

#### Meadowbank Primary School

#### Half Termly Knowledge and Skills Based Curriculum - Autumn 1 2024



Phase Foundation Stage Year Group Foundation Stage 1

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Wk Beg 02.09	Wk Beg 09.09	Wk Beg 16.09	Wk Beg 23.09	Wk Beg 30.10	Wk Beg 07.10	Wk Beg 14.10
Characteristics of Effective Teaching and Learning	Playing and Exploring Finding out and explor Playing with what the Being willing to 'have o	ring y know	Active Learning - Mo Being involved and co Keeping on trying Enjoying achieving wh	ptivation ncentrating	Creating and Thinking Having their own idea Making links (building Choosing ways to do t thinking)	g Critically - s (creative thinking) theories)
Biq Question	Where do I belong?					
Connected Concepts	Structure	Appreciation	Cause and Effect	Structure Appreciation	Structure	Appreciation
Book Studies	Whiffy Wilson the Wolf who Wouldn't go to School	The Things I Love About Me	The Colour Monster	The Family Book	This is Our House	Jacob O'Reilly Wants a Pet
	Whiffy Wilson The Wolf who wouldn't go to School	The Things I About Me	The Colour monoter monoter	FAMILY BOOK  TODD PARR  TO DO PARR  THE PART THE SERVICE SHIPER  THE SERVICE SHIPER	Out House  MICHAEL ROSEN ROB GRAHAM	Jacob O'Reilly Wants apet
Children steering learning	To know who works in our school. To meet new friends. To look around our school.	To draw a picture of me! To paint a picture of me. To look in the mirrors.	To make some dough. To make my friends happy. To make a worry monster.	To learn about my dad and my daddy's job. To learn about different families.	To know how we build houses. To build a house. To make a den.	To learn about animals. To learn about dogs, rabbits and cats.
Key Vocabulary	Beginning, Friendship Growing	Successful Resourceful Hopeful Caring	Feeling Emotion Mindfulness	Family Unique Love	Home Similar Different	Rescue Shelter Needs
Communication and Language -Listening, Attention and Understanding	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.	Use a wider range of vocabulary that reflects the breadth of their experiences. Weekly WOW Words.

-Speaking	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.	Use language to share feelings, experiences and thoughts. Evaluate weekly how each of the concepts within our 'Big Question' link together.
	Use language to share feelings, experiences and thoughts. Introduce SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Invite the children to stand on the stage as we share their experiences. Use a wider range of vocabulary that reflects the breadth of their experiences Introduce our 'Makaton Sign of the Week' - Children	Use language to share feelings, experiences and thoughts.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Encourage the children to respond to a question regarding their experiences.  Use a wider range of vocabulary that reflects the breadth of their experiences  Introduce our 'Makaton Sign of the Week' - Countryside	Use language to share feelings, experiences and thoughts.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Support the children in sharing their experiences with the group.  Use a wider range of vocabulary that reflects the breadth of their experiences  Introduce our 'Makaton Sign of the Week' - Yellow	Use language to share feelings, experiences and thoughts.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Encourage the children to share their experiences independently.  Use a wider range of vocabulary that reflects the breadth of their experiences Introduce our 'Makaton Sign of the Week' - Throw	Use language to share feelings, experiences and thoughts.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Reflect on the experiences shared, have you experienced anything similar?  Use a wider range of vocabulary that reflects the breadth of their experiences Introduce our 'Makaton Sign of the Week' - Catch	Use language to share feelings, experiences and thoughts.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Support the children in asking a question to their friends regarding their experiences.  Use a wider range of vocabulary that reflects the breadth of their experiences Introduce our 'Makaton Sign of the Week' - Grandma
Other Key Literature	-All Are Welcome -Billy and the Big New School -Harry and the Bucketful of Dinosaurs go to school	-You Are Very Special -Only One You -Perfectly Norman	-The Colour of Happy -Ruby's Worry -Feelings	-More People to Love Me -I Love You (Nearly Always) -The Great Big Book of Families	-In Every House on Every Street -Home	-Let's Get a Pup -The Great Pet Sale -Dogs
Personal, Social and Emotional Development -Self-Regulation -Managing Self -Building Relationships	Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried' JIGSAW SOW: Being Me in My World - Help Others to Feel Welcome: I understand how it feels to belong and that we are similar and different. (BV-Respect and Tolerance)	Understand gradually how others might be feeling. JIGSAW SOW: Being Me in My World - Try to Make our Nursery Community a Better Place: I can start to recognise and manage my feelings.	Enjoy playing alone, alongside and with others, inviting others to play and attempting to join others play. JIGSAW SOW: Being Me in My World - Think About Everyone's Right to Learn: I enjoy working with others to make school a good place to be. (BV-Rule of Law/Democracy)	Understand gradually how others might be feeling. Respond to the feelings of others, showing concern and offering comfort. JIGSAW SOW: Being Me In My World - Care About Other People's Feelings: I understand why it is good to be kind and use gently hands.	Develop appropriate ways of being assertive. Talk with others to solve conflicts. JIGSAW SOW: Being Me In My World - Work Well With Others: I am starting to understand children's rights and this means we should all be allowed to learn and play. (BV-Individual liberty)	Increasingly follow expectations, understanding why they are important. JIGSAW SOW: Being Me In My World - Choose to Follow the Learning Charter: I am learning what being responsible means. (BV- Individual liberty)

