	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Topic/General themes General Themes Cycle 2 NB: Themes may be adapted at various points to allow for children's interests to flow through the provision	Do you want to be friends?	How many colours in a rainbow?	Why can't I eat chocolate for breakfast?	How old is Kipper? Kipper	Why did Jack and Jill go up the hill?	How many pebbles are on the beach?	
Characteristics of effective learning:	develop a larger store Active learning: - Child children to develop in Creating and thinking	Playing and exploring: - Children investigate and experience things, and 'have a go'. Children who actively participate in their own play develop a larger store of information and experiences to draw on which positively supports their learning Active learning: - Children concentrate and keep on trying if they encounter difficulties. They are proud of their own achievements. For children to develop into self-regulating, lifelong learners they are required to take ownership, accept challenges and learn persistence. Creating and thinking critically: - Children develop their own ideas and make links between these ideas. They think flexibly and rationally, drawing on previous experiences which help them to solve problems and reach conclusions.					
Texts, stories and 'old favourites.	Key Author: Kipper's little friend Bad tempered ladybird	Key Author: Mixed up chameleon Elmer's Rainbow.	Key Author (food reference) Hungry Caterpillar Chocolate mousse for greedy Goose. I will never not eat a tomato – Charlie & Lola	Key Author: Kipper's birthday	Nursery Rhymes	Key Author: Kipper's beach ball	
Key visits or WOW opportunities	Local	Walk		Post a birthday card to Kipper.		Beach visit.	

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Do you want to be friends?	How many colours in a rainbow	Why can't I eat chocolate for breakfast?	How old is Kipper?	Why did Jack and Jill go up the hill?	How many pebbles are on the beach?
Communication & Language Whole EYFS Focus — developed throughout the year through high quality modelling, interactions, daily group discussions, sharing circles, PSHE times, stories, singing, speech and language interventions and weekly interventions.	Can find it difficult to pay attention to more than one thing at a time. Understand a question or instruction that has two parts, such as "Get your coat and wait at the door." Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', 'swimmed' for s'wam'. Can start a conversation with an adult or a friend and continue it for many turns.		breakfast? Understand 'why' questions like, "Why do you think the caterpillar got so fat?" Know many rhymes, be able to talk about familiar books, and be able to tell a long story. Use longer sentences of four to six words. Be able to express a point of view and debate when they disagree with an adult or a friend, using words as well as actions.		remember much of what happens. Sing a large repertoire of songs. May have some problems saying; out to six words. It of view and debate an adult or a friend, remember much of what happens. Sing a large repertoire of songs. May have some problems saying; - Some sounds: r, j, th, ch and sh. - Multisyllabic words such as, 'pterodactyl', 'planetarium' or 'hippopotamus'.	
Key Vocabulary Will be expanded further throughout topic/theme.	Name, friend's names. Friend, kind, sharing etc. Outside, inside, play. Next to, behind, in front of.	Names of colours. Mixing, mix, brush, stamp, roll, sponge, water, wash, wet, dry, paper. Picture, model, finished.	Breakfast, lunch, tea etc, Chocolate, melt, brown. Names of healthy breakfast options. Plate, bowl, spoon, knife, fork, table, chair etc. Full, hungry. Small, big, long, short.	Kipper and names of story characters. Birthday, cake, party, invitations, tea party, friends, music, games, hats etc. Happy Birthday. Numbers.	Vocab related to Nursery Rhymes, characters etc. Rhyme, song, join in, puppets etc.	Beach, sea, shore, pebbles, shells, water, wet, dry, sand, sea weed etc. Names of simple sea creatures. Numbers.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Do you want to be	How many colours	Why can't I eat	How old is Kipper?	Why did Jack and Jill	How many pebbles
	friends?	in a rainbow	chocolate for		go up the hill?	are on the beach?
			breakfast?			
