

Curriculum Overview - Year 6

|  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
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| Christian value - year 1 | Courage | Peace | Perseverance | Friendship | Compassion | Truth |
| Christian value - year 2 | Hope | Responsibility | Thankfulness | Forgiveness | Respect | Trust |
| Enrichment opportunities | Climate change protest | Maryport history walk  Beamish visit  Book Bus | World War 2 evacuee day at the Beacon  Young Voices | World War 2 Victory Day celebration day |  | Sports day  Maryport Bowling club visit  Bright stars enterprise  Field work linked to rivers  London residential visit |
| Whole class story | Room 13  The Last Bear | The Graveyard Book | Can you see me? | Letters from the lighthouse | The London Eye mystery | The Tempest |
| English - Reading | Pompeii  Greta Thunberg  Carl Linnaeus  Living things and their habitats  Children’s classics  Notable people  Poetry - Jabberwocky, the crossover | Industrial revolution  Electricity  Children’s classics  Spooky openings  Notable people  Poetry - Tyger, inside out and back again | Animals including humans  Novels Volume 1  E-safety  Notable people  Poetry - Ozymandias  Other religions | World War 2  Drugs and Alcohol  Kathryn Rondell  Inspiration women  Poetry - the moment | Parts of a river  Light  Novels volume 2  Notable people  Poetry - Invictus | Evolution  Moth  Autism  Resilience  Classics |
| English - Writing | Shackleton - Ice Trap  Writing an adventure story  Biography  David Attenborough  Non-Chronological report  Climate Change | Street child  Historical story  Newspaper report  The Broadside launch  Instruction writing  A perfect Christmas  Non-Chronological report  Climate Change | Rose Blanche  Historical story  Informal letter  In role as an evacuee  Speech  Outbreak of war  Explanation text  How does the heart work | Letters from the lighthouse  First person viewpoint  Balanced argument  Should children have been evacuated | The London Eye Mystery  Detective, mystery story  Information text  River systems | Moth  Science, evolution story  Shackleton - Ice Trap  Writing an adventure story |
| Maths | Place value  Addition, subtraction, multiplication and division | Fractions A  Fractions B  Converting units | Ratio  Algebra  Decimals | Fractions, decimals and percentages  Area, perimeter and volume  Statistics | Shape  Position and direction | Consolidation and problem solving |
| Science | All living things - classification including microorganisms | Electricity | Animals including humans - circulation, heart, blood vessels and impact of healthy lifestyle | Light | SATS revision | Evolution and inheritance |
| RE | God : What does it mean if God is holy and loving?  Buddhism - Wesak festival | Creation : creation and science conflicting or complementary?  People of God - how can God bring freedom and justice? | Incarnation - was Jesus the Messiah?  Gospel - what would Jesus do? | Islam  Salvation - what difference does the resurrection make for Christians? | Multi-Faith  Rites of passage/ pilgrimage | Kingdom of God - what kind of King is Jesus? |
| Geography | Climate change |  |  |  | Rivers | |
| History |  | Local history study - Ellenfoot to Maryport  (Invention and innovation) | World War 2  (Invasion and conflict) | |  |  |
| Art | Art and design skills  Design, drawing, craft and painting |  | Make my voice heard |  | Photography |  |
| Design and Technology |  | Electrical systems:  Design and make a steady hand game |  | Food: create and prepare a three course meal |  | Structures:design and make a playground |
| Music | Spirituals and rhythmic patterns | Christmas music and songs | Song writing and composing |  | Songs through the ages | Summer show |
| PE | Invasion - competitive (netball and basketball)  Stamina | Gym - travelling in WW2  Strength | Dance  Skills | Net games for points  Speed | Going for gold - athletics  Athletics - 5 star 5 steps | Striking and fielding - finding success  Inter class competitions |
| Computing | Systems network and communication | Creating media- 3D models | Programming - variables in games | Programming - sensing | Databases and information | Creating media - web page creation |
| PHSE | Assertiveness  Cooperation  Safe/unsafe touches | Recognising and reflecting on prejudice-based bullying  Understanding Bystander behaviour | Emotional needs  Staying safe online  Drugs: norms and risks | Understanding media bias including social media  Caring: communities and the environment  Earning and saving money | Aspirations and goal setting  Managing risk | Keeping safe  Body Image  Self esteem |