

## Meadowbank Primary School

## Half Termly Knowledge and Skills Based Curriculum - Spring 1 2025



Phase Foundation Stage Year Group Foundation Stage 2

NAME OF TAXABLE PARTY O			Canadion Grage / Can Group / Canadion Grage E				
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	
	Wk Beg 06.01	Wk Beg 13.01	Wk Beg 20.01	Wk Beg 27.01	Wk Beg 03.02	Wk Beg 10.02	
Characteristics of Effective Teaching and Learning	Playing and Exploring – Engagement		Active Learning - Motivation Being involved and concentrating Keeping on trying Enjoying achieving what they set out to do		Creating and Thinking Critically - Thinking Having their own ideas (creative thinking) Making links (building theories) Choosing ways to do things (critical thinking)		
Biq Question	What is in a story?		<u> </u>	• ,			
Connected Concepts	Structure Cause and Effect Power	Structure Cause and Effect Power	Structure Cause and Effect Power	Structure Cause and Effect Power	Structure Cause and Effect Power	Structure Cause and Effect Power	
Book Studies	The Three Little Pigs  Charles Herture Books The Cittle Pigs	The True Story of the Three Little Pigs  THE TRUE STORY OF THE 3 LITTLE PIGS!  ALUSTRATED BY LAME SAMITITY  ALUSTRATED BY LAME SAMIT	Goldilocks and the Three Bears  Goldilocks Three Bears	Goldy Luck and the Three Pandas  Goldy Luck Three Pandas	Little Red Riding Hood  Lodgerd Picture Books  In the Red Riding Hood	Little Red Reading Hood  Livy Realized Ben Mulli  Little Reading	
Children steering learning	Can wolves really blow down houses? CL/CG Why did the pigs make houses for themselves? EW/AH Why was the wolf mean? BB Why did the straw and stick house fall down? JB How did the wolf blow the pig's houses down? MG How did the pigs get the fire? FHK	Was the wolf really a mean wolf? EW/CL I want to find out if the wolf just felt alone and wanted some friends? RH I want to find out if the wolf was just hungry? JB Why did the wolf want to blow the house down? HH How did the pigs trick the wolf?JBI/LMS How did the pigs make the houses? RG	house? FHK/JBo Why did the bears decide	Where do Pandas come from? CB/MG What do pandas eat? JR How do people celebrate Chinese new year? AJ What do Chinese people wear at Chinese New Year? IS Is CNY a celebration? AI IS CNY about Lanterns? HRo	How can we keep safe from strangers? MB How far did LRRH have to walk to get to Granny's HRo Why did Granny let the	How to become an author? CG Are wolves always bad in stories? MM Do all stories contain scary things/ malevolence? MG/RG Do all stories contain a problem? JMc Why did LRRH like to read? GW	

