning** approach portraiture. Through **drawing, painting, photography, collage and paper cutting**, pupils experiment with different styles and techniques before creating a **large-scale final portrait** inspired by their chosen artist.



Project 1- Geometric vs Organic

Pupils develop their **investigative and analytical skills** by studying natural forms such as shells, seed pods, plants and bones.

They explore how artists from different **times and cultures** such as **Ernst Haeckel** and **Ruth Asawa** respond to nature, while developing skills in **line, tone, shading, form, proportion and scale**.

Using their research and observations, pupils design and create a series of **3D artworks**, experimenting with a range of materials and techniques.

The project also introduces **careers in art and design**, including scientific illustration, surface design and environmental art.

*This project leads into the completion of the **Bronze Arts Award**.*



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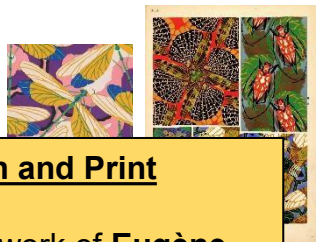


Project 2- Structures

Pupils explore the work of **Halima Cassell**, discovering how **pattern and mathematics** can inspire creative design.

Through **drawing, photography, digital experimentation and clay**, they investigate **symmetry, repetition and tessellation**, developing their understanding of **shape, form, texture and pattern**.

Using ceramic techniques such as **carving and relief**, pupils create their own **patterned clay sculptures**, developing craftsmanship, problem-solving and spatial awareness.



Project 2- Pattern and Print

Pupils explore the pattern work of **Eugène Alain Séguy**, using their observational drawings as a starting point.

They experiment with **repetition, symmetry, rotation and half-drop** to transform natural forms into original repeat patterns.

Using **digital media and polystyrene printing**, pupils develop and produce a series of printed designs, exploring the formal elements of **line, shape, colour, pattern, texture and form**.

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What is Art? — Project 1: Mythical Creatures

Year 7 will explore **mythical creatures**, inspired by the botanical and insect studies of **Eugène Alain Séguy**.

They will develop **observational drawing skills** and explore the formal elements:

Line · Shape · Form · Texture · Pattern · Tone · Colour

Pupils will transform natural forms into **Surrealist mythical creatures inspired by Mark Brooks**, experimenting with **drawing, mark making, collage, painting and mixed media** to create a final artwork.



EACH PUPIL WILL BE MARKED AGAINST THE FOLLOWING
FOUR SKILLS FOR EACH PROJECT-

1. Knowledge and understanding
2. Exploring ideas and experimenting with media
3. Recording observations
4. Developing and evaluating