

Year 2: Term three: Staying Alive - Plants

<p>Science <i>living things and their habitats:</i></p> <ul style="list-style-type: none"> To explore and compare the differences between things that are living, dead, and things that have never been alive. To identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. To identify and name a variety of plants and animals in their habitats, including micro-habitats. <p><i>Plants:</i></p> <ul style="list-style-type: none"> To observe and describe how seeds and bulbs grow into mature plants. To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. 	<p>Geography: Geographical skills and fieldwork</p> <ul style="list-style-type: none"> To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment. 	<p>Art</p> <ul style="list-style-type: none"> to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, crafts makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <p>Landscape Painting / Observational Drawing Key artists: Van Gogh / Monet (Artists)</p> <p>Design & Printing Key artists: Orla Kiely / William Morris (Designers)</p>
<p>PE</p> <p>☑ master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities</p> <p>☑ participate in team games, developing simple tactics for attacking and defending</p> <p>Outdoor Games</p>	<p>Computing</p> <p><u>Online Safety</u> – Project Evolve Themes of Wellbeing & Lifestyle / Copyright and Ownership</p> <p><u>Programming</u> – Moving A Robot NCCE</p>	<p>DT Design / Make / Evaluate</p> <p>Focus - Cooking and Nutrition</p> <ul style="list-style-type: none"> Use the basic principles of a healthy and varied diet to prepare dishes. Understand where food comes from. Use basic tools Prepare some simple dishes safely and hygienically
<p>Music World Music Day – June 21st</p> <p>Term 3 – Friendship song - Theme: A song about being friends</p> <p>Activity Focus: Pulse / Rhythm / Singing / Pitch / Tempo / Tuned Instruments</p>	<p>RE</p> <p>What can we learn from sacred books?</p> <p>What makes some places sacred?</p> <p>How & Why do we celebrate special and sacred times? (Ramadan & Eid il Fitr / Pentecost)</p>	<p>PSHE – Health & Wellbeing</p> <p>Physical health and Mental wellbeing Why sleep is important; medicines and keeping healthy; keeping teeth healthy; managing feelings and asking for help</p> <p>Growing and changing Growing older; naming body parts; moving class or year</p> <p>Keeping Safe Safety in different environments; risk and safety at home; emergencies</p>