13 Week Overview Year 8

Year 8 Over	view	ART				_											
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SOW/MCV										How to use mark making techniques with control/How mark making develops tone, definition and texture to an image/Ways artists use mark making in their own work.							
30W/IVICX	Study of intergral periods of art history linked to theme. Realism and Figurative, Cubism, Surrealism and Op and kinetic art.								The difference between gestural and controlled mark making.								
SOW/ GLE	Study of intergral periods of art history linked to theme. Realism and Figurative, Cubism, Surrealism and Op and kinetic art.									Identify different printmaking techniques/Understanding how to make an effective collagraph. How to make prints from a collagraph matrix. How to use background colour to build depth and develop composition.							
SOW/JFA	Study of intergral periods of art history linked to theme. Realism and Figurative, Cubism, Surrealism and Op and kinetic art.									Process of slab building/The difference between pinch pot and slab building and when to use each type. Properties of leather hard clay How to adorn clay slabs with relief, mark making and pattern making techniques.							
H/wk & KCs			Artist research H/wk			KO H/wk	KC & LIFT			Artist research H/wk KO H/wk Summative Assrssment							
Entry Task		Based around the visual elements and teacher's individual project planning- naturally evolving								Based around the skill area being taught and teacher's individual project planning- naturally evolving							
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sour theory	United annual and Ale	_	o use symmetry	/ and grid lines t	-	0		Process of slat	<u> </u>	difference betw		and slab buildin		u			
SOW/MCX	Understand how	ow a face/portr	ait can be disto	rted/How artist		own portrait		How to adorn	clay slabs with	relief, mark ma		n making techn					
SOW/GLE	Understand th	ow to grid a drawing/How to use symmetry and grid lines to draw a face. Inderstand the facial proportion of the human face. Inderstand how a face/portrait can be distorted/How artists distort their own portrait ork.						How to use mark making techniques with control/How mark making develops tone, definition and texture to an image/Ways artists use mark making in their own work. The difference between gestural and controlled mark making.									
SOW/JFA	Understand th	grid a drawing/How to use symmetry and grid lines to draw a face. and the facial proportion of the human face. and how a face/portrait can be distorted/How artists distort their own portrait						Identify different printmaking techniques/Understanding how to make an effective collagra How to make prints from a collagraph matrix. How to use background colour to build depth and develop composition.									
H/wk & KCs	TO THE							Artist									
, a nes		Artist Research			KO H/wk	KC & LIFT			Research H/wk			KO H/wk	KC & LIFT				
Entry Task	Based on cu	on current and previous skills and knowledge taught						Based on current and previous skills and knowledge taught									
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SOW/MCX	How to make	prints from a co	llagraph matrix	nderstanding ho a. h and develop o		effective collag	ra	How to use wi				r practice. face, buildings,	f				
SOW/GLE	Properties of I	ss of slab building/The difference between pinch pot and slab building and when to u rties of leather hard clay o adorn clay slabs with relief, mark making and pattern making techniques.						The qualities of wire and how artists use it creatively in their practice. How to use wire to interpret structures such as the human face, buildings, f How to use scale and size effectively.									
SOW/JFA	definition and	o use mark making techniques with control/How mark making develops tone, tion and texture to an image/Ways artists use mark making in their own work. ifference between gestural and controlled mark making.							The qualities of wire and how artists use it creatively in their practice. How to use wire to interpret structures such as the human face, buildings, f How to use scale and size effectively.								
Knowledge Check*When appropriate		Artist research							Artist research								
Entry Tasks	Based on cu	n/wk	evious skills	and knowled	KO H/wk	KC & LIFT		Based on cu		evious skills	KO H/wk						