Physical Education Curriculum										
	Autumn l	Autumn2	Spring l	Spring 2	Summer I	Summer 2				
УN	Develop self-care skills, hand washing, blowing nose, using the toilet Develop independence when putting on outdoor clothing Enjoy a range of funky finger activities to promote fine motor skills Develop a range of gross motor movements - moving in different ways Exploring the outdoor equipment		Developing knowledge of healthy eating Beginning to understand the effect exercise has on our bodies Continue to reinforce hygiene routines Introducing the word independent and beginning to be responsible for dressing themselves Develop the use of one-handed tools and equipment Show an understanding that equipment must be used safely Experiment with different way of moving		Funky finger activities focussed more on pencil control To provide ample opportunities for name writing To negotiate space without collision To demonstrate hygiene routines and a healthy lifestyle To develop ball skill - catching, throwing and kicking Talk about the effect of exercise on the body					
УR	Stamina – developing spatial awareness and endurance	Strength - developing strength and technique in upper and lower bodies	Skills - develop fine and gross motor skills that cover a range of sport specific skills	Speed - to develop and improve sprinting technique. Activities will develop power, improve agility and reaction times	Athletics - 5 star 5 steps - develop foundation skills for a range of events: hurdling, running, jumping and throwing. Make links with skills already learnt and gain an in-depth knowledge of athletics	Inter class competitions - use the skills previously learnt in a range of sporting scenarios to play alongside/against other classes, in competition with an emphasis on enjoymen				

Y1/2	Sending and receiving (invasion)	Gym – balance and coordination	Dance - animals	Striking for accuracy (net games)	Movements (athletics)	Group games (strike and field) Rule making (outdoor adventure)
¥3/4	Dribbling, movement and teamwork (Invasion - hockey and football)	Gym – what's my direction?	Dance - Romans	Returning - net games (tennis and volleyball)	Record breaking (athletics)	Fielding (strike and field) Decisions (outdoor adventure)
¥5	Rules and concepts (invasion - football and netball)	Gym – <mark>Viking ba</mark> lance	Dance - space	Accuracy and rallies (net games)	Olympic training (athletics)	Exploring, striking and fielding Leadership (outdoor adventure)
У6	Invasion - competitive (netball and basketball)	Gym <mark>– travelli</mark> ng in World War 2	Dance style – street dance	Net games for points	Going for gold (athletics)	Striking and fielding Finding success (outdoor adventure)

1.1.1