

## DT - Curriculum map

	Autumn 2	Spring 2	Summer 2
<b>Year 1</b>	<b>Mechanisms</b> Slides and Levers	<b>Structures</b> Freestanding Structures	<b>Textiles</b> Three bears' picnic blanket
<b>Year 2</b>	<b>Mechanisms</b> Toys - Looking at vehicles	<b>Mechanisms</b> Wheels and Axles	<b>Textiles</b> Puppets
<b>Year 3</b>	<b>Mechanical systems</b> Levers and linkages	<b>Textiles</b> Bendy Bags	<b>Electrical systems</b> Simple circuits and switches
<b>Year 4</b>	<b>Structures</b> Shell structures (including Computer-aided design)	<b>Textiles</b> Aprons	<b>Mechanical systems</b> Pneumatics - Make a mascot
<b>Year 5</b>	<b>Mechanical systems</b> Gears, pulleys and cams	<b>Structures</b> Frame structures	<b>Electrical systems</b> More complex switches and circuits (including programming, monitoring and control)
<b>Year 6</b>	<b>Textiles</b> Designer Bags	<b>Textiles</b> Designer Bags (including Computer-aided design)	<b>Mechanical systems</b> Gears, pulleys and cams - Fairground rides