### Make healthy choices about activity.

Introduce and take part in our whole school daily WOW - The Walk to School Challenge. Why is it important to walk to school?

Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Daily mindfulness session. Headspace: Calm.

Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Introduce Peer Massage
- a sequence of
movements, focusing
specifically on our
breathing technique.

## Remember expectations without needing an adult to remind them.

Introduce the 'Meadowbank Maison' to a small group of children at a time, sharing play ideas and our expectations – including at tidy up time.

Be increasingly independent in meeting their own care needs. Support the children in recognising their own peg in the cloakroom.

Experiment with their own and other peoples' views of who they are through their play, through trying out

#### Make healthy choices about activity.

Take part in our whole school daily WOW - The Walk to School Challenge. Discuss the different methods of getting to school, which are the best for you and the environment?

Enjoy a sense of

belonging through being involved in daily tasks and some new experiences. Daily mindfulness session. Headspace: Cool Off.

Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Peer Massage - a sequence of movements, focusing specifically on the 'eye glasses' skill.

### Remember expectations without needing an adult to remind them.

Introduce the 'Meadowbank Maison' to a small group of children at a time, sharing play ideas and our expectations – including at tidy up time.

Be increasingly independent in meeting their own care needs. Support the children in putting away their own belongings independently when arriving at school, as well as collecting them when leaving school.

### Make healthy choices about activity.

Take part in our whole school daily WOW - The Walk to School Challenge. Introduce the online system to the children, asking the children to record their own method.

Enjoy a sense of belonging through being involved in daily tasks and some new experiences. Daily mindfulness session. Headspace: Rest

and Relax.

Enjoy a sense of belonging through being involved in daily tasks

and some new experiences.

Peer Massage - a sequence of movements, focusing specifically on the 'cat grip' skill.

# Remember expectations without needing an adult to remind them.

Introduce the 'Meadowbank Maison' to a small group of children at a time, sharing play ideas and our expectations – including at tidy up time.

Increasingly follow expectations, understanding why they are important.
Remember expectations without needing an adult to remind them.
Support children in accessing resources in

#### Make healthy choices about activity.

Take part in our whole school daily WOW - The Walk to School Challenge. Count the number of children for each option. How do the numbers compare?

Enjoy a sense of belonging through being involved in daily tasks and some new experiences. Daily mindfulness

Daily mindfulness session. Headspace: Kindness

Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Peer Massage - a sequence of movements, focusing specifically on the 'baker/kneading' skill.

## Remember expectations without needing an adult to remind them.

Introduce 'Imagination Island' to a small group of children at a time, sharing play ideas and our expectations – including at tidy up time.

Increasingly follow expectations, understanding why they are important.
Remember expectations without needing an adult to remind them.
Support children in accessing resources in

### Make healthy choices about activity.

Take part in our whole school daily WOW - The Walk to School Challenge. Introduce the leader board to the children, how does our class compare to the rest of school?

Enjoy a sense of belonging through being involved in daily tasks and some new experiences. Daily mindfulness session. Headspace: Appreciation.

#### Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Peer Massage - a sequence of movements, focusing specifically on the 'climbing down a rope' skill.

# Remember expectations without needing an adult to remind them.

Introduce 'Imagination Island' to a small group of children at a time, sharing play ideas and our expectations including at tidy up time.

Increasingly follow expectations, understanding why they are important.
Remember expectations without needing an adult to remind them.
Support children in accessing resources in

#### Make healthy choices about activity.

Take part in our whole school daily WOW - The Walk to School Challenge. Share our achievements from the half term. How do our results compare to the rest of school?

