

## BHCET Design Technology Definition of terms and techniques



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Design				
<b>Brief</b> : To work to a specific set of rules towards an outcome. <i>e.g. You are asked to</i> <i>create athat can</i> <i>and will appeal to</i> <i>Your product must</i>	Creation of a range of ideas through	<b>Specification:</b> a list of criteria a product needs to address. Using the brief as a starting point for research, a specification can be written when more facts are known.	Prototype: A prototype is a test, or model of a product or a technology from which improvements, upgrades or fundamental changes can be made. This can be the test of an element such as a join or mechanism and not the whole product	
<b>Component:</b> A part or piece that combines with another part or piece to make something bigger e.g. wheels on an axel to make a model car.		Aesthetic: The visual qualities of a piece / item. e.g. appealing nature or companies specific style.		<b>Design Process:</b> The process/ stages followed to solve a design problem, from initial ideas to a final product/ outcome.





