

English

- **Composition:**
Writing to Entertain: Mythical story inspired by Beowulf.
Writing to Inform: Newspaper article about Viking invasions.
- **Grammar:** inverted commas to indicate direct speech, semi-colons, relative clauses, perfect tense, commas for clauses.
- **Spellings:** Year 5/6 statutory key words; silent b, silent t; letter string 'ough'; suffixes: ible, able, ibly, ably

History

- Anglo-Saxons and The Vikings**
- Use a range of sources to collect information about the past.
 - Ask a range of questions about the past
 - Choose reliable sources of evidence to answer questions.
 - Look at different versions of the same event and identify differences in the accounts.

Art

- Design a Viking shield.
- Create a 3D Viking longboat collage
- Design and build an Anglo-Saxon village

Physical Education

- Cricket
- Athletics

Modern Foreign Language

- Family and friends.

Curriculum Support

- Word Blaze spelling support
- Times table and handwriting practise
- Rapid Maths

Science

- Animals, including humans: describe the changes as humans develop to old age.

Computing

- E-safety - influence of online and media on body image.
- Multimedia - Use PhotoStory to create videos.

Religious Education

- Christianity - What is the best way for a Christian to show commitment to God?

PSHE

- Changing Me: Self and body image, puberty for girls and boys, conception, coping with change, preparing for transition.

Music

- Musical structure: explore musical processes.
- Respond and compose.

Our Newbridge Journey

- Our enquiry is:**
How far can our bodies take us?
This means we will be learning about: Changes to our bodies as they grow older.
The Key Skills we will be developing are:
- I can improve through practise and perseverance, managing my time effectively.
 - I can behave appropriately in different situations.
 - I can try out new ideas and take risks.

Mathematics

- Properties of Shape - measure angles in degrees, measure with a protractor, draw lines and angles accurately, calculate angles on a straight line, calculate angles around a point, calculate lengths and angles in shapes, regular and irregular polygons, reason about 3-D shapes
- Geometry - position and direction
- Measurement - convert units: kilograms and kilometres, milligrams and millilitres, metric units
- imperial units, units of time, timetables

Drama

- Using talk for writing to invent an original creation story

Design Technology

- Select suitable tools and materials to create a kalimba.
- Investigate and design a strengthened body of an African percussion instrument.
- Create an African-inspired percussion instrument
- Use products in a performance and evaluate their effectiveness.

Geography

- Use Ordnance Survey maps, symbols and keys to build my knowledge of the United Kingdom.
- Use the 8 points of a compass, four-figure grid references, symbols and keys.
- Study geographical regions of counties and cities in the United Kingdom and their identifying human and physical characteristics linked to the area I am studying.
- Study the architecture and settlements of different cultures.

Home Learning

- Weekly spelling patterns and Year 5/6 word list.
- Home learning tasks.
- Maths with Parents – parental choice.

British Values

- Democracy and The Rule of Law