Key Vocabulary	Perseverance, bold, huff/puff, creeping. load strong, weak, dangerous, vicious, material.	Truth, wicked, shame, misunderstood, history, honour, impolite.	Edge, medium, Mother, Father, peeped, huge, minute.	Festival, lunar, tumbled, catapulted, wandered, steaming, grumbled, reasoned, exclaimed, demanded.	Danger, little, big, huge, tiny, unsafe, forest, elderly, forest, hunter.	Trust, overdue, stray, gruffly, flavoursome, tempted, inquired, sneer.
Communication and Language	Describe and recall past events in some detail.	Describe and recall past events in some detail.	Describe and recall past events in some detail.	Describe and recall past events in some detail.	Describe and recall past events in some detail.	Describe and recall past events in some detail.
-Listening, Attention and Understanding -Speaking	Use a variety of questions, for example when and how.	Use a variety of questions, for example when and how.	Use a variety of questions, for example when and how.	Use a variety of questions, for example when and how.	Ask their own questions to find out more and check their own	Ask their own questions to find out more and check their own
- Эреакing	Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Adult to model asking questions to find out more information and use of future and past tenses.  Use language to imagine and recreate roles and experiences in play situations  Retell the story using large scale props.  Ask their own questions to find out more and check their own understanding  Hot seating. Why did the Wolf and pigs behave in the way that they did?  Learn to say names of the animals from the story in French.	Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Adult to model asking peers to ask questions to find out more information and use of future and past tenses.  Ask their own questions to find out more and check their own understanding  Compare and contrast this version with the traditional Three Pigs story. How are the stories similar/different?  Learn to say names of the animals from the story in French.	Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Adult to encourage peers to ask questions to find out more information and use of future and past tenses.  Use language to imagine and recreate roles and experiences in play situations  Retell the story using props in house and compare and contrast to children's home lives.  Learn to say names of the characters from the story in French.	Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Adult to encourage peers to ask questions to stimulate a back and forth conversation and use of future and past tenses.  Use language to imagine and recreate roles and experiences in play situations  Retell the story using Chinese cultural props in house and compare and contrast to children's home lives.  Learn to say names of the characters from the story in French.	understanding.  Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Children to ask questions to stimulate a back and forth conversation and use future and past tenses.  Use language to imagine and recreate roles and experiences in play situations.  Retell the story using large scale props.  Describe and recall past events in some detail Share experiences of family/grandparents and relate to characters in the story  Learn to say family names in French.  Children's Agency -Evaluate 'Big Question' -Involve children in the planning process and identify key concepts.	understanding.  Begin to use a range of tenses, for example play, playing, played.  SMILE time. Sharing wider experiences and achievements using items posted on Class Dojo as an aid. Children to ask questions to stimulate a back and forth conversation and use future and past tenses.  Ask their own questions to find out more and check their own understanding  Discuss the similarities and differences in this version - which do you prefer?  Learn to say family names in French.

Other Key Literature	-The Three Little Wolves and the Big Bad Pig. -Wolf won't Bite.	-There is no Big Bad Wolf in the story. -The Three Little Pigs and the Big Bad book.	-Beware of the Bears. -Eat your Greens, Goldilocks.	-Beware of the Bears. -Eat your Greens, Goldilocks.	-Red Riding Hood and the Sweet Little Wolf. -Little Red.	-The Wolf's story.
Personal, Social and Emotional Development - Self-Regulation - Managing Self - Building Relationships	Think Equal Programme- SEE Learning C Exploring SensationsList words that describe variable sensationsLearn 'Help Now!' strategies for regulating the body.  Show resilience and perseverance in the face of challenge. PSHE Jigsaw SOW - Dreams and Goals. Challenge. Talk about the sorts of things I find tricky and how I overcome them? (BV-Liberty)  Show their confidence and self-esteem through taking risks and trying new things in social situations. Discuss with children and evaluate when they have been hopeful. (BV- he Rule of Law)  Seek different ways of managing conflict, Model using LEAF as part of daily practice. (BV-The Rule of Law)	Think Equal Programme- Passing CloudsRecognise and name different feelings -Recall strategies to help them control their own feelings.  Show resilience and perseverance in the face of challenge. PSHE Jigsaw SOW - Dreams and Goals. Never giving up. Talk about my experiences of challenges and of never giving up. (BV-Liberty)  See themselves as valuable ndividuals *Discuss with children and evaluate when they have been successful. (BV-The Rule of Law)  Seek different ways of managing conflict, Model using LEAF as part of daily practice. (BV-The Rule of Law)	Think Equal Programme- Yoshi is differentDemonstrate confidence in themselves and their unique talentsShow empathy toward others who have different ideas and/or interests.  Describe their competencies, what they can do well and what they are getting better at, describing themselves in positive but realistic terms. PSHE Jigsaw SOW - Dreams and Goals. Setting a goal. Talk about things I would like to get better at and how I might achieve this. (BV - Liberty)  Describe their competencies, what they are getting better at, describing themselves in positive terms Discuss with children and evaluate when they have been resourceful. (BV-The Rule of Law)  Seek different ways of managing conflict, Model using LEAF as part of daily practice. (BV-The Rule of Law)	Think Equal Programme- Nisha and the TigerShow compassion for all creatures - animals and humansExpress empathy for others.  Build constructive and respectful relationships. PSHE Jigsaw SOW - Dreams and Goals. Obstacles and support. Know how important it is to be kind to my friends and have their support and how this will help me achieve my goals. (BV- Mutual Respect)  Build constructive and respectful relationships Discuss with children and evaluate when they have been caring. (BV-The Rule of Law)  Seek different ways of managing conflict, Model using TT structure as part of daily practice. (BV-The Rule of Law)	Think Equal Programme- Francisco's Family.  -Understanding that different families often share similarities but are also differences in many ways.  -Identify things that make their family unique.  Describe their competencies, what they can do well and what they are getting better at, describing themselves in positive but realistic terms.  PSHE Jigsaw SOW - Dreams and Goals. Flight to the Future. Understand the link between what I do now and the jobs I might like to do when I get older. (BV-Liberty)  Show resilience and perseverance in the face of challenge  *Recall all positive learning behaviours and how they complement each other.  (BV-Mutual Respect)  Seek different ways of managing conflict,  *Model using TT structure as part of daily practice.  (BV-The Rule of Law)	Think Equal Programme- SEE Learning D Help Now!  -Understanding that different families often share similarities but are also differences in many ways.  -Identify things that make their family unique.  Describe their competencies, what they can do well and what they are getting better at, describing themselves in positive but realistic terms. PSHE Jigsaw SOW - Dreams and Goals. Award Ceremony. I can say how I feel when I achieve a goal and know what it means to feel proud. (BV-Liberty)  Show resilience and perseverance in the face of challenge *Discuss with children and evaluate how to ensure positive relationships (BV-Mutual Respect)  Seek different ways of managing conflict, *Model using TT structure as part of daily practice. (BV-The Rule of Law)