Enjoy a sense of belonging through being involved in daily tasks and some new experiences. Daily mindfulness session. Headspace: Paying Attention.

Enjoy a sense of belonging through being involved in daily tasks and some new experiences.

Peer Massage – a sequence of movements, focusing specifically on the 'bunny hops' skill.

### Remember expectations without needing an adult to remind them.

Introduce 'Imagination Island' to a small group of children at a time, sharing play ideas and our expectations including at tidy up time.

Increasingly follow expectations, understanding why they are important.
Remember expectations without needing an adult to remind them.
Support children in accessing resources in

	different behaviours, and the way they talk about themselves.  Begin to ask questions about differences, such as skin colour, types of hair, gender, special needs and disabilities, religion and so on.  Think Equal - 'Me, Myself and I' by Helen LumgairDemonstrate a positive sense of identity; - Develop self-confidence and self-esteemRecognise and value similarities and differences between themselves and others. (PC-Race) (BV Respect and Tolerance)	Begin to ask questions about differences, such as skin colour, types of hair, gender, special needs and disabilities, religion and so on. Think Equal - 'Is there anyone like me?' by Fred StrydomCelebrate individuality and uniquenessDiscuss similarities and differences. (PC-Race) (BV-Respect and Tolerance)	the environment independently.  Experiment with their own and other peoples' views of who they are through their play, through trying out different behaviours, and the way they talk about themselves.  Talk with others to solve conflicts.  Think Equal - 'Amazing Daisy' by Nozizwe HereroDemonstrate self-knowledge and self-esteemUnderstand the importance of persistenceSet a goal and work towards achieving it.	the environment independently.  Understand gradually how others might be feeling.  Think Equal - 'Healthy Minds A' -Mindful bodies and awareness of attention and breath.  -Show that they can pay attention to the inside.  -Show that they can pay attention to the outside.	the environment independently.  Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'.  Understand gradually how others might be feeling.  Respond to the feelings of others, showing concern and offering comfort.  Think Equal - 'The Colour Poem' by Helen LumgairBegin to connect emotions and emotionwords to feelings and coloursBegin to name emotionsBecome familiar with the mood meter.	the environment independently.  Understand gradually how others might be feeling.  Think Equal Programme-How We feel.  Respond to the feelings of others, showing concern and offering comfort.  -Name 2-3 emotions.  -Recognise that everyone has feelings.
Physical Development -Gross Motor Skills -Fine Motor Skills	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Up and Down' using large paper to make marks.  Continue to develop their movement, for example, balancing, running, jumping and climbing.  Stand on one leg and hold a pose for a game like musical statues.  GetSet4PE SOW -	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Up and Down' using paintbrushes and water to make marks on the playground.  Continue to develop their movement, for example, balancing, running, jumping and climbing.  Stand on one leg and hold a pose for a game like musical statues	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Side to Side' using chunky chalks to make marks.  Continue to develop their movement, for example, balancing, running, jumping and climbing.  GetSet4PE SOW - Introduction to PE - Unit 1. Lesson Three - Mythical Creatures: To	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Side to Side' using streamers and ribbons to make marks.  Continue to develop their movement, for example, balancing, running, jumping and climbing. Stand on one leg and hold a pose for a game like musical statues.  GetSet4PE SOW -	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Cross Over' using whiteboards and pens to make marks.  Start taking part in some group activities which they make up for themselves, or in teams. Use largemuscle movements to wave flags and streamers, paint and make marks.	movements to wave flags and streamers, paint and make mark Squiggle Whilst You Wiggle - 'Cross Over' using markers to make marks.  Start taking part in some group activities which they make up for themselves, or in teams. Match their developing physical skills to tasks and activities in the setting.  GetSet4PE SOW -
	GetSet4PE SOW - Introduction to PE - Unit 1. Lesson One - Witches and Wizards: To move safely and sensibly in a space with consideration for others.	like musical statues.  GetSet4PE SOW -  Introduction to PE - Unit  1. Lesson Two - Pirates:  To develop moving safely and stopping with control.	use equipment safely and responsibly.	Introduction to PE - Unit 1. Lesson Four - To the Castle: To use different travelling actions whilst following a path.	GetSet4PE SOW - Introduction to PE - Unit 1. Lesson Five - Superheroes: To work with others co-	Introduction to PE - Unit  1. Lesson Six - Monsters: To follow, copy and lead a partner.