Personal, Social and Emotional Development To include a structured and focused PSHE session per week, focussed on a story or wellbeing activity.	Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them. Become more outgoing with unfamiliar people, in the safe context of their setting. Play with one or more other children,		Develop their sense of re membership of communi Show more confidence in Do not always need an ac rule. Talk about their feelings 'sad', 'angry' or 'worried' Begin to understand how	ity. In new social situations. Idult to remind them of a using words like 'happy', .	Help to find solutions to For example, accepting the Spider-Man in the game, ideas. Develop appropriate way Talk with others to solve Talk about their feelings 'sad', 'angry' or 'worried'	nat not everyone can be and suggesting other s of being assertive. conflicts. using words like 'happy',

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Do you want to be	How many colours	Why can't I eat	How old is Kipper?	Why did Jack and Jill	How many pebbles
	friends?	in a rainbow	chocolate for		go up the hill?	are on the beach?
			breakfast?			
Physical Development	Gross	Motor	Gross	Motor	Gross	Motor
	using alte	or climb up apparatus, rnate feet.	balancing, riding (scoo	Continue to develop their movement, balancing, riding (scooters, trikes and bikes)		leg and hold a pose for usical statues.
		ment to wave flags and and make marks.		Ill skills. Ember sequences and		e group activities which mselves, or in teams.
	-	irces to carry out their		ts which are related to	1	to manage large items,
Continuously check the	•	e, choosing a spade to		d rhythm.	_	g plank safely, carrying
process of children's	enlarge a small hole t	ney dug with a trowel.		g physical skills to tasks	large hollo	ow blocks.
handwriting (pencil grip			and activities in the setting. For example,			
and letter formation,	Fine N		_	awl, walk or run across a	Fine N	
including directionality).		s and equipment, for	plank, depending on its length and width.			s and equipment, for
Provide extra help and		in paper with scissors.				in paper with scissors.
·		with good control when		Motor	Show a preference f	or a dominant hand.
guidance when needed.	holding pens	and pencils.		ls and equipment, for		
				in paper with scissors.		
		pendent as they get d, for example, putting	Show a preference f	or a dominant hand.	Start to eat independen use a knife and fork.	tly and learning how to
	coats on and		Be increasingly indepen own care needs, e.g. bro	_	Make healthy choices all activity and tooth brush	
			toilet, washing and dryi thoroughly.		detivity and tooth brush	g.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Do you want to be	How many colours in a	Why can't I eat	How old is	Why did Jack and Jill	How many
	friends?	rainbow	chocolate for	Kipper?	go up the hill?	pebbles are on
			breakfast?			the beach?
Literacy To include a rigorous phonics programme delivered daily (Letters & Sounds) and a whole class handwriting session	Understand the five key concepts of print: - Print has meaning - Page sequencing Develop their phonological awareness, so they can: - Count or clap syllables in a word.		Understand the five key concepts of print: - The names of different parts of a book - Print can have different purposes - We read English from left to right and from top to bottom. Develop their phonological awareness, so they can: - Spot and suggest rhyme - Recognise words with same initial sound, such as money and mother. Write some or all of their name.		Engage in extended conversations about stories, learning new vocabulary. Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; write 'm' for mummy. Write some letter names accurately.	
