

Growing Together

We Care, We Aspire, We Belong

These words underpin the ethos of our school and the teaching and learning that takes place. We strive to ensure all children care for their community on every level, aspire to be the best they can be and most importantly, develop a strong sense of belonging here at Milverton Community Primary School.

We care by: working with and learning from our community - our home, our school and our village.

We aspire by: respecting our education (including homework), participating fully in all activities and by developing an idea for our future careers.

We belong by: showing positive learning behaviours, supporting the school with its aims, being polite and well-mannered and participating.



As historians: Pupils will understand the terms BCE and CE. This will support and enhance their knowledge of chronology of time as it crosses both eras. Through studying the Romans and their legacy on Britain today, pupils will learn about empire; law and law-makers; trade, industry and money; war and peace; culture, sports, arts and entertainment; religion, philosophy & beliefs; home life; food & farming; communication; health and well-being and design & technology.

As geographers: Pupils will develop their knowledge of key physical geographical aspects such as volcanoes, mountains and earthquakes, deepening knowledge and understanding of how natural disasters have an impact on the human and physical world. Specific links made to Pompeii and Mount Vesuvius will provide a narrative to support key learning. Key concepts of our world, physical features, map work, countries & flags, settlements and trade & commerce will be explored further, whilst narratives heard will help to embed key vocabulary including 'tectonic plates', 'natural disaster', 'active' and 'extinct'.

As mathematicians: Pupils will further their understanding of decimals and money, revise and extend their understanding of time, work with statistics and develop their knowledge and understanding of the properties of shape, direction and position. We will also participate in the Government's online 'Multiplication Tables Check'.

As design and technologists: Pupils will research different types of Roman catapults and explore different mechanisms to then apply their learning into making their own catapult. Pupils will explore a range of materials to investigate which materials are more successful in propelling a missile. Pupils will use computers to learn about animation, spreadsheets and how to make music as well as support learning across the curriculum.

As scientists: Pupils will explore the key concepts of life processes, growing and changing. Pupils will deepen their knowledge of plants, their lifecycle and growth. They will develop an understanding that plants can make their own food. By working scientifically, pupils will develop skills in asking questions, making predictions, observing and evaluating.

As musicians: Pupils will explore the history of music in the UK and around the world. They will learn about the pentatonic scale, creating and improvising their own music. Pupils will use notation to represent their ideas. They will look at the use of music in films to create atmosphere and identify similarities and differences between pieces of music in a folk/folk-rock style.

RE	French	Learning outside of the classroom	PE	Art	Computing
Pupils will learn about what the bible teaches Christians about agape. We will also be looking at Humanism.	We will be revisiting colours and pets before moving onto other animals. We will learn how to describe our family and describe objects in the classroom.	Forest school sessions continue and we are looking forward to our educational visit to The Roman Baths.	In PE we will be swimming at Wivey pool, participate in striking and fielding games and enjoying some athletics.	Pupils will develop their sketching skills. They will represent plants and flowers in 2D inspired by the artists Yvonne Coomber and Van Gogh. Pupils will design and make a Roman mosaic.	In computing, pupils will learn how to use spreadsheets and use stop go animation.

Class: 4

Term: SUMMER, 2024