

EYFS BEING IMAGINATIVE OBJECTIVES																							
	16-26 months		22-36 months		30-50 months										40-60 months						ELG		
	1	2	1	2	1	2	3	4	5	6	7	8	9	10	1	2	3	4	5	6	1	2	
NURSERY																							
Who lives in my house?			✓					✓		✓	✓		✓		✓	✓							
Where does the day go at night?				✓						✓	✓		✓										
Which colours make you happy or sad?			✓		✓	✓		✓	✓				✓	✓			✓						
What would you find at the farm?				✓			✓	✓	✓			✓	✓	✓	✓								
Who goes to the ugly bug ball?				✓			✓	✓	✓			✓	✓	✓					✓	✓	✓		
What can I do with water?				✓	✓					✓	✓	✓	✓		✓	✓	✓						
RECEPTION																							
What do I know about me?					✓					✓			✓		✓	✓					✓		
Why are there so many leaves on the ground?						✓					✓		✓	✓	✓		✓					✓	
Who are the famous characters inside my books?												✓	✓	✓		✓					✓		
Should Goldilocks say sorry?						✓					✓				✓		✓						
Are all my minibeasts scary?															✓		✓	✓	✓	✓	✓	✓	✓
Who can I ask for help?																✓		✓	✓	✓	✓	✓	✓

Early Years Foundation Stage Objectives

16-26 months

1. Expresses self through physical action and sound.
2. Pretends that one object represents another, especially when objects have characteristics in common.

22-36 months

1. Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me.'
2. Beginning to make-believe by pretending.

30-50 months

1. Developing preferences for forms of expression.
2. Uses movement to express feelings.
3. Creates movement in response to music.
4. Sings to self and makes up simple songs.
5. Makes up rhythms.
6. Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.
7. Engages in imaginative role-play based on own first-hand experiences.
8. Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'.
9. Uses available resources to create props to support role-play.
10. Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.

40-60 months

1. Create simple representations of events, people and objects.
2. Create new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.
3. Chooses particular colours to use for a purpose.
4. Introduces a storyline or narrative into their play.
5. Plays alongside other children who are engaged in the same theme.
6. Plays cooperatively as part of a group to develop and act out a narrative.

ELG

1. Children use what they have learnt about media and materials in original ways, thinking about uses and purposes.
2. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.