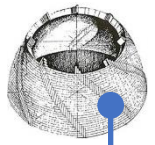




The **Nave** of the Church  
1419



Florence Cathedral Dome  
1446-1461

**Filippo Brunelleschi**



**Henry Moore**



**LS Lowry**



Life in **industrial areas**  
A Village Square  
1943



Matchstalk Men and Matchstalk Cats and Dogs



Tube Shelter  
**Perspective**  
1941



**Perspective** – Showing a 3D objects' height, width, depth and position on a 2D surface  
**Linear** – arranged in a straight or nearly straight line  
**Parallel** – always having the same distance between two lines  
**Converge** - to meet at a point  
**Horizon** – where the earth's surface and sky appear to meet  
**Vanishing point** – where parallel lines viewed in perspective appear to converge  
**Construction lines** – temporary lines that allow objects to be drawn in perspective

**Nave** – Middle part of a church

# How do artists use perspective?

Local Artists



**Francesca Young**



**Eve Leoni**

**Industrial** – Linked to processing raw materials and manufacturing goods in factories

Post-**Impressionism**



**Vincent Van Gogh**

**Renaissance** – European art and literature from the 14<sup>th</sup>-16<sup>th</sup> century (1301-1600)  
**Realism** – To represent the subject truthfully  
**Impressionism** – To re-create the feeling of a scene

Bedroom in Arles  
1888



**Nave** – Middle part of a church