Phonics (Jolly Phonics / Letters and Sounds)	Name & initial sound of name recognition. Phase 1: sitting, listening, games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Name & sounds in name recognition. Writing name. Recap Phase 1. Begin Phase 2: Read a Day, Write a Day: s,a,t,p,i,n Tricky Words: I High Freq: and.	Name & initial sound of name recognition. Phase 1: sitting, listening, listening games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Introduce s,a,t,p,i,n through games activities etc. Name & sounds in name recognition. Writing name. Phase 2: Read a Day, Write a Day: m,d g,o,c,k,ck. Tricky Words: I, the, to. High Freq: and.	Name & initial sound of name recognition. Phase 1: sitting, listening, listening games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Introduce s,a,t,p,i,n through games activities etc. Name & sounds in name recognition. Writing name. Phase 2: Read a Day, Write a Day: e,u,r.h,b,f/ff,I/II. Tricky Words: I, the, to, no, go. High Freq: and.	Name & initial sound of name recognition. Phase 1: sitting, listening games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Introduce s,a,t,p,i,n through games activities etc. Name & sounds in name recognition. Writing name. Phase 2/3: Read a Day, Write a Day: ss,j,v,w,x.y,z. Tricky Words: I, the, to, no, go. High Freq: and.	Name & initial sound of name recognition. Phase 1: sitting, listening, listening games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Introduce s,a,t,p,i,n through games activities etc. Name & sounds in name recognition. Writing name. Phase 2/3: Read a Day, Write a Day: qu.sh,ch,th. Tricky Words: I, the, to, no, go. High Freq: and.	Name & initial sound of name recognition. Phase 1: sitting, listening games. Clapping a simple pattern. Producing sounds. Answering questions in simple sentences. Introduce s,a,t,p,i,n through games activities etc. Name & sounds in name recognition. Writing name. Phase 2/3: Consolidate and further develop confidence with blending, reading, spelling and letter formation for writing.

	Autumn 1	Autumn 2	Spring 1		Spring 2	Summer 1	Summer 2
	Do you want to be	How many colours	Why can't I eat	Нс	ow old is Kipper?	Why did Jack and Jill	How many pebbles
Assessment writing piece	Me andिलंड्राम्ब्रह्मेds.	Reco រ៉ាក្ ខេ វខាំពុ២១២ mer's Rainbow.	welte adate of the wourit health and the salt has been seen as the sal	е	Recount story of Kipper's Birthday.	R ୫୦୯୯/nt h eihill Twinkle Little Star.	arseantine beach?
Maths	Experiment with their of as well as numerals. Recite numbers past 5 Say one number for each 4, 5 Show 'finger numbers' Selects shapes appropribuilding, a triangular propertion and identifies them. For example: string on rugs and wallpaper. like 'pointy', 'spotty', 'but he was a series of the control of th	ch item in order: 1, 2, 3, up to 5. iately: flat surfaces for ism for a roof etc. es the patterns around pes on clothes, designs Use informal language	Recite numbers past 5 Say one number for each 4, 5 Know that the last number counting a small set of common there are in total (Show 'finger numbers' to Solve real world mather numbers up to 5. Describe a familiar route Make comparisons between size, length, weight and Combine shapes to make bigger triangle etc. Extend and create ABAB stick, leaf.	ber robbjec (card up to matic e veen capa	eached when its tells you how linal principle). 5. cal problems with objects relating to acity.	Fast recognition of up to having to count them in Link numeral and amour showing the right numb the numeral up to 5. Compare quantities using than', 'fewer than'. Talk about and explore example, circles, rectang cuboids) using informal language: 'sides', 'corner' (round'. Understand position thre example, "the bag is understand position three than the pointing. Discuss routes and located in front of' and 'behind Notice and correct an expattern. Begin to describe a sequifictional, using words su	dividually (subitising). Ints: for example, er of objects to match Ing language: 'more 2D and 3D shapes (for Igles, triangles and Ind mathematical Ints', 'straight', 'flat' and Irough words alone – for Ider the table" with no Itions using words like Itions in a repeating Interest of events, real or

_	Past & Present: rgin to make sense of their own life-story and mily's history.	Past & Present: Continue to develop positive	Past & Present: Talk about the lives of the people around them and their roles in
Includes focused Geography, RE, fam	-	• •	Talk about the lives of the people around them and their roles in
Includes focused Geography, RE, fam	-		rain about the lives of the people around them and their foles in
= : :	,	attitudes about the differences	society;
		between people.	Know some similarities and differences between things in the past and
	People, Culture & Communities:		now, drawing on their experiences and what has been read in class;
Sho	ow interest in different occupations	People, Culture & Communities:	Understand the past through settings, characters and events
Con	ntinue to develop positive attitudes about	Continue to develop positive	encountered in books read in class and storytelling.
