MTP – DT – Summer 2



Topic	What do aliens think of life on planet earth? (DT Kapow: Fruit and Vegetables – Year 1/2 units)					
N.C Learning Objectives	Cooking and nutrition Use the basic principles of a healthy and varied diet Understand where food comes from Design Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology Make Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics Evaluate Explore and evaluate a range of existing products Evaluate their ideas and products against the design criteria					
Vocabulary	Fruit The sweet and fleshy product of a tree or a plant that contains a seed.	Vegetable A plant or part of a plant used as food.	Seed Seeds are the small parts produced by plants from which new plants grow.	Smoothie Smoothies are a type of cold drink.	Peel Peeling is when you remove the skin from something.	
Lesson 1	We are learning to identify if a food is a fruit or a vegetable.	The fruit is the part of a pla that contains seeds.	Children will be learning	ng to distinguish fruits from vegetables, and putting this ce, handling and categorising a selection of fruits and		
Lesson 2	We are learning to identify where plants grow and which parts we eat.	Fruits and vegetables grow one of three places: on three or vines, above the ground below the ground.	in Having learned to sort learn another clue to c	Having learned to sort fruits from vegetables by looking for seeds, children will learn another clue to classification, where the edible part of the plant grows, on trees, or vines, above the ground or under the soil; and explore which part of		
Lesson 3	We are learning to taste and compare fruit and vegetables.	A mixture of fruit and vegetables in a smoothie cataste very nice and is also really good for you.	_	g a selection of potential fruit a g their appearance, smell and t	_	

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Lesson 4	We are learning to make a fruit and vegetable smoothie.	A recipe is a set of instructio for preparing a certain dish.		fruits and vegetables to make iks, to reflect the ingredients.	smoothies and design			
Topic	What do aliens think of life on planet earth?							
	(DT Kapow: Mechanisms making a moving story book – Year 1/2 units)							
N.C Learning	Design							
Objectives	 Design purposeful, functional appealing products for themselves and other users based on design criteria Generate, develop, model, and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology Make 							
	 Select and use a range of tools and equipment to perform practical tasks (for example, cutting, shaping, joining and finishing) Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics Evaluate 							
	Explore and evaluate a range of existing products							
	 Evaluate their ideas against design criteria 							
	Technical knowledge							
	 Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products 							
Vocabulary	Mechanical	Pivot	Mechanism	Sliders	Input			
	Something that can move	The central point, pin, or	A system of parts working	Something that can move	The energy that is used to			
	because several pieces	shaft on which a	together	from side to side or up and	start something working			
	work together like a	mechanism turns or		down				
	machine	swings.						
	LEARNING OBJECTIVE	STICKY KNOWLEDGE FACT	CORE KNOWLEDGE					
Lesson 1	We are learning to look at objects and understand	There are four types of motions which are linear	 Children will learn about the direction of movements and explore the mechanisms required to make things work. 					
(Kapow Y1&2 lesson 1)	how they move	motion, reciprocating motio rotatory motion and oscillating motion.	 They will learn that a lever is something that turns on a pivot and that a linkage is a system of levers that are connected by pivots. The children will be creating examples of side-to-side sliders and up-and-down sliders from templates. 					

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Lesson 5 (Kapow Y1 Lesson 4)	We are learning to evaluate our finished product	The success of a product can be reviewed by testing it and evaluating it against the design criteria.	Children will test their finished storybooks with their target audience and evaluate their end result against the initial design criteria.
(Kapow Y1 lesson 3/ Y2 lesson 4)	We are learning to construct a moving picture	There is always an input and output in a mechanism.	 Design purposeful, functional appealing products for themselves and others based on their design criteria. Generate, develop, model, and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.
lesson 2) Lesson 3 (Kapow Y1 lesson 2/ Y2 lesson 3)	We are learning to design a moving story book	series of levers. In Design and Technology, people use the word 'design'. This is what they do to plan out their ideas.	Children plan their moving story books against a Design Criteria using differentiated templates, deciding on the backgrounds, moving parts, mechanisms and direction of movement required, with levers, linkages and pivots in mind.
Lesson 2 (Kapow Y2	To look at objects and understand how they move	A lever is something that turns on a pivot and a linkage mechanism is made up of a	Children experiment with making the linkages that will enable their pictures to move, varying the width, length and thicknesses of the card they use and demonstrating to the class the success of their adaptations.