## Physical Development -Gross Motor Skills -Fine Motor Skills

Start taking part in some group activities which they make up for themselves or in teams.

Throw a ball with increasing force and accuracy and starts to catch a large ball by using two hands and their chest to trap it.

Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.

Kick a stationary ball with either foot.

Games: Unit 2 Lesson 1. To aim when throwing and practise keeping score by pointing your hand in the direction you want the object to go and shouting out the score, each time you score, to help you remember.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines. Gymnastics: Unit 2 Lesson 1.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Match their developing physical skills to tasks and activities in the setting.

Start taking part in some group activities which they make up for themselves or in teams. Games: Unit 2 Lesson 2. To follow instructions and move safely when playing tagging games by learning how to tag someone gently on the arm or back and looking for space away from the taggers.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines. Gymnastics: Unit 2 Lesson 2.

To develop balancing and safely using apparatus by squeezing your muscles to help you stay still.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Start taking part in some group activities which they make up for themselves or in teams.

Throw a ball with increasing force and accuracy and starts to catch a large ball by using two hands and their chest to trap it. Games: Unit 2 Lesson 3. To learn to play against a partner by pointing your hand where you want the object to go and saying 'well done' to your opponent.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines.

Combine different movements with ease and fluency.

Gymnastics: Unit 2 Lesson 3.

To develop jumping and landing safely from a

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Start taking part in

some group activities

which they make up for themselves or in teams. Games: Unit 2 Lesson 4.To develop coordination and play by the rules by listening carefully to the instructions so you understand how to play the game and to use the opposite arm and leg when running.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines.

Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a aroup.

Combine different movements with ease and fluency.

Gymnastics: Unit 2 Lesson 4.

Start taking part in some group activities which they make up for themselves or in teams.

Throw a ball with increasing force and accuracy and starts to catch a large ball by using two hands and their chest to trap it.

Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.

Games: Unit 2 Lesson 5. To explore striking a ball and keeping score by pointing the racket where you want the ball to go and hitting the ball in the middle of the racket

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Progress towards a more fluent style of moving, with developing control and grace.

Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group. Gymnastics: Unit 2

Lesson 5. To explore travelling around, over and through apparatus by travelling

Start taking part in some group activities which they make up for themselves or in teams.

Throw a ball with increasing force and accuracy and starts to catch a large ball by using two hands and their chest to trap it.

Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.

Games: Unit 2 Lesson 6. To develop communication skills through working collaboratively with a team, playing fairly and by the rules and encouraging your teammates.

