

Spring 1 – Year 7 Quarantine Work

Spring 1

Complete the tasks to a high standard:

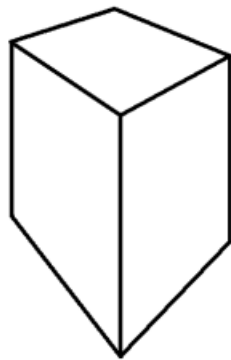
Once complete email your outcomes to Miss Astles or Mrs Rogers.

Astlesk@mayfield.portsmouth.sch.uk or

RogersL@mayfield.portsmouth.sch.uk

Product Design Year 7 Spring 1

How to create a
2 point perspective drawing.



Step 1

Start with creating a horizon line

Ensure that your line is straight, level and faint.



This line represents the furthest point you can see into the distance in line with your eyes.

Step 2

Create two vanishing points

Mark them with an X



These Xs represent the furthest distances left and right you would be able to see.

Step 3

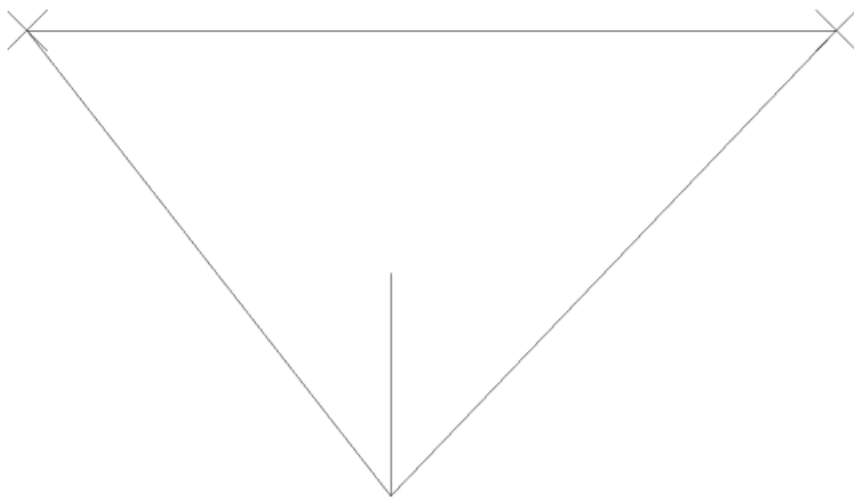
Draw a line straight down
The lower you start your line the more of the
top you will see.



Ensure that your lines are faint

Step 4

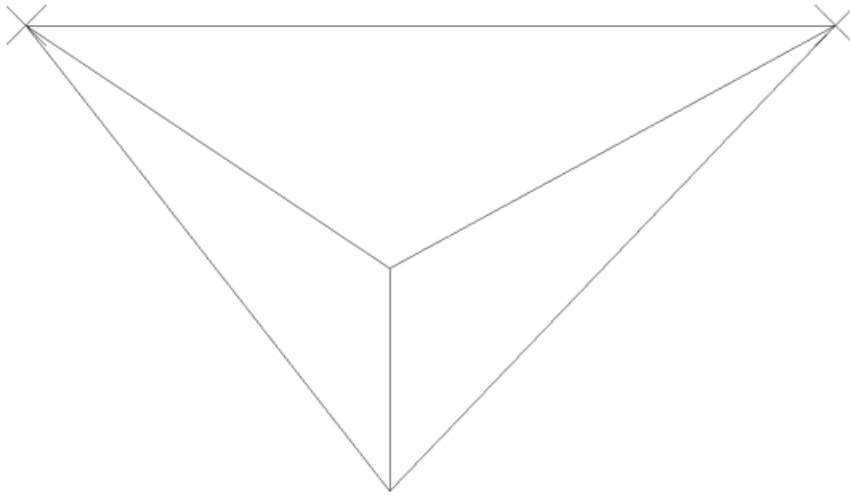
Extend 2 lines, 1 to each V.P



Ensure that your lines are faint

Step 5

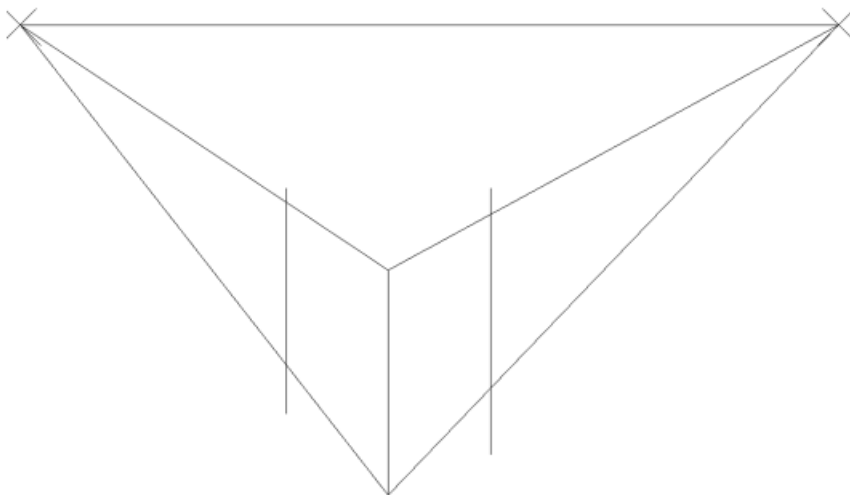
From the top of your vertical line
Extend 2 lines to the V.Ps