					operatively and play as a group.	Assessment Indicators Begin to demonstrate balance. Begin to negotiate space safely. Begin to take turns with others. Explore movement skills. Make guided choices. Follow instructions with support.
Literacy -Comprehension -Word Reading -Writing	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1. General Sound	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1. General Sound	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1. General Sound	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1. General Sound	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1 General Sound	Enjoy rhythmic and musical activity with percussion instruments, actions, rhymes and songs; clapping along with the beat and joining in with words of familiar songs and nursery rhymes.  Success For All Phonics-FS1. General Sound
	Discrimination - Environmental Sounds.  Look at and enjoys print and digital books independently Look at and enjoys print and digital books independently Visit the library for a tour with the children. Choose a book to read as a group.	Discrimination - Environmental Sounds.  Look at and enjoys print and digital books independently Visit the library with the children. Introduce the different areas and choose a book to read as a group.  Begin to be aware of the way stories are	Discrimination - Environmental Sounds.  Look at and enjoys print and digital books independently Visit the library with the children. Have a class vote for which book we would like to read as a group.  Begin to be aware of the way stories are	Discrimination - Instrumental Sounds.  Look at and enjoys print and digital books independently Visit the library with the children. Ask the children to choose their own story to look at independently.  Begin to be aware of the way stories are	Discrimination - Instrumental Sounds.  Look at and enjoys print and digital books independently Visit the library with the children. Ask the children to choose their own story to look at independently. Share their thoughts with another child.	Discrimination - Instrumental Sounds.  Look at and enjoys print and digital books independently Visit the library with the children. Ask the children to choose a story to look at independently. Before reading the story, what can you tell from the
	Begin to be aware of the way stories are structured, and to tell own stories. Introduce Tales Toolkit symbols to the children, Focus on using the symbol 'character' from Tales Toolkit Understand the names of the different parts	the way stories are structured, and to tell own stories. Introduce Tales Toolkit symbols to the children, Model using the symbol 'character' from Tales Toolkit alongside the others. Understand the names of the different parts of a book and page sequencing.	the way stories are structured, and to tell own stories. Introduce Tales Toolkit symbols to the children, Focus on using the symbol 'setting' from Tales Toolkit Understand the names of the different parts of a book and page sequencing.	the way stories are structured, and to tell own stories. Introduce Tales Toolkit symbols to the children, Model using the symbol 'setting' from Tales Toolkit alongside the others. Understand the names of the different parts of a book and page sequencing.	Begin to be aware of the way stories are structured, and to tell own stories. Introduce Tales Toolkit symbols to the children, Focus using the symbol 'problem' from Tales Toolkit. Understand the names of the different parts	front cover?  Begin to be aware of the way stories are structured, and to tell own stories.  Introduce Tales Toolkit symbols to the children, Model using the symbol 'problem from Tales Toolkit alongside the others.

	of a book and page sequencing. When exploring a variety of different books, introduce the front cover, what do you notice?	When exploring a variety of different books, revisit the front cover, what do you notice? What does it tell us?	When exploring a variety of different books, revisit the front cover, what does it tell us about the story?	When exploring a variety of different books, revisit the front cover. Point out the author/illustrator - what is their job?	of a book and page sequencing. When exploring a variety of different books, introduce the back cover, what do you notice? What does it tell us?	Understand the names of the different parts of a book and page sequencing. When exploring a variety of different books, revisit the back cover, introduce the blurb - what does it tell us?
Mathematics -Number -Numerical Patterns	Use some number names and number language within play.	Use some number names and number language within play.	Use some number names and number language within play.	Use some number names and number language within play.	Use some number names and number language within play.	Use some number names and number language within play.
	Begin to notice numerals. Show 'finger numbers' up to 5	Begin to notice numerals. Show 'finger numbers' up to 5.	Begin to notice numerals. Show 'finger numbers' up to 5.	Begin to notice numerals. Show 'finger numbers' up to 5.	Begin to notice numerals. Show 'finger numbers' up to 5.	Begin to notice numerals. Show 'finger numbers' up to 5.
	Introduce the number 1, what does that look like in a variety of different contexts? How many different ways can we represent the number 1? Can you recognise the numeral 1?  Develop fast recognition of up to 3 objects, without having to count them individually ('subitising').  Subitising - 1  Begin to understand some talk about immediate past and immediate future. Begin	Begin to recognise that each counting number is one more than the one before.  Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').  Introduce the number 2, what does that look like in a variety of different contexts? How many different ways can we represent the number 2?  Can you recognise the numeral 2?	Begin to recognise that each counting number is one more than the one before.  Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').  Introduce the number 3, what does that look like in a variety of different contexts? How many different ways can we represent the number 3?  Can you recognise the numeral 3?	Begin to recognise that each counting number is one more than the one before.  Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').  Introduce the number 4, what does that look like in a variety of different contexts? How many different ways can we represent the number 4?  Can you recognise the numeral 4?	Begin to recognise that each counting number is one more than the one before.  Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').  Introduce the number 5, what does that look like in a variety of different contexts? How many different ways can we represent the number 5?  Can you recognise the numeral 5?	Begin to recognise that each counting number is one more than the one before. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Revisit the numbers 1-5, what does that look like in a variety of different contexts? How many different ways can we represent the numbers 1-5? Can you recognise the numerals?
	to anticipate times of the day such as mealtimes or home time. Introduce the visual timeline, using language	Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitising - 2.	Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitising - 3.	Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitising - 3.	Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitising - 3.	Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitising - 3.
	such as 'next', 'before', 'first' and 'last'. Ask the children to order their day.	Toolkit - Correct or Not Correct	Toolkit - Correct or Not Correct	Toolkit – Correct or Not Correct	Toolkit - Correct or Not Correct	Toolkit - Correct or Not Correct
	Toolkit - Correct or Not Correct					