Revise and refine the fundamental movement skills they have already acquired, for example, rolling, crawling, walking, jumping and climbing.

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines. Gymnastics: Unit 2 Lesson 6. To create sequences using the apparatus.

Confidently and safely use a range of large and

To create short sequences height by bending your To develop rocking and using different body parts Confidently and safely small apparatus indoors and holding balances for 5 using shape, balances and use a range of large and knew when landing and rolling by staying curled and outside, alone and in travelling actions by; up in the barrel roll and seconds. small apparatus indoors keeping your chest up tall a group. squeezing your muscles so you don't fall forwards. Developing gross and fine and outside, alone and in keeping your legs and feet Confidently and safely when holding your shape a group. Developing gross together on the straight motor skills through CP Confidently and safely use a range of large and or balance to help you be and fine motor skills opportunities and adult use a range of large and small apparatus indoors still and strong and to through CP opportunities led outdoor learning. small apparatus indoors Confidently and safely and outside, alone and in hold shapes and balances and adult led outdoor and outside, alone and in use a range of large and a group Develop their small for 5 seconds. learning. a group. small apparatus indoors Developing gross and fine motor skills so that they Confidently and safely Develop their small Developing gross and fine and outside, alone and in motor skills through CP can use a range of tools use a range of large and motor skills so that they motor skills through CP a group opportunities and adult competently, safely and small apparatus indoors can use a range of tools opportunities and adult Developing gross and fine led outdoor learning. confidently. led outdoor learning. motor skills through CP SFA - igh and outside, alone and in competently, safely and Develop their small confidently. opportunities and adult a group. Develop their small motor skills so that they Developing gross and fine led outdoor learning. SFA - consolidation. motor skills so that they can use a range of tools motor skills through CP can use a range of tools Develop their small competently, safely and opportunities and adult competently, safely and confidently. motor skills so that they led outdoor learning. SFA Phonics - ee. confidently. can use a range of tools Develop their small SFA - consolidation. competently, safely and motor skills so that they confidently. SFA phonics - ai. can use a range of tools competently, safely and confidently. SFA - sh, th, ng.

## Literacy

- -Comprehension
- -Word Reading
- -Writing

Hear and say the initial sound in words.

Read individual letters by saying the sounds for them.

FFT Step 10 sh, th, ng Say it fast/break it down/stretch and read,

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 10-Jazz in the Sun.

Write a simple sentence \*Dictation sh, th, ng.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences.

Use books to encourage the children to use idioms to describe what people might say in certain situations.

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary.

Hear and say the initial sound in words.

Read individual letters by saying the sounds for them.

FFT consolidation Oral blending and segmenting.

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 11 -Ben gets to Bed.

Write a simple sentence \*Dictation consolidation.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences.

Use books to encourage the children to use idioms to describe what people might say in certain situations.

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary. Hear and say the initial sound in words.

Read individual letters by saying the sounds for them.

FFT Step consolidation Oral blending and segmenting.

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 12 -Sock Shopping.

Write a simple sentence \*Dictation consolidation.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences.

Use books to encourage the children to use idioms to describe what people might say in certain situations.

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary. Sharing NonHear and say the initial sound in words.

Read some letter groups that each represent one sound and say sounds for them.

FFT Step 13 ai Consolidation Oral blending and segmenting.

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 13 -At Dusk.

Write a simple sentence \*Dictation ai.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences.

Use books to encourage the children to use idioms to describe what people might say in certain situations.

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new Hear and say the initial sound in words.

Read some letter groups that each represent one sound and say sounds for them.

FFT Step 14 ee Oral blending and segmenting.

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 14 -The Train Set.

Write a simple sentence \*Dictation ee.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences.

Use books to encourage the children to use idioms to describe what people might say in certain situations.

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary.

Hear and say the initial sound in words
Read some letter groups that each represent one sound and say sounds for them.
\*\*FET Step 15 jeb

\*FFT Step 15 igh Oral blending and segmenting.

Read simple phrases and sentences made up of words with known lettersound correspondences and, where necessary, a few exception words. FFT Shared Reader 15 – Up the Tree.

