

Our Lady and St Edward's – Computing Curriculum Overview



	Autumn		Spring		Summer	
EYFS	Computers and Networks	Creating Media	Programming A	Data and Information	Creating Media	Programming B
<u>Year 1</u>	Technology Around Us	Digital Painting	Moving a Robot	Grouping Data	Digital Writing	Programming Animations
<u>Year 2</u>	IT Around Us	Digital Photography	Robot Algorithms	Pictograms	Digital Music	Programming Quizzes
<u>Year 3</u>	Connecting Computers	Stop-Frame Animation	Sequencing Sounds	Branching Databases	Desktop Publishing	Events and Actions in Programs
<u>Year 4</u>	The Internet	Audio Production	Repetition in Shapes	Data Logging	Photo Editing	Repetition in Games
<u>Year 5</u>	Systems and Searching	Video Production	Selection in Physical Computing	Flat-File Databases	Introduction to Vector Graphics	Selection in Quizzes
<u>Year 6</u>	Communication and Collaboration	Web Page Creation	Variables in Games	Introduction to Spreadsheets	3D Modelling	Sensing Movement