the	e differences between people.	attitudes about the differences	
		between people.	People, Culture & Communities:
	The Natural World:		Describe their immediate environment using knowledge from
	e all their senses in hands-on exploration of	The Natural World:	observation, discussion, stories, non-fiction texts and maps;
	tural materials.	Talk about what they see, using	Know some similarities and differences between different religious
· · · · · · · · · · · · · · · · · · ·	plore collections of materials with similar	a wide vocabulary.	and cultural communities in this country, drawing on their experiences
	d/or different properties.	Explore how things work	and what has been read in class;
Plar	ant seeds and care for growing plants.	Understand the key features of	Explain some similarities and differences between life in this country
		the life cycle of a plant and an	and life in other countries, drawing on knowledge from stories, non-
	alf termly coverage:	animal.	fiction texts and – when appropriate – maps.
	stumn 1: family structures (appreciate how all	Begin to understand the need to	
	e different). Autumn, homes/locations.	respect and care for the natural	The Natural World:
Aut	itumn 2: Autumn, Diwali, Christmas,	environment and all living	Explore the natural world around them, making observations and
		things.	drawing pictures of animals and plants;
		Half tawah, assayana	Know some similarities and differences between the natural world
		Half termly coverage:	around them and contrasting environments, drawing on their
		Spring 1: Healthy Eating Spring 2: birthday celebrations	experiences and what has been read in class; Understand some important processes and changes in the natural
		(past/present)	world around them, including the seasons and changing states of
		Easter, People of significance.	matter.
		Laster, reopie of significance.	matter.
			Half termly Coverage:
			Summer 1: Local environment, compare to those in Nursery Rhymes
			Summer 2: natural beach habitats, location of
			beaches/creatures/pebble collection (exploring).

	Autumn	Spring	Summer
Expressive Arts and Design	Creating with Materials: Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Explore colour and colour mixing. Join different materials and explore different textures. **Being Imaginative & Expressive:** Take part in simple pretend play, using an object to represent something else even though they are not similar. Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc. Show different emotions in their drawings and painting like happiness, sadness, fear etc. Listen with increased attention to sounds.	Creating with Materials: Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Explore colour and colour mixing. Join different materials and explore different textures. Being Imaginative & Expressive: Take part in simple pretend play, using an object to represent something else even though they are not similar. Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc. Show different emotions in their drawings and painting like happiness, sadness, fear etc. Listen with increased attention to sounds.	Creating with Materials: Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Explore colour and colour mixing. Join different materials and explore different textures. Being Imaginative & Expressive: Take part in simple pretend play, using an object to represent something else even though they are not similar. Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc. Show different emotions in their drawings and painting like happiness, sadness, fear etc. Listen with increased attention to sounds.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Suggested	Do you want	How many colours in	Why can't I eat	How old is	Why did Jack and Jill	How many pebbles	
enhancements to	to be friends?	a rainbow?	chocolate for breakfast?	Kipper?	go up the hill?	are on the beach?	
learning:							
Role Play:	Friendship	Colour kite cabin	Dentist	Tea Party	Baby Clinic – Miss	Ice cream parlour	
	Den				Polly had a dolly		
Continuous provision	Continuous pro	ovision is based on chi	Idren's interests and topic	c themes and enh	anced to develop a nat	ural curiosity in	
	children. The p	children. The provision we provide is learning through play, which will cover the 7 areas of learning. Areas are enhanced					
	based on child	ren's interests and fas	cinations and topic theme	es, aiming for inde	pendence and greater	depth.	

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Do you want to be friends?	How many colours in a rainbow	Why can't I eat chocolate for breakfast?	How old is Kipper?	Why did Jack and Jill go up the hill?	How many pebbles are on the beach?
The Oakdene Way						
Capturing the imagination of young minds.						
Inspiring learning environments						
Stimulating learning opportunities						
Pupil voice						
Confident, reflective learners						
Core Principles						