Write a simple sentence \*Dictation igh.

Understand and respond to questions such as who, why, when, where and how, in relation to stories and non-fiction. Explore the feelings of the characters and encourage inference and justifying their responses in full sentences

Use books to encourage the children to use idioms to describe what people might say in certain situations

Use books to predict and discuss what might happen next in the story.

Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary.

	Sharing Non-fiction books about houses and buildings.  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit.  Adult model using the Tales Toolkit writing frames to retell familiar stories  Create their own stories and books, with images and sometimes with words.  Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms. Room on the Broom	Sharing Non-fiction books about different habitats.  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit.  Adult support children to use the Tales Toolkit writing frames to retell familiar stories  Create their own stories and books, with images and sometimes with words.  Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms. The Three Pigs	fiction books forest creatures.  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit.  Adult model using the Tales Toolkit writing frames to reinvent familiar stories  Create their own stories and books, with images and sometimes with words  Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms. Pink Panther	knowledge and vocabulary. Sharing Non-fiction books about the world and China/Chinese New Year  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit.  Adult model using the Tales Toolkit writing frames to reinvent familiar stories  Create their own stories and books, with images and sometimes with words.  Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms - Superworm  Sticky Knowledge  Acquire and Apply: Retell a traditional Tale inc TT Format. Identify similarities and differences between two stories.	Sharing Non-fiction books about families.  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit.  Children use the Tales Toolkit writing frames to reinvent familiar stories  Create their own stories and books, with images and sometimes with words.  Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms Goldilocks	Sharing Non-fiction books about Forests  Create their own stories and books, with images and sometimes with words, in print and digital formats. For example, using Tales Toolkit. Children use the Tales Toolkit writing frames to reinvent familiar stories  Create their own stories and books, with images and sometimes with words. Drawing Club - Introduce ambitious vocabulary, read a text and create drawings together and individually including the 3Ms Wacky Races  Assessment Indicators: Acquire and Apply: Identify the Character(s), Setting(s), Problem(s) and Solution(s) in a story. Compare and contrast the stories studied - What is the same? What is different? Describe the qualities of the characters.
Mathematics -Number -Numerical Patterns	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 12 Count backwards 10-0.  Recognise and order numbers 1-10 and 10-20 Flashcards 10-20 and ordering 1-12.	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 14 Count backwards 10-0  Recognise and order numbers 1-10 and 10-20 Flashcards 10-20 and ordering 1-14.	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 16 Count backwards 10-0: different starting points. Recognise and order numbers 1-10 and 10-20.	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 18 Count backwards 10-0: different starting points. Recognise and order numbers 1-10 and 10-20.	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 20 Count backwards 10-0 different starting points. Recognise and order numbers 1-10 and 10-20.	Recite numbers from 0-10 and beyond, and back from 10-0. Recite numbers 1 to 20 Count backwards 10-0 different starting points. Recognise and order numbers 1-10 and 10-20.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives 6 and 7.

Understand the 'one more than/one less than' relationship between consecutive numbers.

Explore 5/6 with numicon

Toolkit - Correct/Not correct.

5 and 6 + / -1

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart.
Begin to recall the components of 5 using 5 frames.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number.

 ${\it Manipulatives within 6.}$ 

Recall a sequence of events in everyday life and stories

Understanding which day comes next - create a chart with the days of the week across the top.

Explore time -sequence daily activities using language of time; first, next, before, after, yesterday, tomorrow, next week, the weekend.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives 7 and 8.

Understand the 'one more than/one less than' relationship between consecutive numbers.

Explore 6/7 with manipulatives 6 and 7 +/-1

Toolkit - Correct/Not correct

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart.
Begin to recall the components of 5 using 5 frames.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number.

Manipulatives within 6.

Name 2D and 3D shapes and use mathematical language 'sides', 'corners'; 'straight', "flat', 'round' to describe regular and irregular shapes. Recognising and naming 2d

Recognising and naming 2d shapes to create different structures.

Flashcards 10-20 and ordering 1-16.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives 8 and 9.