Understanding the World -Past and Present -People, Culture and Communities -The Natural World	Comments and ask questions about aspects of their familiar world, such as the place where they live or the natural world.  Go on a tour of our school. What do the children notice? What are the different parts? Where does it belong in our local community?  Talk about members of their immediate family and community.  Invite some of the key people from our school (Mrs Appleton, Mrs Mitchell, Miss Graham etc.) to visit the children and introduce themselves.	Continue developing positive attitudes about the differences between people by knowing some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family. Observe and discuss how each of us are equally special, whilst also being unique. What makes each of us so special? (BV-Tolerance and Respect)  Begin to make sense of their own life story and family's history. Share baby photographs sent in from home. Observe how each of us are unique. How have we changed as we have gotten older? (BV-Tolerance and Respect)	Use all their senses in hands-on exploration of natural materials. Explore collections of materials with similar and/or different properties.  Just like the Worry Monster, sort the natural materials found in our outdoor environment by colour/properties.  Shows an interest in technological toys with knobs or pulleys, real objects such as cameras, and touchscreen devices such as mobile phones and tablets.  Introduce the iPads into continuous provision, focusing on developing the children's ability to open and navigate a simple app.	Talk about members of their immediate family and community. Name and describe people who are familiar to them. Investigate photographs of our families from home. Do all of our families look the same? Why/why not? (BV-Tolerance and Respect)  Shows an interest in technological toys with knobs or pulleys, real objects such as cameras, and touchscreen devices such as mobile phones and tablets. Introduce the iPads into continuous provision, focusing on developing the children's ability to open and navigate a simple app.	Comments and ask questions about aspects of their familiar world, such as the place where they live or the natural world.  Explore the different types of homes (e.g. house, apartment, flat, bungalow, boat etc.)  What makes a house a home?  Explore finding our own homes on Google Maps.  Which direction should we travel in? Where is your local community?  Shows an interest in technological toys with knobs or pulleys, real objects such as cameras, and touchscreen devices such as mobile phones and tablets.  Introduce the iPads into continuous provision, focusing on developing the children's ability to open and navigate a simple app.	Begin to understand the need to respect and care for the natural environment and all living things. Explore the RSPCA - what do they do? What is their job?  Explore the needs of different animals - food, shelter etc. Do all pets need the same things?  Bring in and explore photographs of our own pets from home. What do they need? Are all of their needs the same?  Shows an interest in technological toys with knobs or pulleys, real objects such as cameras, and touchscreen devices such as mobile phones and tablets.  Introduce the iPads into continuous provision, focusing on developing the children's ability to open and navigate a simple app.  Assessment Indicators Name some of the features of school. Talk about my home. Name some people in my family.
Expressive Arts and Design -Creating with Materials -Being Imaginative and Expressive	Sing to self and make up simple songs. Sing familiar songs. Listen, explore and respond to music from the Baroque era, focusing specifically on the composer George Philipp Telemann.	Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with	Sing to self and make up simple songs. Sing familiar songs. Listen, explore and respond to music from the Baroque era, focusing specifically on the composer Barbara Strozzi.	Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with	Sing to self and make up simple songs. Sing familiar songs. Listen, explore and respond to music from the Baroque era, focusing specifically on the composer Francesca Caccini.	Sing to self and make up simple songs. Sing familiar songs. Listen, explore and respond to music from the Baroque era, focusing specifically on the composer Jean Baptiste-Lully.