Ensure that your lines are faint

Step 6

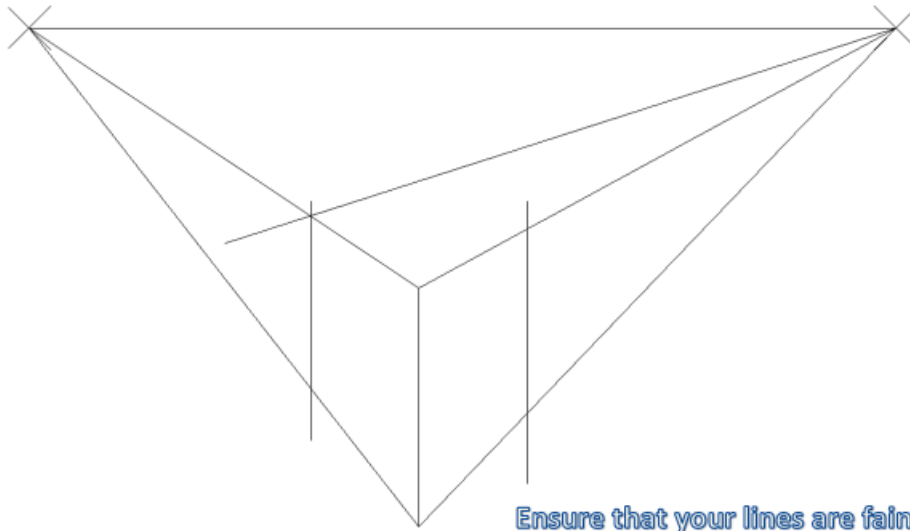
Create 2 more vertically upwards



Ensure that your lines are faint

Step 7

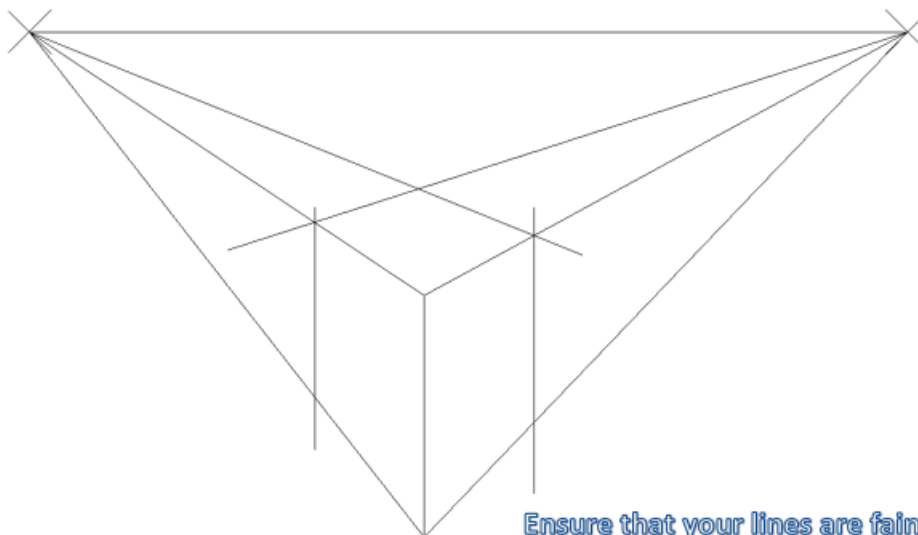
From your top left intersection,
draw a line to the right V.P



Ensure that your lines are faint

Step 8

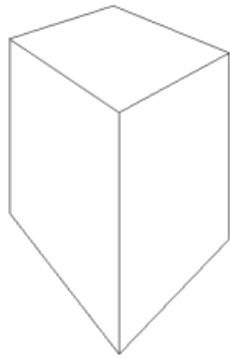
From your top right intersection,
draw a line to the left V.P



Ensure that your lines are faint

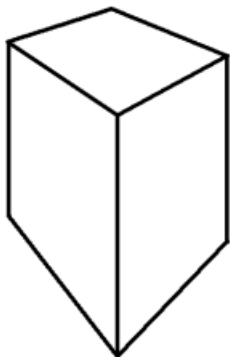
Step 9

Remove the construction lines,
leaving in place the VPs
and the horizontal line



Step 10

Go over your lines to make them bold



Final Step



Why not try and make your drawing more realistic by adding an internal or joints.