Understand the 'one more than/one less than' relationship between consecutive numbers.
Explore 7/8 with numicon and manipulatives
7 and 8 +/-1

Toolkit - Correct/Not correct

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart. Begin to record the components of 5 pictorially.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number.

Manipulatives within 7.

Compare length, weight and height using non-standard measurements. Using the language of size when problem solving.

Recall a sequence of events in everyday life and stories.

Flashcards 10-20 and ordering 1-16.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives 9 and 10

Understand the 'one more than/one less than' relationship between consecutive numbers.
Explore 8/9 with numerals 8 and 9 +/-1

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart.
Begin to record the components of 5 pictorially.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number.

Manipulatives within 7.

Toolkit – Part, Part, Whole.

Compare length, weight and height using non-standard measurements.

Using the language of weight when problem solving - address misconceptions

Discuss routes and locations using a range of positional and

Flashcards 10-20 and ordering 1-18.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives to 10.

Problem solving

Understand the 'one more than/one less than' relationship between consecutive numbers. Explore 9/10 with numerals & manipulatives 9 and 10 +/-1

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart.
Begin to verbally recall the components of 5.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number.

Manipulatives within 8.

Toolkit - Part, Part, Whole.

Name 2D and 3D shapes and use mathematical language 'sides', 'corners'; 'straight', "flat', 'round' to describe regular and irregular shapes.

shapes.
Recognising and naming 3d shapes to create different structures.

Flashcards 10-20 and ordering 1-20.

Count out up to 10 objects from a larger group.

Link the number symbol with its cardinal number value.

Manipulatives to 10.

Understand the 'one more than/one less than' relationship between consecutive numbers. Explore 9/10 with numerals & manipulatives 9 and 10 +/-1 Problem solving

Explore the composition and decomposition of numbers from 2 to 5 and then up to 10, using Meadowbank's progression chart.
Begin to verbally recall the components of 5.

Begin to conceptually subitise larger numbers by subitising smaller groups within the number. Manipulatives within 8.

Toolkit - Part, Part, Whole

Compare length, weight and height using nonstandard measurements. Using the language of length when problem solving – use non-standard measure and make predictions

		Recall a sequence of events in everyday life and stories. Understanding which day comes next - Add images to the 'days of the week chart' of the different things we do on different days of the week.  Explore language of time; first, next, before, after, yesterday, tomorrow, next week, the weekend.	Understanding which day comes next - use the 'days of the week chart' to explore vocabulary 'day before' and 'day after', yesterday, tomorrow, next week, the weekend.	directional language. Model recreating Red Riding Hood's journey using directional language/beebots.  Recall a sequence of events in everyday life and stories. Understanding which day comes next - add times of the day (morning, afternoon and evening) to 'days of the week chart' and explore activities that are done at different times and different days.  Explore language of time; first, next, before, after, yesterday, tomorrow, next week, the weekend.	Discuss routes and locations using a range of positional and directional language. Recreate Goldyluck's journey using directional language/beebots. Recall a sequence of events in everyday life and stories. Understanding which day comes next - consolidate learning.	Discuss routes and locations using a range of positional and directional language. Recreate Goldyluck's journey using directional language/beebots. Recall a sequence of events in everyday life and stories. Understanding which day comes next - consolidate learning.
Understanding the World -Past and Present -People, Culture and Communities -The Natural World	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.  Which stories are special and why? How should we look after special books? (PC-Religion)  Make observations of animals and plants and explain why some things occur and talk about changes.  Explore materials and compare the properties of straw, sticks and bricks.  Develop digital literacy skills by being able to access, understand and interact with a range of technologies	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions. Which stories are special and why? Share some of our own special books. (PC-Religion)  Explore the natural world around them. Understand the effect of the changing seasons on the natural world around them. Weekly Welly walk. Observing and capturing seasonal changes while making note of natural landmarks. Make observations of animals and plants and	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.  Which stories are special and why? Look at a collection of Bibles and look at similarities and differences.  (BV-Mutual Respect)  (PC-Religion)  Make observations of animals and plants and explain why some things occur and talk about changes.  Explore mixing oats/mud with materials to make them stronger Record what is discovered using an ipad.	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.  Which stories are special and why? Do you know any stories that are special to Christains? (BV-Mutual Respect) (PC-Religion)  Sticky Knowledge Acquire and Apply: Explain why books are special.  Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.  Which stories are special and why? Explore the Quran and compare to bible.  (BV-Mutual Respect) (PC-Religion)  Explore the natural world around them.  Understand the effect of the changing seasons on the natural world around them.  Develop digital literacy skills by being able to access, understand and interact with a range of technologies.	Know about similarities and differences between themselves and others, and among families, communities, cultures and traditions.  Which stories are special and why? Do you know any stories that are special to Muslims? (PC-Religion)  Assessment Indicator Name and briefly recall a Story special to Christians and/or Muslims and why they are special  Compare and contrast characters from stories, including figures from the past.  Develop digital literacy skills by being able to access, understand and