1.27   2.11   2.12   1.1   1	Sing familiar so Explore and lea sounds and mov can be changed Charanga - Mel- Listen and respo piece of music, l action song and sperform.  Take part in sin pretend play, u object to repre something else though they are similar. Introduce role p opportunities wi classroom (e.g. Meadowbank Ma Imagination Isla Weekly role play opportunities lin our big question.	details. Introduce Paul Klee's - Line Drawing 'Line Without End': Draw a self-portrait using charcoal. Use a mirror to observe whilst drawing.  Sing to self and make up simple songs. Sing familiar songs. Listen, explore and respond to music from the Boroque era, focusing specifically on the composer Domenico Scarlatti.  Tap out simple repeated patterns using body percussion. Sing familiar songs. Explore and learn how sounds and movements can be changed. Charanga - Me! - Step 2. Listen and respond to a piece of music, keep a steady beat in time to the music, learn a variety of action songs and share and perform.  Take part in simple pretend play, using an object to represent something else even though they are not similar. Introduce role play opportunities within the outdoor environment. Weekly role play opportunities linked to our big question.	Tap out simple repeated patterns using body percussion. Sing familiar songs. Explore and learn how sounds and movements can be changed. Charanga - Me! - Step 3. Listen and respond to a piece of music, keep a steady beat in time to the music, learn a variety of action songs and share and perform.  Take part in simple pretend play, using an object to represent something else even though they are not similar. Weekly role play opportunities linked to our big question.	a circle and including details.  Using Paul Klee's 'Line Without End' as a stimulus, create a family portrait using charcoal.  Sing to self and make up simple songs. Sing familiar songs.  Listen, explore and respond to music from the Boroque era, focusing specifically on the composer Henrich Schutz.  Tap out simple repeated patterns using body percussion. Sing familiar songs. Explore and learn how sounds and movements can be changed.  Charanga - Me! - Step 4.  Listen and respond to a piece of music, keep a steady beat in time to the music, learn a variety of action/counting songs and share and perform.  Take part in simple pretend play, using an object to represent something else even though they are not similar.  Weekly role play opportunities linked to our big question.	Tap out simple repeated patterns using body percussion. Sing familiar songs. Explore and learn how sounds and movements can be changed. Charanga - Me! - Step 5. Listen and respond to a piece of music, keep a steady beat in time to the music, learn a variety of action/counting songs and share and perform.  Take part in simple pretend play, using an object to represent something else even though they are not similar. Weekly role play opportunities linked to our big question.  Explore different materials freely, to develop their ideas about how to use them and what to make. Teach the skill of using different types of glue (e.g. PVA, glue stick, glue gun) to create a model of their house.  Francesca Caccini	Tap out simple repeated patterns using body percussion. Sing familiar songs. Explore and learn how sounds and movements can be changed. Charanga - Me! - Step 6. Listen and respond to a piece of music, keep a steady beat in time to the music, learn a variety of action/counting songs and share and perform.  Take part in simple pretend play, using an object to represent something else even though they are not similar. Weekly role play opportunities linked to our big question.  Assessment Indicators Copy-clap the rhythm of names. Explore high sounds and low sounds using voices and glockenspiels.  Assessment Indicators Frequently explore materials that can be used to make things. Design intuitively. Use different types of glue (stick, PVA, glue guns)
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Outdoor Learning	Tour of the school grounds	Listening to and identifying environmental sounds.	Introducing the 'daily dash'.	Autumn Welly Walk.	Making shelters and houses using large junk materials, crates and wood.	Taking the pets that we have created and made on a walk; after making leads to keep them safe.
Enhancements Visits and Visitors				Visit and workshop from the Dental Health Nurse.		
Parental Engagement	Parent transition visits.					
Whole School and National Events			European Day of Languages 26.09.24 Individual and sibling photographs 25.09.24		World Mental Health Day 10.10.24	Harvest Celebration 16.10.24

Progression of knowledge and skills are shown horizontally across the half term. The different areas and aspects of learning are shown vertically. Learning opportunities are planned alongside the children through a cross curricular thematic approach and also through discrete teaching.