	Year 10 Creative iMedia Curriculum Sequence					
Subject Intent: Our aim is to inspire and develop students with digital, entrepreneurial and creative skills that will give them the opportunities to succeed with confidence and find fulfilment in the fast-paced world within which they live.						
	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Big idea/Theme	The purpose and component features of multipage websites	Creating a work plan	Website implementation	Understand the history of comic book development.	Identifying client and the target audience	Resourcing assets
Big Idea/Theme	The technologies used to access web pages	Pre-production documents	Website testing	Understand the development of different genres of comic for different target audience's	Pre-production documents	Create the multipage comic strip
Big idea/Theme	Identifying client and the target audience	Understanding legal restriction	Website Evaluation	Understand the types of software that can be used to create comics	Understanding legal restrictions	Reviewing the comic strip
Knowledge that needs to stick	the purpose and component features of multipage websites in the public domain, the devices used to access web pages, the methods of internet connection	How to interpret client requirements for a multipage website, understand target audience requirements for a multipage website, how to produce a work plan for the creation of a multipage website, how to create a site map with navigation links,	How to source and import assets, How to use a range of tools and techniques in web authoring software, how to insert assets into web pages to create planned layouts, how to create a navigation system.	Understand multipage comic strips by genre, target audience, country of origin, history; Understand a range of multipage comic strip characters, including their physical and non-physical characteristics; the software and tools that can be used to create	How to interpret client requirements for a comic strip; understand target audience requirements for multipage comic strips; how to construct an original script and storyline; how to construct a storyboard; how to identify assets/ resources needed to create a	How to lay out panels; how to insert assets into panels; how to establish focal points in panels; how to integrate a script into a visual storyline; how to save and export; how to review a multipage comic strip against a specific brief; how to identify areas for improvement and

		how to produce a visualisation diagram, how to identify and prepare assets and resources, how legislation effects the use of assets.		multipage comic strips; Understand how panel placement and layout creates the flow of a story	multipage comic strip; understand how legislation applies to assets.	further development