	Program the beebots to follow the pig's/wolf's journey.	explain why some things occur and talk about changes. Look at animal habitats - which animals use sticks and straw to build houses? Why do they use them?	Draw information from a simple map. Discuss routes and locations that are familiar to the children. Go on a journey and record using a simple map/journey stick.	Compare and contrast characters from stories, including figures from the past.  Explore the story of Chinese New Year, its relationship with the past and why it is important to certain people (BV-Mutual Respect) (PC-Religion)  Know some similarities and differences between life in this country and life in other countries. Using maps and globes to find where we live and where China is in relation to the festival.  Sticky Knowledge Acquire and Apply: Name three materials and explain which is the strongest.	Weekly Welly walk. Observing and capturing seasonal changes using ICT and detailing natural landmarks  Make observations of animals and plants and explain why some things occur and talk about changes. Further explore a range of materials and how they can be reinforced /combined to make stronger	interact with a range of technologies.  Investigate how the stories and characters studied are similar/different and record ideas using ICT.  Develop digital literacy skills by being able to access, understand and interact with a range of technologies  Use the beebots to follow Red Riding Hood's journey.  Assessment Indicator Name three materials and justify and reason which is the strongest and why.
Expressive Arts and Design -Creating with	Listen attentively, move to and talk about music, expressing their feelings and responses.	Listen attentively, move to and talk about music, expressing their feelings and responses.	Listen attentively, move to and talk about music, expressing their feelings and responses.	Listen attentively, move to and talk about music, expressing their feelings and responses.	L Listen attentively, move to and talk about music, expressing their feelings and responses.	Listen attentively, move to and talk about music, expressing their feelings and responses.
Materials -Being Imaginative and Expressive	Make music in a range of ways, for example, play with sounds creatively, plays along to the beat of the song they are singing or music they are listening to.  Charanga - In The Groove - Step 1 - Sing the song and play instrumental parts within the song  Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Make music in a range of ways, for example, play with sounds creatively, plays along to the beat of the song they are singing or music they are listening to. Charanga - In The Groove - Step 2 - Sing the song and improvise using voices and/or instruments within the song.  Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Make music in a range of ways, for example, play with sounds creatively, plays along to the beat of the song they are singing or music they are listening to. Charanga - In The Groove - Step 3 - Sing the song and perform compositions within the song.  Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Make music in a range of ways, for example, play with sounds creatively, plays along to the beat of the song they are singing or music they are listening to. Charanga - In The Groove - Step 3 - Sing the song and perform compositions within the song.  Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Listen to and echo repeated rhythmic patterns using non-tuned percussion instruments. Charanga - In The Groove - Step 4 - Choose what you perform today. Start to prepare for the endof-unit performance.  Explore, use and refine a variety of artistic effects to express their ideas and feelings.  Exploring painting effects: Splattering	Listen to and echo repeated rhythmic patterns using non-tuned percussion instruments. Charanga - In The Groove Step 5 - Prepare for the end-of-unit performance.  Assessment Indicator Play musical instrument in time to the pulse.  Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Progression of knowledge and skills are shown horizontally across the half term. The different areas and aspects of learning are shown vertically. Learning opportunities are planned alongside the children through a cross curricular thematic approach and also through discrete teaching.